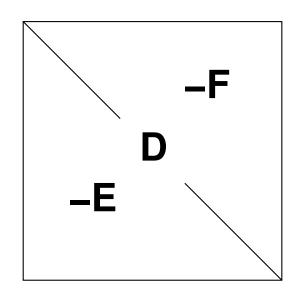
Basic relaxation techniques

- Relaxation methods: Jacobi, Gauss-Seidel, SOR
- Basic convergence results
- Optimal relaxation parameter for SOR
- See Chapter 4 of text for details.

Basic relaxation schemes

- Relaxation schemes: methods that modify one component of current approximation at a time
- Based on the decomposition A = D E F with: D = diag(A), -E = strict lower part of A and -F = its strict upper part.



Gauss-Seidel iteration for solving Ax = b:

 \succ corrects j-th component of current approximate solution, to zero the j-th component of residual for $j=1,2,\cdots,n$.

12-2 Text: 4 – iter0

Gauss-Seidel iteration can be expressed as:

$$(D-E)x^{(k+1)} = Fx^{(k)} + b$$

Can also define a backward Gauss-Seidel Iteration:

$$(D-F)x^{(k+1)} = Ex^{(k)} + b$$

and a Symmetric Gauss-Seidel Iteration: forward sweep followed by backward sweep.

Over-relaxation is based on the splitting:

$$\omega A = (D - \omega E) - (\omega F + (1 - \omega)D)$$

→ successive overrelaxation, (SOR):

$$(D-\omega E)x^{(k+1)}=[\omega F+(1-\omega)D]x^{(k)}+\omega b$$

Text: 4 – iter0

Iteration matrices

ightharpoonup Previous methods based on a splitting of A: A=M-N
ightarrow

$$Mx=Nx+b \quad o \quad Mx^{(k+1)}=Nx^{(k)}+b o$$

$$x^{(k+1)} = M^{-1}Nx^{(k)} + M^{-1}b \equiv Gx^{(k)} + f$$

Jacobi, Gauss-Seidel, SOR, & SSOR iterations are of the form

$$egin{aligned} G_{Jac} &= D^{-1}(E+F) = I - D^{-1}A \ G_{GS} &= (D-E)^{-1}F = I - (D-E)^{-1}A \ G_{SOR} &= (D-\omega E)^{-1}(\omega F + (1-\omega)D) \ &= I - (\omega^{-1}D - E)^{-1}A \ G_{SSOR} &= I - \omega(2-\omega)(D-\omega F)^{-1}D(D-\omega E)^{-1}A \end{aligned}$$

12-4 _____ Text: 4 – iter0

General convergence result

Consider the iteration:

$$oldsymbol{x}^{(k+1)} = oldsymbol{G} oldsymbol{x}^{(k)} + oldsymbol{f}$$

- (1) Assume that ho(G) < 1. Then I G is non-singular and Ghas a fixed point. Iteration converges to a fixed point for any f and $\boldsymbol{x}^{(0)}$
- (2) If iteration converges for any f and $x^{(0)}$ then $\rho(G) < 1$.

Example: | Richardson's iteration

$$x^{(k+1)} = x^{(k)} + lpha(b - Ax^{(k)})$$

Assume $\Lambda(A) \subset \mathbb{R}$. When does the iteration converge?

A few well-known results

➤ Jacobi and Gauss-Seidel converge for diagonal dominant matrices, i.e., matrices such that

$$|a_{ii}| > \sum_{j
eq i} |a_{ij}|, i=1,\cdots,n$$

- \succ SOR converges for $0<\omega<2$ for SPD matrices
- The optimal ω is known in theory for an important class of matrices called 2-cyclic matrices or matrices with property A.

12-6 ______ Text: 4 – iter0

A matrix has property A if it can be (symmetrically) permuted into a 2×2 block matrix whose diagonal blocks are diagonal.

$$m{P}m{A}m{P}^T = egin{bmatrix} m{D}_1 & m{E} \ m{E}^T & m{D}_2 \end{bmatrix}$$

Let A be a matrix which has property A. Then the eigenvalues λ of the SOR iteration matrix and the eigenvalues μ of the Jacobi iteration matrix are related by

$$(\lambda + \omega - 1)^2 = \lambda \omega^2 \mu^2$$

ightharpoonup The optimal ω for matrices with property A is given by

$$\omega_{opt} = rac{2}{1+\sqrt{1-
ho(B)^2}}$$

where \boldsymbol{B} is the Jacobi iteration matrix.

12-7 Text: 4 – iter0

An observation Introduction to Preconditioning

lacksquare The iteration $x^{(k+1)} = Gx^{(k)} + f$ is attempting to solve (I-G)x=f. Since G is of the form $G=M^{-1}[M-A]$ and $f = M^{-1}b$, this system becomes

$$M^{-1}Ax = M^{-1}b$$

where for SSOR, for example, we have

$$M_{SSOR} = (D - \omega E) D^{-1} (D - \omega F)$$

referred to as the SSOR 'preconditioning' matrix.

In other words:

Relaxation iter. \top Preconditioned Fixed Point Iter.

Projection methods

- Introduction to projection-type techniques
- Sample one-dimensional Projection methods
- Some theory and interpretation –
- See Chapter 5 of text for details.

$Projection\ Methods$

- The main idea of projection methods is to extract an approximate solution from a subspace.
- ightharpoonup We define a subspace of approximants of dimension m and a set of m conditions to extract the solution
- These conditions are typically expressed by orthogonality constraints.
- This defines one basic step which is repeated until convergence (alternatively the dimension of the subspace is increased until convergence).

Example:

Each relaxation step in Gauss-Seidel can be viewed as a projection step

12-10 _____ Text: 5 – Proj

Background on projectors

A projector is a linear operator that is idempotent:

$$P^2 = P$$

A few properties:

- ullet P is a projector iff I-P is a projector
- $ullet \ x \in \mathrm{Ran}(P) \ | \ \mathrm{iff} \ | \ x = Px \ | \ \mathrm{iff} \ | \ x \in \mathrm{Null}(I-P) \ |$
- ullet This means that : $\operatorname{Ran}(P) = \operatorname{Null}(I-P)$.
- ullet Any $x\in \mathbb{R}^n$ can be written (uniquely) as $x=x_1+x_2$, $x_1=Px\in \mathrm{Ran}(P)\ x_2=(I-P)x\ \in \mathrm{Null}(P)$ So:

$$\mathbb{R}^n = \operatorname{Ran}(P) \oplus \operatorname{Null}(P)$$

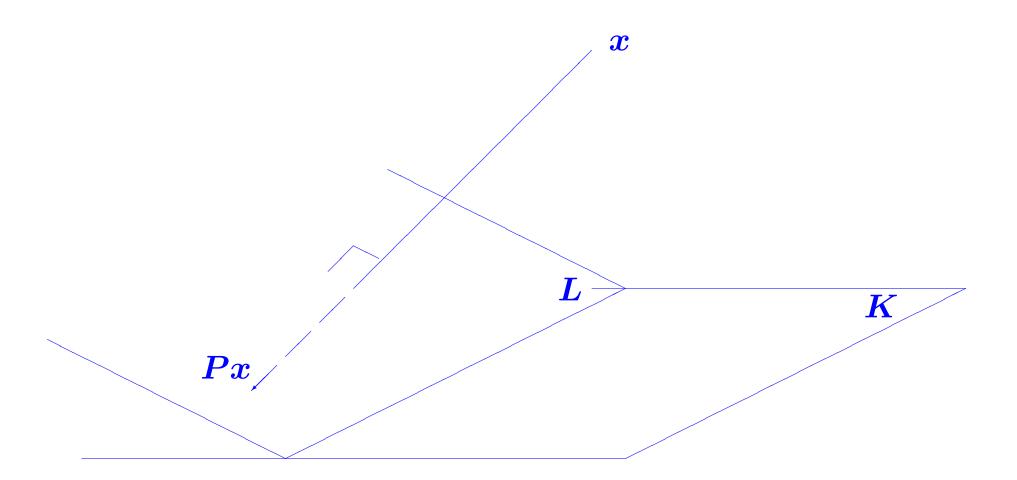
Prove the above properties

Background on projectors (Continued)

- The decomposition $\mathbb{R}^n = K \oplus S$ defines a (unique) projector P:
 - From $x=x_1+x_2$, set $Px=x_1$.
- For this P: Ran(P) = K and Null(P) = S.
- Note: dim(K) = m, dim(S) = n m.
- ightharpoonup Pb: express mapping x
 ightharpoonup u = Px in terms of K,S
- ightharpoonup Note $u \in K$, $x u \in S$
- ightharpoonup Express 2nd part with m constraints: let $L=S^\perp$, then

$$u=Px$$
 iff $\left\{egin{array}{l} u\in K \ x-uot L \end{array}
ight.$

ightharpoonup Projection onto $oldsymbol{K}$ and orthogonally to $oldsymbol{L}$



- \blacktriangleright Illustration: $m{P}$ projects onto $m{K}$ and orthogonally to $m{L}$
- ightharpoonup When L=K projector is orthogonal.
- ightharpoonup Note: Px=0 iff $x\perp L$.

12-13 Text: 5 – Proj

$Projection\ methods$

Initial Problem:

$$b - Ax = 0$$

Given two subspaces K and L of \mathbb{R}^N define the approximate problem:

Find
$$ilde{x} \in K$$
 such that $b - A ilde{x} \perp L$

- Petrov-Galerkin condition
- igwedge m degrees of freedom $(oldsymbol{K})+oldsymbol{m}$ constraints $(oldsymbol{L}) o$
- a small linear system ('projected problem')
- This is a basic projection step. Typically a sequence of such steps are applied

12-14

With a nonzero initial guess x_0 , approximate problem is Find $ilde x \in x_0 + K$ such that $b - A ilde x \perp L$

Write
$$ilde x = x_0 + \delta$$
 and $r_0 = b - Ax_0$. $ightarrow$ system for δ :

Find
$$\delta \in K$$
 such that $r_0 - A\delta \perp L$

- Formulate Gauss-Seidel as a projection method -
- Generalize Gauss-Seidel by defining subspaces consisting of 'blocks' of coordinates $\operatorname{span}\{e_i,e_{i+1},...,e_{i+p}\}$

12-15 Text: 5 – Proj

Matrix representation:

Let

$$ullet V = [v_1, \dots, v_m]$$
 a basis of K & $ullet W = [w_1, \dots, w_m]$ a basis of L

- \blacktriangleright Write approximate solution as $ilde{x}=x_0+\delta\equiv x_0+Vy$ where $y \in \mathbb{R}^m$. Then Petrov-Galerkin condition yields:

$$oldsymbol{W}^T(r_0-AVy)=0$$

Therefore,

$$ilde{x} = x_0 + V[W^TAV]^{-1}W^Tr_0$$

Remark: In practice W^TAV is known from algorithm and has a simple structure [tridiagonal, Hessenberg,..]

Prototype Projection Method

Until Convergence Do:

1. Select a pair of subspaces K, and L;

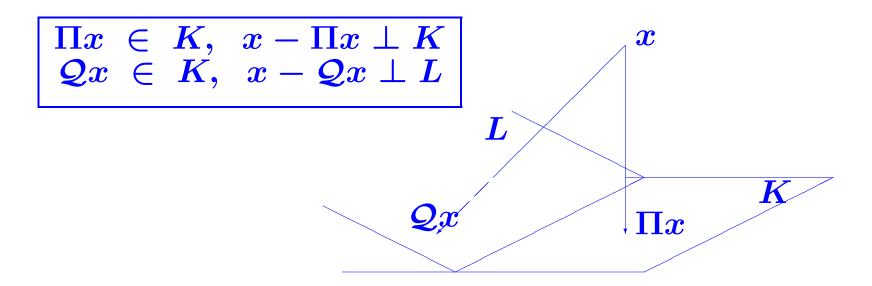
2. Choose bases:
$$egin{aligned} oldsymbol{V} &= [v_1, \ldots, v_m] ext{ for } oldsymbol{K} ext{ and } \ oldsymbol{W} &= [oldsymbol{w}_1, \ldots, oldsymbol{w}_m] ext{ for } oldsymbol{L}. \end{aligned}$$

3. Compute :
$$egin{aligned} r \leftarrow b - Ax, \ y \leftarrow (W^TAV)^{-1}W^Tr, \ x \leftarrow x + Vy. \end{aligned}$$

12-17 Text: 5 – Proj

Projection methods: Operator form representation

Let $\Pi=$ the orthogonal projector onto $m{K}$ and $m{\mathcal{Q}}$ the (oblique) projector onto $m{K}$ and orthogonally to $m{L}$.



 Π and $\mathcal Q$ projectors

Assumption: no vector of $m{K}$ is $oldsymbol{\perp}$ to $m{L}$

12-18 Text: 5 – Proj

In the case $x_0 = 0$, approximate problem amounts to solving

$$\mathcal{Q}(b-Ax)=0, \;\; x \;\; \in K$$

or in operator form (solution is Πx)

$$\mathcal{Q}(b - A\Pi x) = 0$$

Question: what accuracy can one expect?

- \triangleright Let x^* be the exact solution. Then
- 1) We cannot get better accuracy than $\|(I-\Pi)x^*\|_2$, i.e.,

$$\| ilde{x} - x^*\|_2 \geq \|(I - \Pi)x^*\|_2$$

2) The residual of the exact solution for the approximate problem satisfies:

$$\|b - \mathcal{Q}A\Pi x^*\|_2 \leq \|\mathcal{Q}A(I - \Pi)\|_2 \|(I - \Pi)x^*\|_2$$

12-20 Text: 5 – Proj

Two Important Particular Cases.

1. L = K

- ightharpoonup When A is SPD then $\|x^* \tilde{x}\|_A = \min_{z \in K} \|x^* z\|_A$.
- Class of Galerkin or Orthogonal projection methods
- ➤ Important member of this class: Conjugate Gradient (CG) method

2. L = AK

In this case $\|b-A ilde{x}\|_2=\min_{z\in K}\|b-Az\|_2$

➤ Class of Minimal Residual Methods: CR, GCR, ORTHOMIN, GMRES, CGNR, ...

12-21 Text: 5 – Proj

One-dimensional projection processes

$$K = span\{d\}$$
 and $L = span\{e\}$

Then $ilde{x} = x + lpha d$. Condition $r - A\delta \perp e$ yields

$$lpha=rac{(r,e)}{(Ad,e)}$$

- ➤ Three popular choices:
- (1) Steepest descent
- (2) Minimal residual iteration
- (3) Residual norm steepest descent

1. Steepest descent.

A is SPD. Take at each step d=r and e=r.

Iteration:
$$egin{array}{l} r \leftarrow b - Ax, \\ lpha \leftarrow (r,r)/(Ar,r) \\ x \leftarrow x + lpha r \end{array}$$

- Each step minimizes $f(x) = \|x x^*\|_A^2 = (A(x x^*), (x x^*))$ in direction $-\nabla f$.
- \triangleright Convergence guaranteed if A is SPD.

As is formulated, the above algorithm requires 2 'matvecs' per step. Reformulate it so only one is needed.

12-23 Text: 5 – Proj

Convergence based on the Kantorovitch inequality: Let B be an SPD matrix, λ_{max} , λ_{min} its largest and smallest eigenvalues. Then,

$$rac{(Bx,x)(B^{-1}x,x)}{(x,x)^2} \leq rac{(\lambda_{max}+\lambda_{min})^2}{4\;\lambda_{max}\lambda_{min}}, \;\;\; orall x \;
eq \; 0.$$

This helps establish the convergence result

Let A an SPD matrix. Then, the A-norms of the error vectors $d_k = x_* - x_k$ generated by steepest descent satisfy:

$$\|d_{k+1}\|_A \leq rac{\lambda_{max} - \lambda_{min}}{\lambda_{max} + \lambda_{min}} \|d_k\|_A$$

 \succ Algorithm converges for any initial guess x_0 .

12-24 Text: 5 – Proj

Proof: Observe $||d_{k+1}||_A^2 = (Ad_{k+1}, d_{k+1}) = (r_{k+1}, d_{k+1})$

by substitution,

$$\|d_{k+1}\|_A^2 = (r_{k+1}, d_k - lpha_k r_k)$$

By construction $r_{k+1} \perp r_k$ so we get $\|d_{k+1}\|_{A}^2 = (r_{k+1}, d_k)$. Now:

$$egin{aligned} \|d_{k+1}\|_A^2 &= (r_k - lpha_k A r_k, d_k) \ &= (r_k, A^{-1} r_k) - lpha_k (r_k, r_k) \ &= \|d_k\|_A^2 \left(1 - rac{(r_k, r_k)}{(r_k, A r_k)} imes rac{(r_k, r_k)}{(r_k, A^{-1} r_k)}
ight). \end{aligned}$$

Result follows by applying the Kantorovich inequality.

2. Minimal residual iteration.

A positive definite $(A + A^T)$ is SPD. Take at each step d = r and e = Ar.

Iteration:
$$egin{array}{l} r \leftarrow b - Ax, \\ \alpha \leftarrow (Ar,r)/(Ar,Ar) \\ x \leftarrow x + lpha r \end{array}$$

- lacksquare Each step minimizes $f(x) = \|b Ax\|_2^2$ in direction r.
- ightharpoonup Converges under the condition that $A+A^T$ is SPD.

As is formulated, the above algorithm would require 2 'matvecs' at each step. Reformulate it so that only one matvec is required

12-26 Text: 5 – Proj

Convergence

Let A be a real positive definite matrix, and let

$$\mu = \lambda_{min}(A+A^T)/2, \quad \sigma = \|A\|_2.$$

Then the residual vectors generated by the Min. Res. Algorithm satisfy:

$$\|r_{k+1}\|_2 \leq \left(1 - rac{\mu^2}{\sigma^2}
ight)^{1/2} \|r_k\|_2$$

 \succ In this case Min. Res. converges for any initial guess x_0 .

12-27 Text: 5 – Proj

Proof: Similar to steepest descent. Start with

$$egin{aligned} \|r_{k+1}\|_2^2 &= (r_k - lpha_k A r_k, r_k - lpha_k A r_k) \ &= (r_k - lpha_k A r_k, r_k) - lpha_k (r_k - lpha_k A r_k, A r_k). \end{aligned}$$

By construction, $r_{k+1}=r_k-lpha_kAr_k$ is $\perp Ar_k$. $\blacktriangleright \|r_{k+1}\|_2^2=(r_k-lpha_kAr_k,r_k)$. Then:

$$egin{aligned} \|r_{k+1}\|_2^2 &= (r_k - lpha_k A r_k, r_k) \ &= (r_k, r_k) - lpha_k (A r_k, r_k) \ &= \|r_k\|_2^2 \left(1 - rac{(A r_k, r_k)}{(r_k, r_k)} rac{(A r_k, r_k)}{(A r_k, A r_k)}
ight) \ &= \|r_k\|_2^2 \left(1 - rac{(A r_k, r_k)^2}{(r_k, r_k)^2} rac{\|r_k\|_2^2}{\|A r_k\|_2^2}
ight). \end{aligned}$$

Result follows from the inequalities $(Ax,x)/(x,x) \geq \mu > 0$ and $\|Ar_k\|_2 \leq \|A\|_2 \ \|r_k\|_2.$

12-28

3. Residual norm steepest descent.

A is arbitrary (nonsingular). Take at each step $d=A^Tr$ and e=Ad.

Iteration:
$$egin{aligned} r \leftarrow b - Ax, d = A^T r \ lpha \leftarrow \|d\|_2^2/\|Ad\|_2^2 \ x \leftarrow x + lpha d \end{aligned}$$

- ightharpoonup Each step minimizes $f(x) = \|b Ax\|_2^2$ in direction
 abla f.
- Important Note: equivalent to usual steepest descent applied to normal equations $A^TAx = A^Tb$.
- \triangleright Converges under the condition that A is nonsingular.

12-29 Text: 5 – Proj