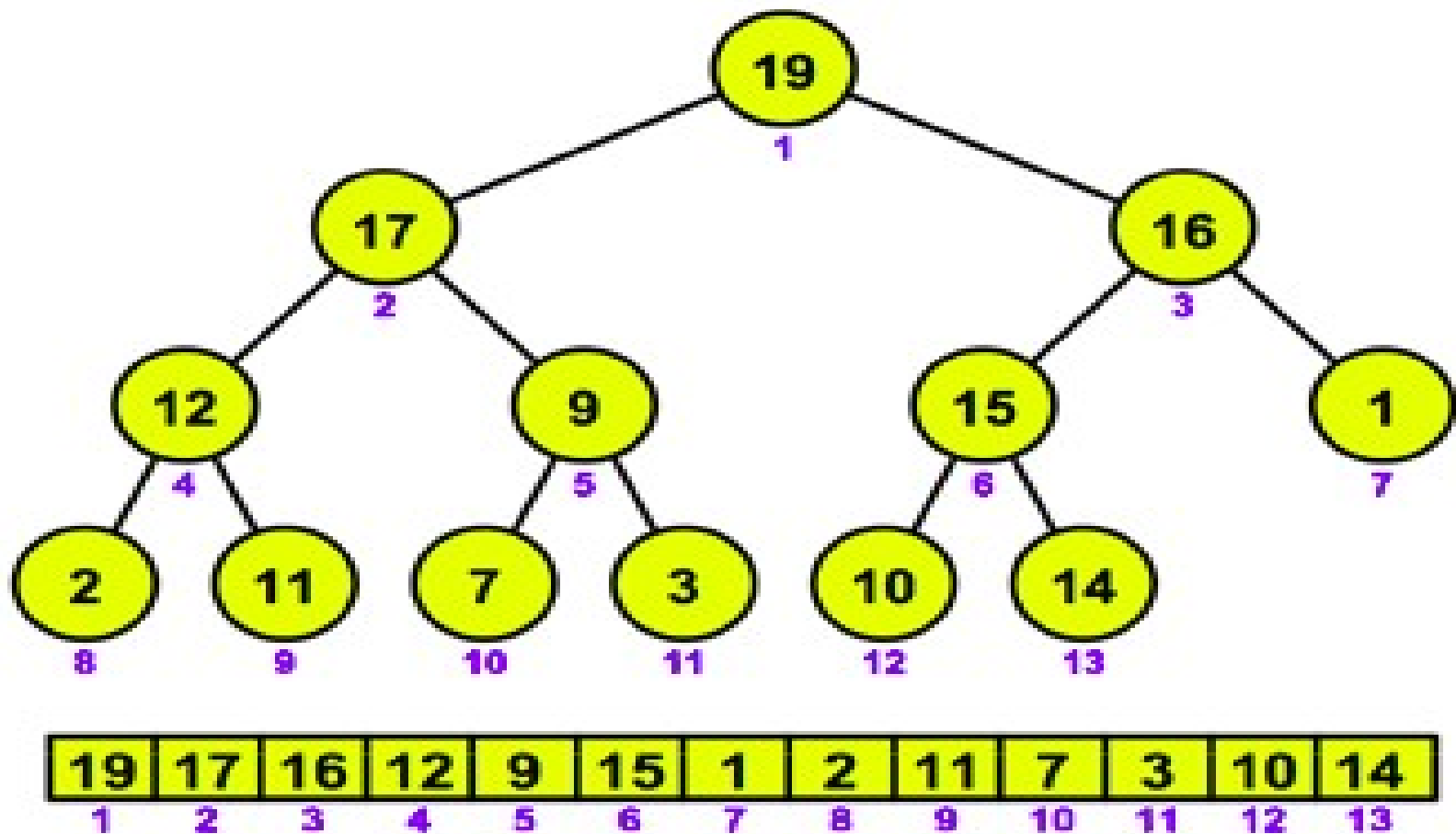


Heapsort



Announcements

Homework 1 posted,
due Sunday Oct. 1

3

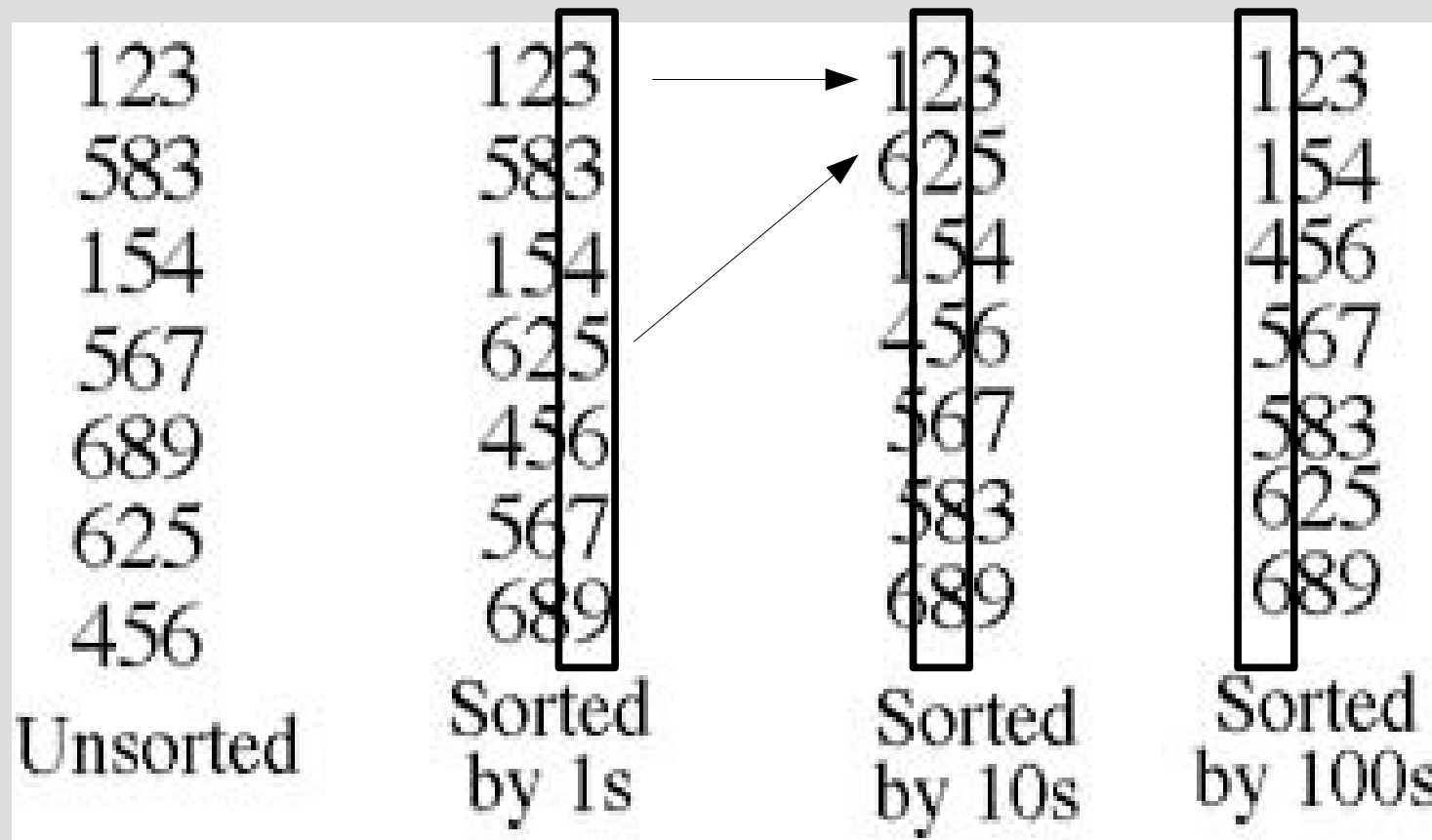
Radix sort

Use a **stable** sort to sort from the least significant digit to most

Pseudo code: (A=input)
for $i = 1$ to d
 stable sort of A on digit i
 // i.e. use counting sort

4

Radix sort



Stable means you can draw lines without crossing for a single digit

5

Radix sort

Run time?

6

Radix sort

Run time?

$$O((b/r) (n+2^r))$$

b-bits total, r bits per 'digit'

d = b/r digits

Each count sort takes $O(n + 2^r)$

runs count sort d times...

$$O(d(n+2^r)) = O(b/r (n + 2^r))$$

7

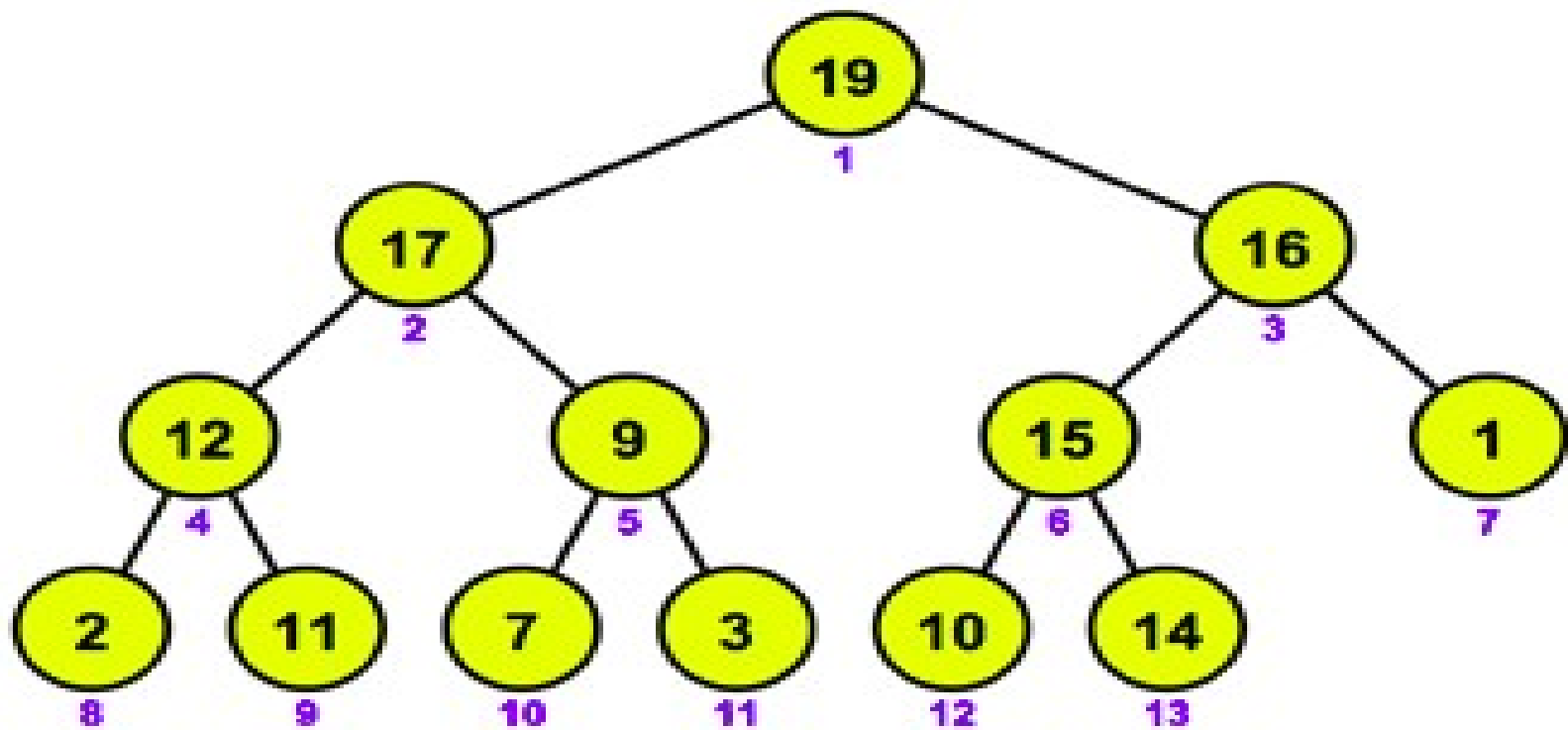
Radix sort

Run time?

if $b < \lg(n)$, $\Theta(n)$

if $b \geq \lg(n)$, $\Theta(n \lg n)$

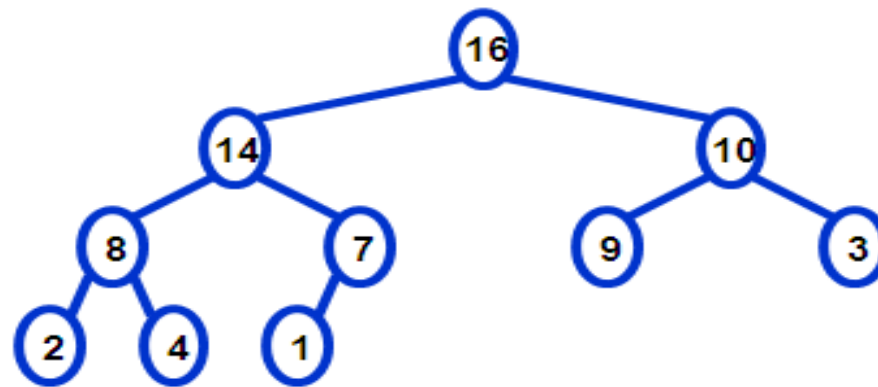
Heapsort



19	17	16	12	9	15	1	2	11	7	3	10	14
1	2	3	4	5	6	7	8	9	10	11	12	13

Binary tree as array

It is possible to represent binary trees as an array



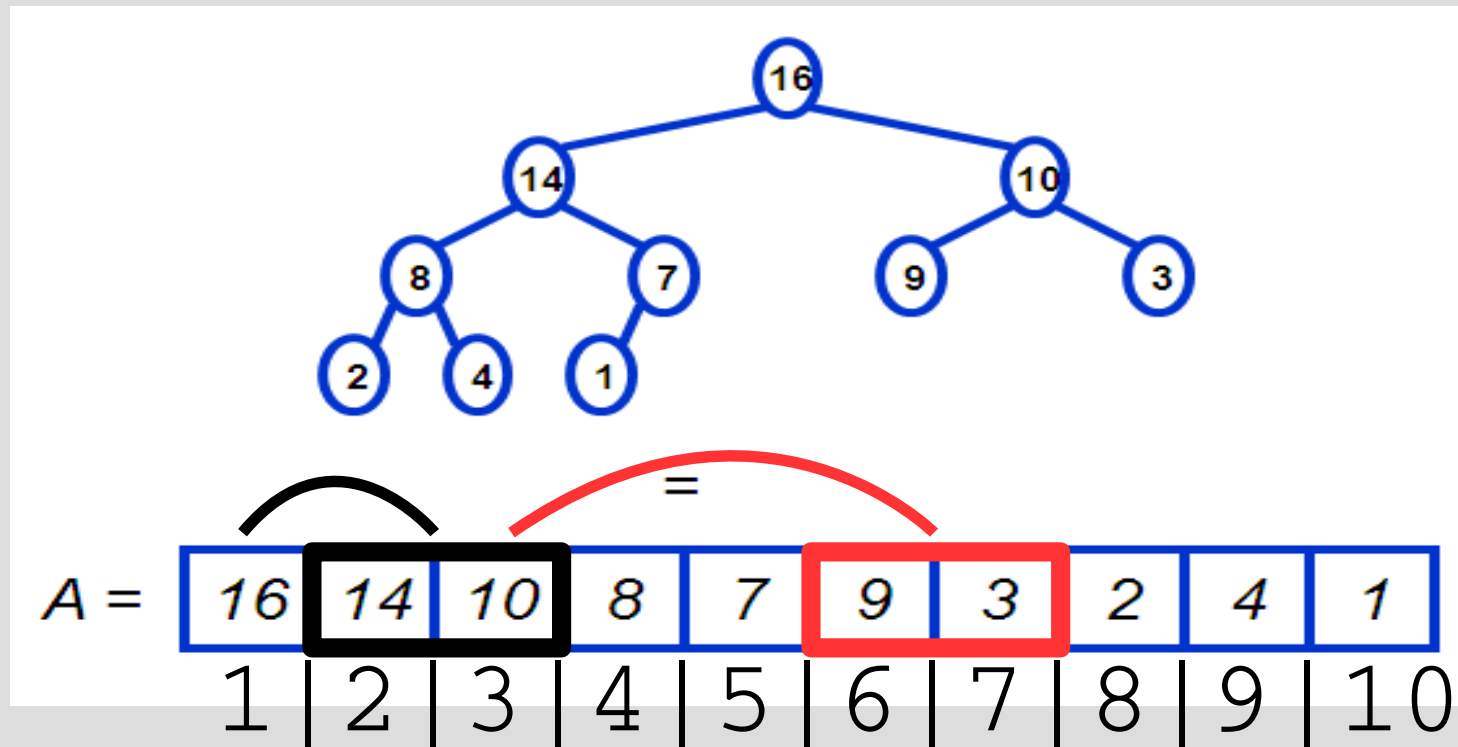
=

$A =$

16	14	10	8	7	9	3	2	4	1
1	2	3	4	5	6	7	8	9	10

Binary tree as array

index 'i' is the parent of '2i' and '2i+1'



Binary tree as array

Is it possible to represent any tree with a constant branching factor as an array?

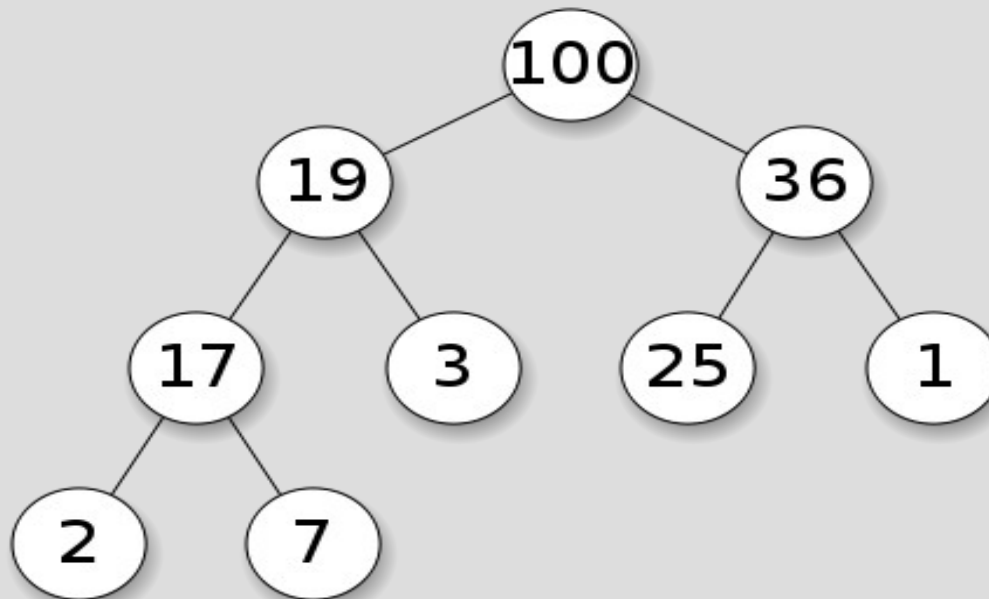
Binary tree as array

Is it possible to represent any tree with a constant branching factor as an array?

Yes, but the notation is awkward

Heaps

A max heap is a tree where the parent is larger than its children (A min heap is the opposite)



Heapsort

The idea behind heapsort is to:

1. Build a heap
2. Pull out the largest (root) and re-compile the heap
3. (repeat)

Heapsort

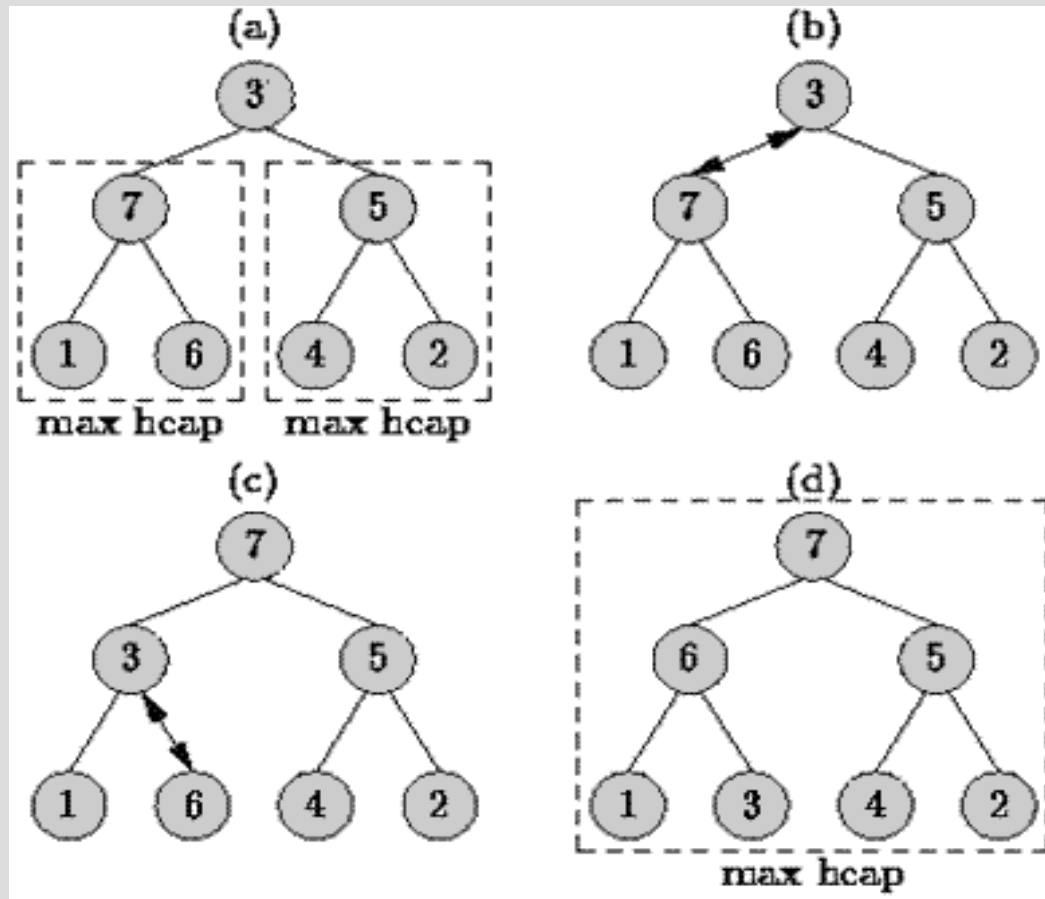
To do this, we will define subroutines:

1. Max-Heapify = maintains heap property
2. Build-Max-Heap = make sequence into a max-heap

Max-Heapify

Input: a root of two max-heaps

Output: a max-heap



Max-Heapify

Pseudocode Max-Heapify(A,i):

left = left(i) // 2*i

right = right(i) // 2*i+1

L = arg_max(A[left], A[right], A[i])

if (L not i)

 exchange A[i] with A[L]

 Max-Heapify(A, L)

// now make me do it!

Max-Heapify

Runtime?

Max-Heapify

Runtime?

Obviously (is it?): $\lg n$

$T(n) = T(2/3 n) + O(1)$ // why?

Or...

$T(n) = T(1/2 n) + O(1)$

Master's theorem

Master's theorem: (proof 4.6)

For $a \geq 1$, $b \geq 1$, $T(n) = a T(n/b) + f(n)$

If $f(n)$ is... (3 cases)

$O(n^c)$ for $c < \log_b a$, $T(n)$ is $\Theta(n^{\log_b a})$

$\Theta(n^{\log_b a})$, then $T(n)$ is $\Theta(n^{\log_b a} \lg n)$

$\Omega(n^c)$ for $c > \log_b a$, $T(n)$ is $\Theta(f(n))$

Max-Heapify

Runtime?

Obviously (is it?): $\lg n$

$T(n) = T(2/3 n) + O(1)$ // why?

Or...

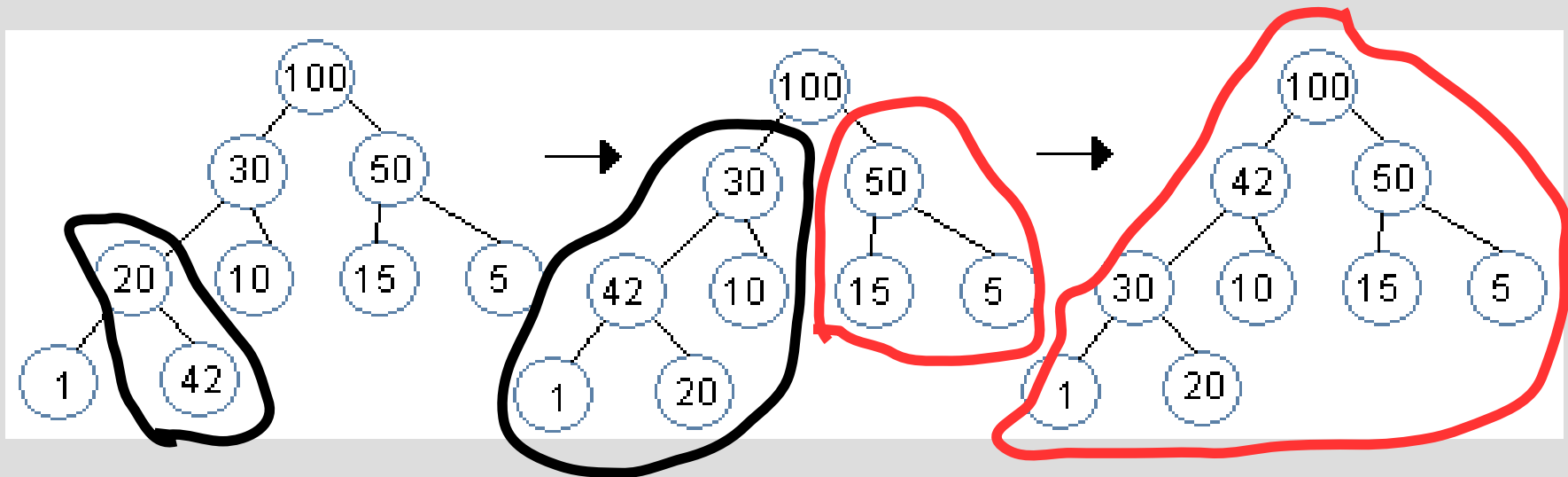
$T(n) = T(1/2 n) + O(1) = O(\lg n)$

Build-Max-Heap

Next we build a full heap from an unsorted sequence

```
Build-Max-Heap(A)
for i = floor( A.length/2 ) to 1
    Heapify(A, i)
```

Build-Max-Heap



Red part is already Heapified

Build-Max-Heap

Correctness:

Base: Each alone leaf is a max-heap

Step: if $A[i]$ to $A[n]$ are in a heap, then $\text{Heapify}(A, i-1)$ will make $i-1$ a heap as well

Termination: loop ends at $i=1$, which is the root (so all heap)

Build-Max-Heap

Runtime?

Build-Max-Heap

Runtime?

$O(n \lg n)$ is obvious, but we can get a better bound...

Show $\text{ceiling}(n/2^{h+1})$ nodes at any height 'h'

Build-Max-Heap

Heapify from height 'h' takes $O(h)$

$$\sum_{h=0}^{\lg n} \text{ceiling}(n/2^{h+1}) O(h)$$

$$= O(n \sum_{h=0}^{\lg n} \text{ceiling}(h/2^{h+1}))$$

$$\left(\sum_{x=0}^{\infty} k x^k = x/(1-x)^2, x=1/2 \right)$$

$$= O(n \cdot 4/2) = O(n)$$

Heapsort

Heapsort(A):

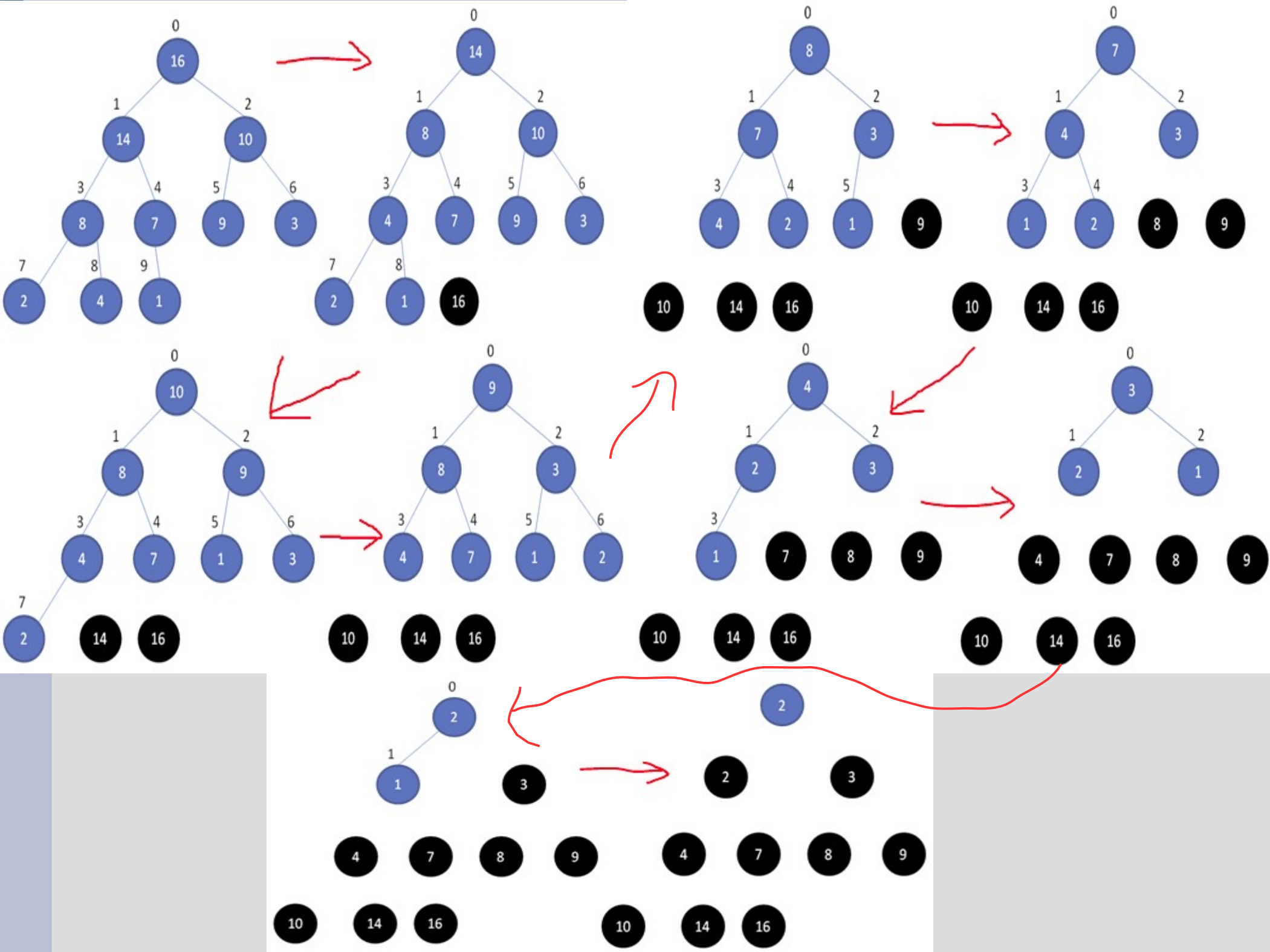
Build-Max-Heap(A)

for $i = A.length$ to 2

 Swap $A[1]$, $A[i]$

$A.heapsize = A.heapsize - 1$

 Max-Heapify(A, 1)



Heapsort

Runtime?

Heapsort

Runtime?

Run Max-Heapify $O(n)$ times

So... $O(n \lg n)$

Priority queues

Heaps can also be used to implement priority queues (i.e. airplane boarding lines)

Operations supported are:
Insert, Maximum, Extract-Max
and Increase-key

Priority queues

```
Maximum(A):  
    return A[ 1 ]
```

```
Extract-Max(A):  
    max = A[1]  
    A[1] = A.heapsize  
    A.heapsize = A.heapsize - 1  
    Max-Heapify(A, 1),    return max
```

Priority queues

Increase-key(A, i, key):

$A[i] = \text{key}$

while ($i > 1$ and $A[\text{floor}(i/2)] < A[i]$)

 swap $A[i], A[\text{floor}(i/2)]$

$i = \text{floor}(i/2)$

Opposite of Max-Heapify... move high keys up instead of low down

Priority queues

Insert(A, key):

$A.\text{heapsize} = A.\text{heapsize} + 1$

$A[A.\text{heapsize}] = -\infty$

Increase-key(A, A.heapsize, key)

Priority queues

Runtime?

Maximum =

Extract-Max =

Increase-Key =

Insert =

Priority queues

Runtime?

Maximum = $O(1)$

Extract-Max = $O(\lg n)$

Increase-Key = $O(\lg n)$

Insert = $O(\lg n)$

Sorting comparisons:

Name	Average	Worst-case
Insertion[s,i]	$O(n^2)$	$O(n^2)$
Merge[s,p]	$O(n \lg n)$	$O(n \lg n)$
Heap[i]	$O(n \lg n)$	$O(n \lg n)$
Quick[p]	$O(n \lg n)$	$O(n^2)$
Counting[s]	$O(n + k)$	$O(n + k)$
Radix[s]	$O(d(n+k))$	$O(d(n+k))$
Bucket[s,p]	$O(n)$	$O(n^2)$

Sorting comparisons:

<https://www.youtube.com/watch?v=kPRA0W1kECg>

Quick Sort (LR ptrs) - 454 comparisons, 670 array accesses, 1.00 ms delay

<http://panthema.net/2013/sound-of-sorting>

