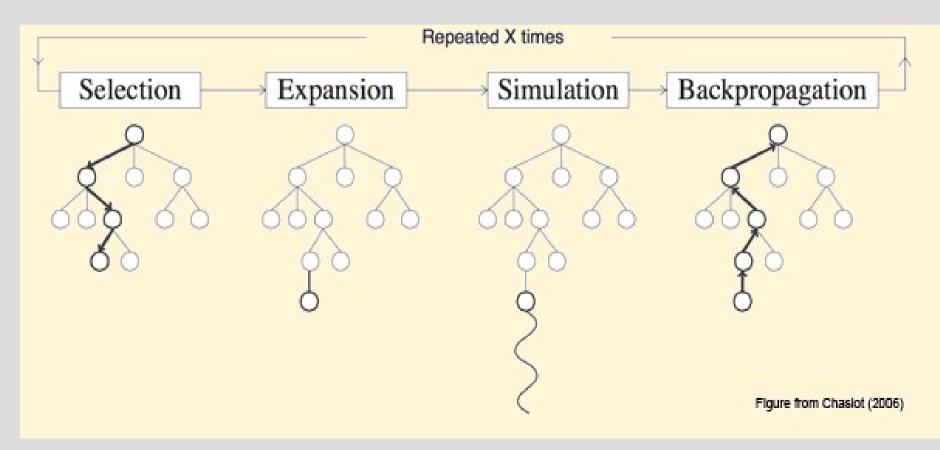
Welcome to CSci 4041

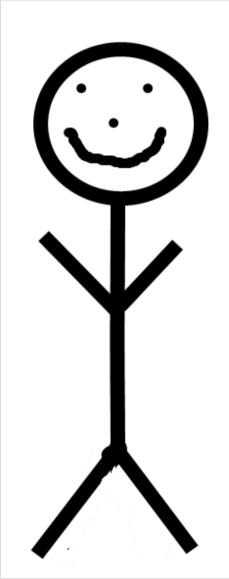
Algorithms and Data Structures



Instructor (me)

James Parker Shepherd Labs 391

Primary contact: jparker@cs.umn.edu

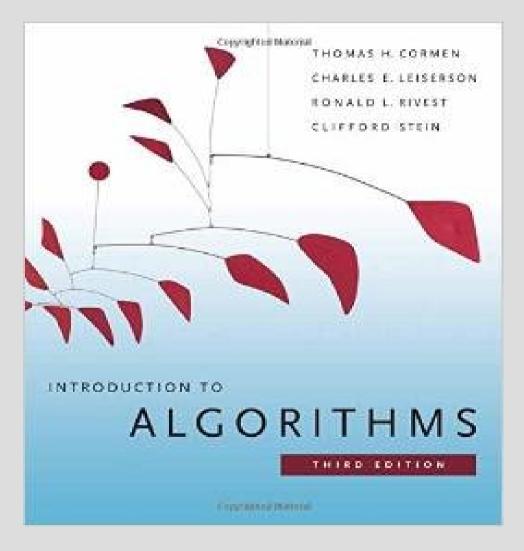


Teaching Assistant

Pariya Babaie, Jayant Gupta, Song Liu, Anoop Shukla, Nikolaos Stefas, Kshitij Tayal Nitin Varyani **friends**

Textbook

Introduction to Algorithms, Cormen et al., 3rd edition



Discussion sections

These will typically reinforce the topics of the week (or exam review)

The TAs may do exercises, so bring something to write on (these exercises will not be graded)

Class website

www.cs.umn.edu/academics/classes Or google "umn.edu csci class"

Syllabus, schedule, other goodies

Moodle page will have grades and Possibly homework submission

www.cs.umn.edu

CSci 4041H: Announcements - Mozilla Firefox <u>File Edit Vi</u> ew History <u>B</u> ookmarks <u>T</u> ools <u>H</u> elp								
	.cselabs.umn.edu/classes/Fall-2015/csci4041H/					☆	• Google	٩
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Schedule Syllabus	Class Announcements							
Moodle (grades)	09/08/2015 ALL YOUR BASE ARE BELONG TO US.							
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Last modified on September 8, 2015

Syllabus

30% Homework20% Programming assignments25% Midterm (Oct. 23)25% Final (Dec. 18)

(No late homework; must ask for extension 48hr before deadline)

Programming vote

C/C++?

Java?

Python?

Syllabus

Grading scale: 93% A 90% A-87% B+ 83% B 80% B-

77% C+ 73% C 70% C-67% D+ 60% D Below F

Schedule

Ch. 1, 2, 3: Introduction Ch. 2.1, 2.3, 7, 8: Sequences and Sets Ch. 6, 9, 13, 32: More Sequences and Sets Ch. 22, 23, 24, 25, 26: Graph Algorithms Ch. 33: Geometric Algorithms Ch. 4.2, 30, 31: Algebraic and Numeric Alg. Ch. 34: NP-Completeness

Syllabus

Any questions?

Course overview

Major topics:

- Learn lots of algorithms
- Decide which algorithm is most appropriate
- Find asymptotic runtime and prove an algorithm works (mathy)

We assume you can program

This class focuses on improving your ability to make code run faster by picking the correct algorithm

This is a crucial skill for large code

We will do a pretty thorough job of sorting algorithms

After that we will touch interesting or important algorithms

The goal is to expose you to a wide range of ways to solve problems

Quite often there is not a single algorithm that always performs best

Most of the time there are trade-offs: some algorithms are fast, some use more/less memory, some take use parallel computing...

A major point of this class is to tell how scalable algorithms are

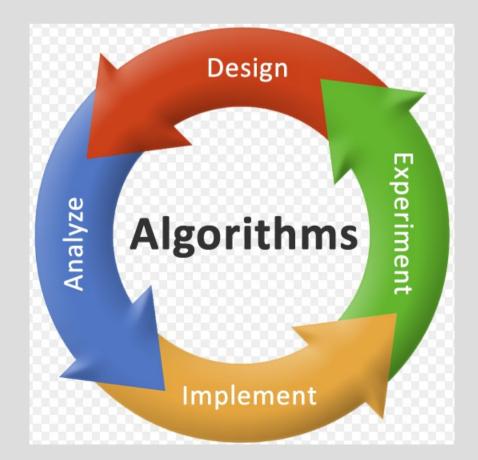
If you have a 2MB input text file and your program runs in 2 min ... what if you input a 5MB file?

... 20 MB file?

In addition to using math to find the speed of algorithms, we will prove algorithms correctly find the answer

This is called the "correctness" of an algorithm (and often will be proof-by-induction)

Introduction / Review



Moore's Law

Number of transistors double every two years

This trend has slowed a bit, closer to doubling every 2.5 years

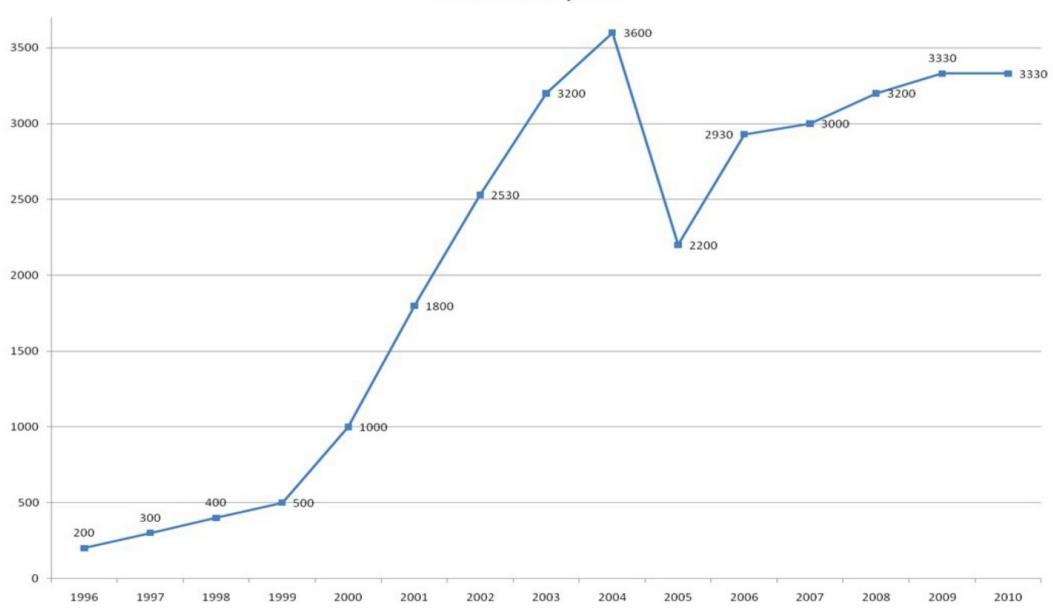
First computer

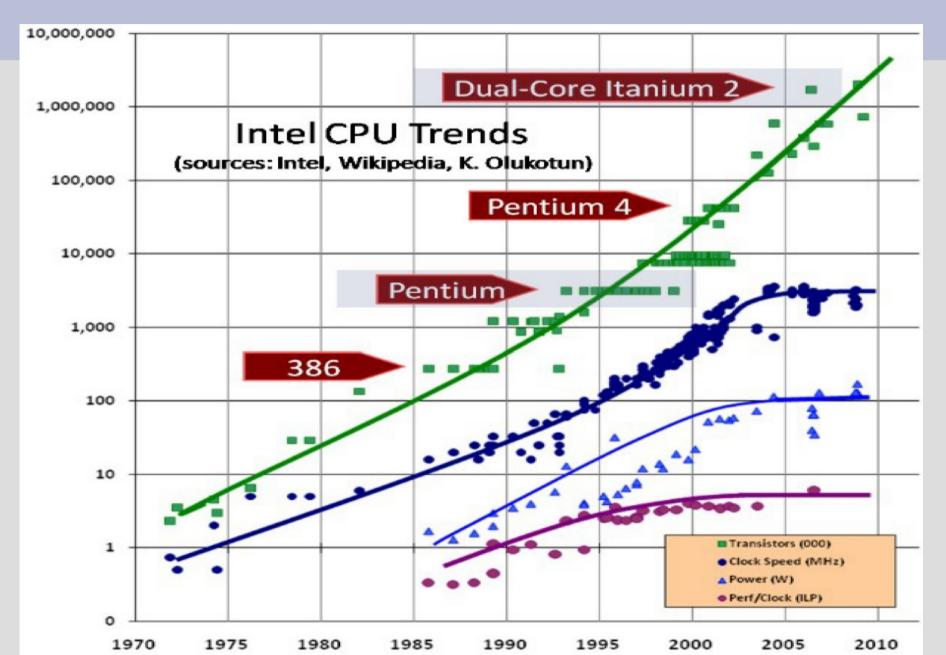
Memory: 1 MB

CPU: 2.4 Mhz

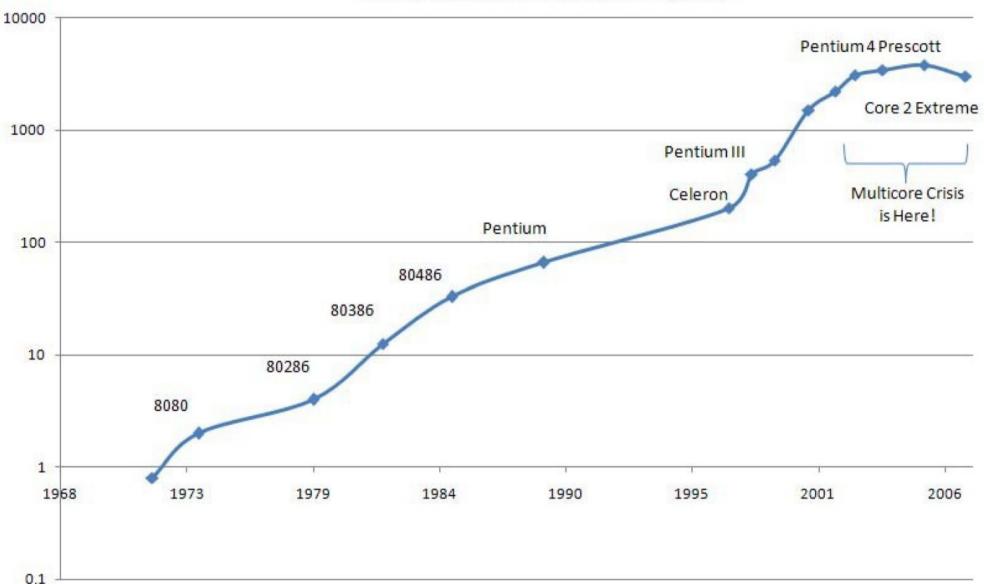


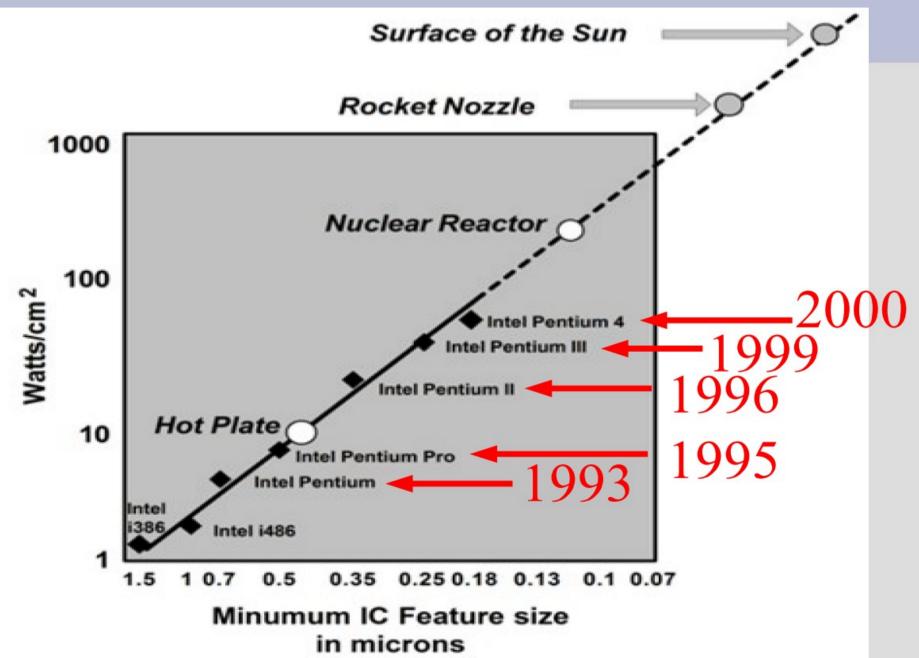
Stock Clock Speed



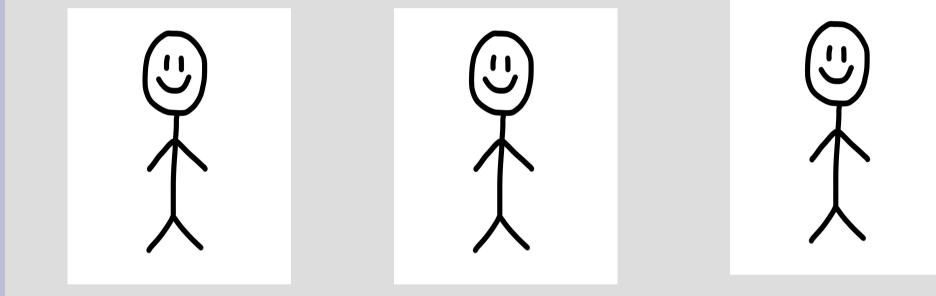


Intel Processor Clock Speed (MHz)





You and your siblings are going to make dinner



How would all three of you make...:(1) turkey?(2) a salad?

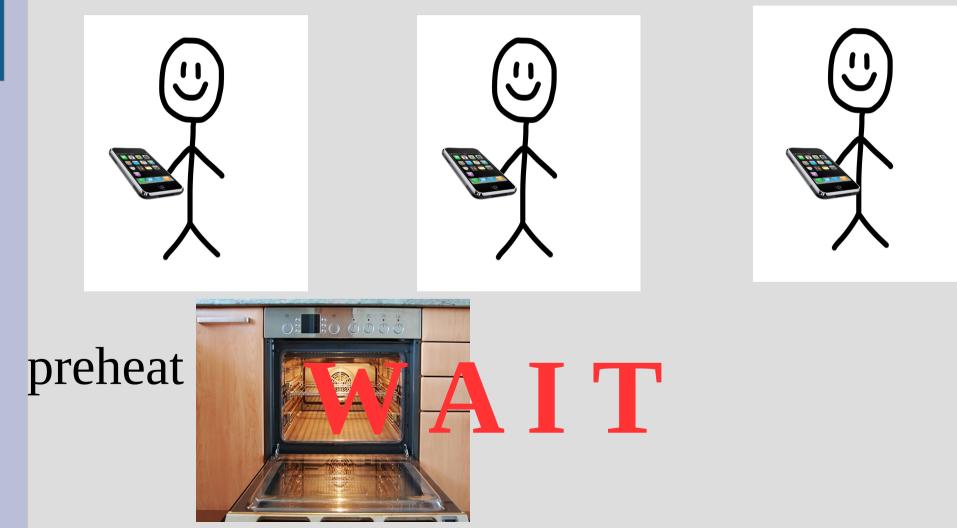












If you make turkey....

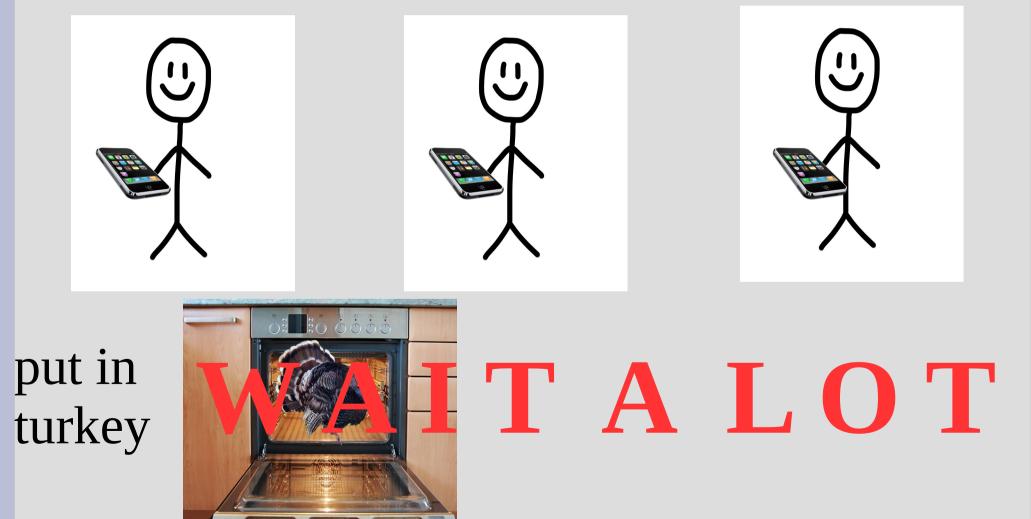


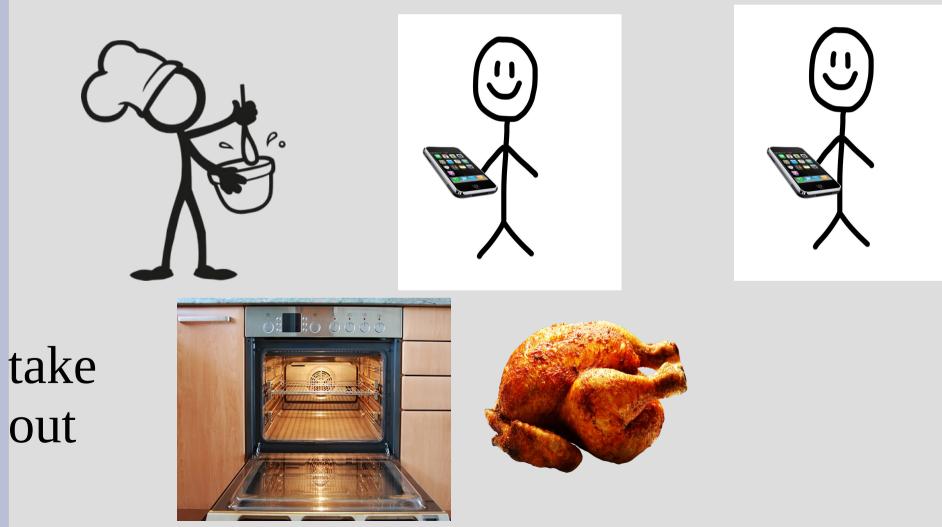


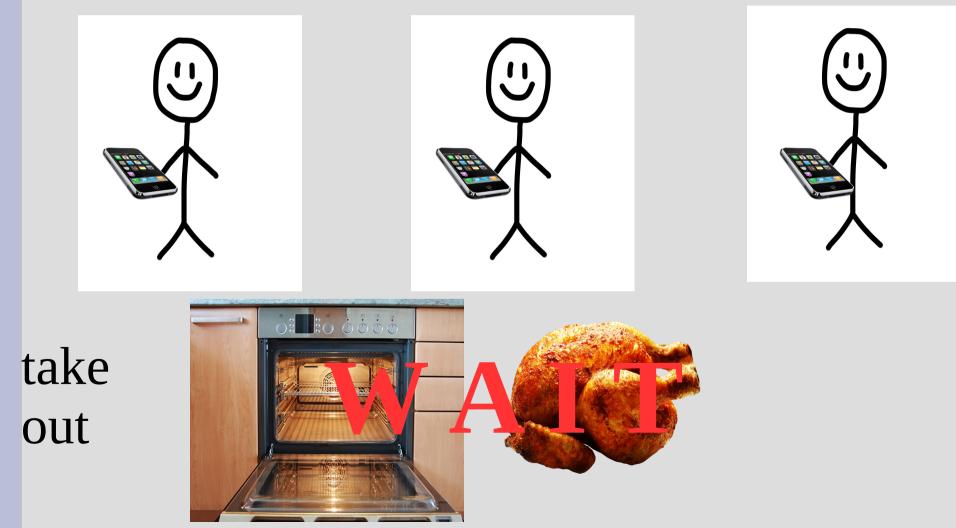


put in turkey

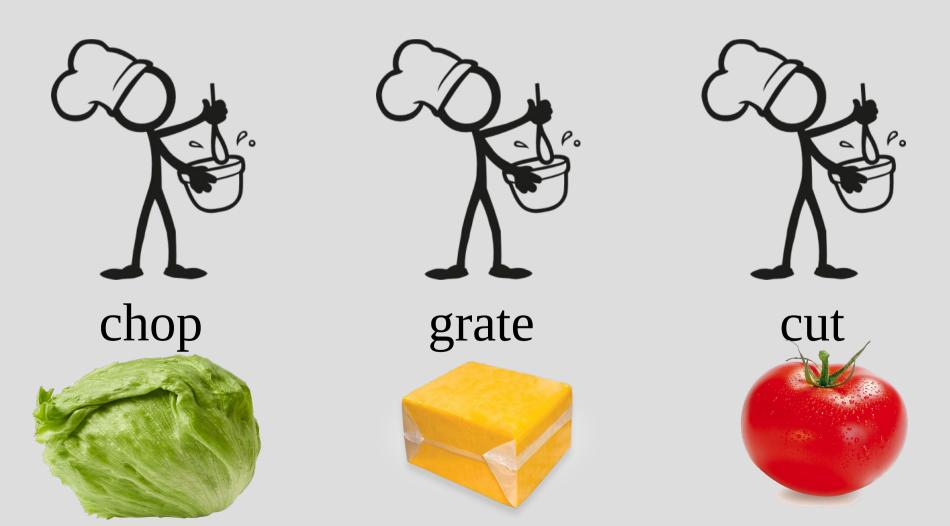




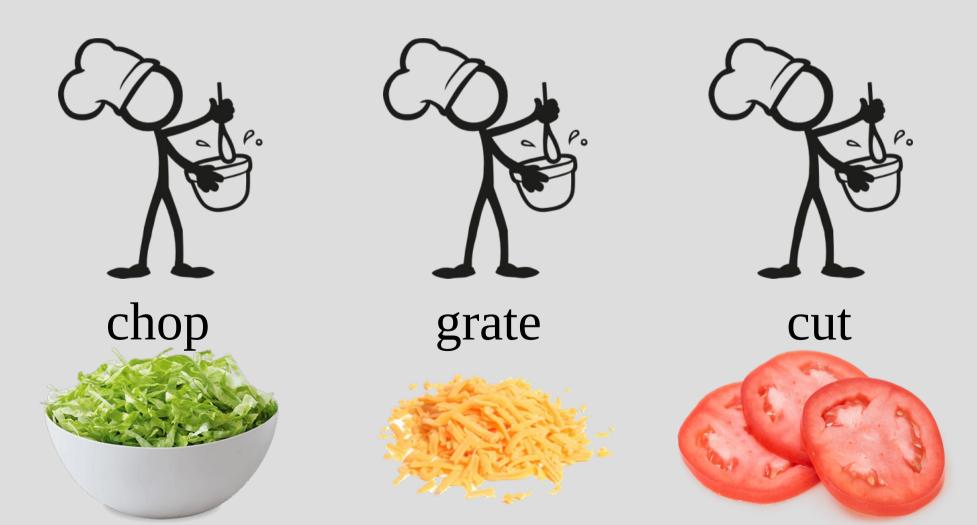




If you make a salad...



If you make a salad...



If you make a salad...



To make use of last 15 years of technology, need to have algorithms like salad

Multiple cooks need to work at the same time to create the end result

Computers these days have 4-8 "cooks" in them, so try not to make turkey

Correctness

An algorithm is <u>correct</u> if it takes an <u>input</u> and always halts with the correct <u>output</u>.

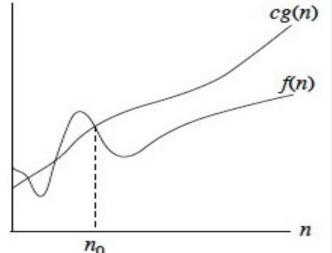
Many hard problems there is no known correct algorithm and inste approximate algorithms are used

What does O(n²) mean?

 $\Theta(n^2)$?

 $Ω(n^2)?$

If our algorithm runs in f(n) time, then our algorithm is O(g(n)) means there is an n_0 and c such that $0 \le f(n) \le c g(n)$ for all $n \ge n_0$



O(g(n)) can be used for more than run time

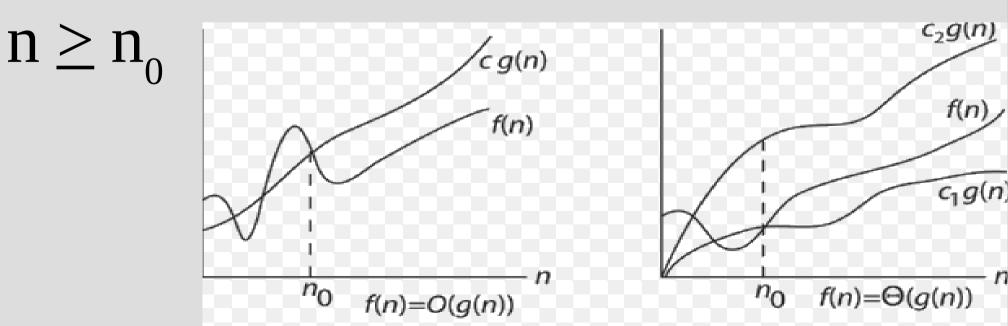
f(n)=O(g(n)) means that for large inputs (n), g(n) will not grow slower than f(n)

 $n = O(n^2)?$ n = O(n)? $n^2 = O(n)?$

f(n)=O(g(n)) gives an upper bound for the growth of f(n)

f(n)=Ω(g(n)) gives a lower bound for the growth of f(n), namely: there is an n₀ and c such that 0 ≤ c g(n) ≤ f(n) for all n ≥ n₀

f(n)=Θ(g(n)) is defined as: there is an n₀, c₁ and c₂ such that $0 ≤ c_1 g(n) ≤ f(n) ≤ c_2 g(n)$ for all



Suppose $f(n) = 2n^2 - 5n + 7$ Show $f(n) = O(n^2)$: we need to find 'c' and 'n_o' so that $c n^2 > 2n^2 - 5n + 7$, guess c=3 $3 n^2 > 2n^2 - 5n + 7$ $n^2 > -5n + 7$ n > 2, so c=3 and $n_0=2$ proves this

Suppose $f(n) = 2n^2 - 5n + 7$ Show $f(n) = \Omega(n^2)$:

For any general f(n) show: $f(n)=\Theta(g(n))$ if and only if f(n)=O(g(n)) and $f(n)=\Omega(g(n))$

Suppose $f(n) = 2n^2 - 5n + 7$ Show $f(n) = \Omega(n^2)$: again we find a 'c' and 'n_o' $cn^2 < 2n^2 - 5n + 7$, guess c=1 $1 n^2 < 2n^2 - 5n + 7$ $0 < n^2 - 5n + 7$, or $n^2 > 5n - 7$ n > 4, so c=1 and $n_0 = 4$ proves this

 $f(n) = \Theta(g(n))$ implies f(n)=O(g(n)) and $f(n)=\Omega(g(n))$: by definition we have c_1' , c_2' , n_0' so $0 \le c_1 g(n) \le f(n) \le c_2 g(n)$ after n_0 $0 \le c_1 g(n) \le f(n)$ after n_0 is $\Omega(g(n))$ $0 \le f(n) \le c_2 g(n)$ after n_0 is O(g(n))

f(n)=O(g(n)) and $f(n)=\Omega(g(n))$ implies $f(n) = \Theta(g(n))$: by definition we have c_1, c_2, n_0, n_1 $\Omega(g(n))$ is $0 \le c_1 g(n) \le f(n)$ after n_0 O(g(n)) is $0 \le f(n) \le c_2 g(n)$ after n_1 $0 \le c_1 g(n) \le f(n) \le c_2 g(n)$ after $\max(n_0, n_1)$

There are also o(g(n)) and w(g(n)) but are rarely used

f(n)=o(g(n)) means for any c there is an $n_0: 0 \le f(n) < c g(n)$ after n_0

 $\lim(n \to \infty) \quad f(n)/g(n) = 0$ w(g(n)) is the opposite of o(g(n))

Big-O notation is used very frequently to describe run time of algorithms

It is fairly common to use big-O to bound the worst case and provide empirical evaluation of runtime with data

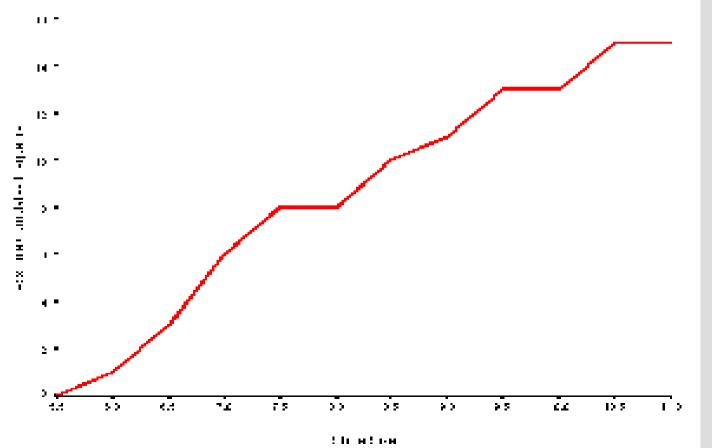
What is the running time of the following algorithms for n people: 1. Does anyone share my birthday? 2. Does any two people share a birthday? 3. Does any two people share a

birthday (but I can only remember and ask one date at a time)?

1. O(n) or just n 2. O(n) or just n for small n (https://en.wikipedia.org/wiki/Birth day_problem) Worst case: 365 (technically 366) Average run time: 24.61659 3. $O(n^2)$ or n^2

Math review

Monotonically increasing means: for all $m \le n$ implies $f(m) \le f(n)$



Math review

Monotonically decreasing means: for all $m \le n$ implies $f(m) \ge f(n)$

Strictly increasing means: for all m < n implies f(m) < f(n)

In proving it might be useful to use monotonicity of f(n) or d/dn f(n)

Math review

floor/ceiling? modulus? exponential rules and definition? logs? factorials?

Floors and ceilings

floor is "round down" floor(8/3) = 2

ceiling is "round up"
ceiling(8/3) = 3
(both are monotonically increasing)

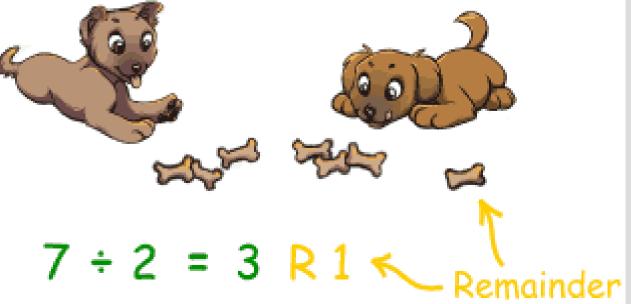
Prove: floor(n/2) + ceiling(n/2) = n

Floors and ceilings

Prove: floor(n/2) + ceiling(n/2) = n Case: n is even, n = 2kfloor(2k/2) + ceiling(2k/2) = 2k $\mathbf{k} + \mathbf{k} = 2\mathbf{k}$ Case: n is odd, n = 2k+1floor((2k+1)/2) + ceiling((2k+1)/2)floor(k+1/2) + ceiling(k+1/2)k + k + 1 = 2k + 1

Modulus

Modulus is the remainder of the quotient a/n: a mod n = a – n floor(a/n) 7 % 2 = 1



$n! = 1 \times 2 \times 3 \times \dots \times n$

$4! = 4 \ge 3 \ge 2 \ge 1 = 24$

Guess the order (low to high): 1,000 1,000,000 1,000,000,000 2⁵ 2¹⁰ 2¹⁵ 2²⁰ 2³⁰ 5! 10! 15! 20!

The order is (low to high): $\{2^5, 5!, (1,000), 2^{10}, 2^{15},$ $(1,000,000), 2^{20}, 10!,$ $(1,000,000,000), 2^{30}, 15!, 20!$ 10! = 3,628,80015! ≈ 1,307,674,400,000 $20! \approx 2,432,902,000,000,000,000$ $(2^{10} = 1024 \approx 1,000 = 10^3)$

Find g(n) such that $(g(n) \neq n!)$:

1. $n! = \Omega(g(n))$

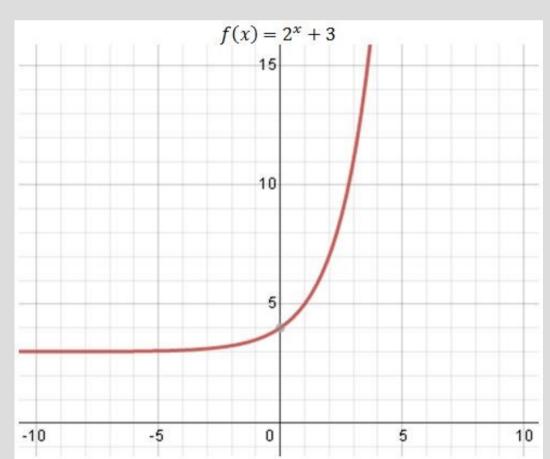
2. n! = O(g(n))

n! = Ω(g(n)) n! = Ω(1) is a poor answer n! = Ω(2ⁿ) is decent

2. n! = O(g(n))- $n! = O(n^n)$

$(a^n)^m = a^{nm}$: $(2^3)^4 = 8^4 = 4096 = 2^{12}$ $a^n a^m = a^{n+m}$: $2^3 2^4 = 8x16 = 128 = 2^7$

 $a^{0} = 1$ $a^{1} = a$ $a^{-1} = 1/a$



for all constants: a > 1 and b: lim $(n \rightarrow \infty)$ n^b / $a^n = 0$

What does this mean in big-O notation?

What does this mean in big-O notation?

n^b = O(aⁿ) for any a>1 and b
i.e. the exponential of anything
eventually grows faster than any
polynomials

Sometimes useful facts:

 $e^x = sum(i=0 \text{ to } \infty) x^i / i!$

 $e^{x} = \lim(n \rightarrow \infty) (1 + x/n)^{n}$

Write the first 5 numbers, can you find a pattern:

1. $F_i = F_{i-1} + 2$ with $f_0 = 0$ 2. $F_i = 2F_{i-1}$ with $f_0 = 3$ 3. $F_i = F_{i-1} + F_{i-2}$, with $f_0 = 0$ and $f_1 = 1$

1. $F_i = F_{i-1} + 2$ with $f_0 = 0$ - $F_0=0$, $F_1=2$, $F_2=4$, $F_3=6$, $F_4=8$ $-F_{i} = 2i$ 2. $F_i = 2F_{i-1}$ with $f_0 = 3$ - $F_0=3$, $F_1=6$, $F_2=12$, $F_3=24$, $F_4=48$ $-F_{i} = 3 \times 2^{i}$

3. $F_i = F_{i-1} + F_{i-2}$, with $f_0 = 0$ and $f_1 = 1$ - $F_0=0$, $F_1=1$, $F_2=1$, $F_3=2$, $F_4=3$ - $F_0 = 5$, $F_1 = 8$, $F_2 = 13$, $F_3 = 21$, $F_4 = 34$ Magic! - Fi $[(1+sqrt(5))^{i}-(1-sqrt(5))^{i}]/(2^{i}sqrt(5))$

3. $F_i = F_{i-1} + F_{i-2}$ is homogeneous We as $F_i = cF_{i-1}$ is exponential, we guess a solution of the form: $F^{i} = F^{i-1} + F^{i-2}$, divide by F^{i-2} $F^2 = F + 1$, solve for F $F = (1 \pm sqrt(5))/2$, so have the form $a[(1 + sqrt(5))/2]^{i} + b[(1 - sqrt(5))/2]^{i}$

 $a[(1 + sqrt(5))/2]^i + b[(1 - sqrt(5))/2]^i$ with $F_0 = 0$ and $F_1 = 1$

- 2x2 System of equations \rightarrow solve i=0: a[1] + b[1] = 0 \rightarrow a = -b
- i=1: a[1+sqrt(5)/2] a[1-sqrt(5)/2] a[sqrt(5)] = 1
- a = 1/sqrt(5) = -b

 $F_i = 2F_{i-1} - F_{i-2}$, change to exponent $F^i = 2F^{i-1} - F^{i-2}$, divide by F^{i-2} $F^2 = 2F - 1 \rightarrow (F-1)(F-1) = 0$ This will have solution of the form: $1^i + i \ge 1^i$

Next week sorting

- Insert sort
- Merge sortBucket sort
- Bucket soft
- And more!