



Class time : MW 4:00 – 5:15 pm
Room : Keller 3-230 or Online
Instructor : Daniel Boley

Lecture notes: <http://www-users.cselabs.umn.edu/classes/Fall-2021/csci5304/>

August 27, 2021

FLOATING POINT ARITHMETIC - ERROR ANALYSIS

- Brief review of floating point arithmetic
- Model of floating point arithmetic
- Notation, backward and forward errors

4-1


Roundoff errors and floating-point arithmetic

➤ The basic problem: The set \mathcal{A} of all possible representable numbers on a given machine is finite - but we would like to use this set to perform standard arithmetic operations (+, *, -, /) on an infinite set. The usual algebra rules are no longer satisfied since results of operations are rounded.

➤ Basic algebra breaks down in floating point arithmetic.

Example: In floating point arithmetic.

$$a + (b + c) \neq (a + b) + c$$

 Matlab experiment: For 10,000 random numbers find number of instances when the above is true. Same thing for the multiplication..

Floating point representation:

Real numbers are represented in two parts: A mantissa (significand) and an exponent. If the representation is in the base β then:

$$x = \pm (.d_1 d_2 \dots d_t) \beta^e$$

➤ $.d_1 d_2 \dots d_t$ is a fraction in the base- β representation (Generally the form is normalized in that $d_1 \neq 0$), and e is an integer

➤ Often, more convenient to rewrite the above as:

$$x = \pm (m/\beta^t) \times \beta^e \equiv \pm m \times \beta^{e-t}$$

➤ Mantissa m is an integer with $0 \leq m \leq \beta^t - 1$.

4-3

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4-3

Machine precision - machine epsilon

➤ Notation : $fl(x)$ = closest floating point representation of real number x ('rounding')

➤ When a number x is very small, there is a point when $1 + x == 1$ in a machine sense. The computer no longer makes a difference between 1 and $1 + x$.

Machine epsilon: The smallest number ϵ such that $1 + \epsilon$ is a float that is different from one, is called machine epsilon. Denoted by `macheps` or `eps`, it represents the distance from 1 to the next larger floating point number.

➤ With previous representation, `eps` is equal to $\beta^{-(t-1)}$.

4-4

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4-4

Example: In IEEE standard double precision, $\beta = 2$, and $t = 53$ (includes 'hidden bit'). Therefore `eps` = 2^{-52} .

Unit Round-off A real number x can be approximated by a floating number $fl(x)$ with relative error no larger than $\underline{u} = \frac{1}{2}\beta^{-(t-1)}$.

➤ \underline{u} is called Unit Round-off.

➤ In fact can easily show:

$$fl(x) = x(1 + \delta) \text{ with } |\delta| < \underline{u}$$

4-4

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4-4

 Matlab experiment: find the machine epsilon on your computer.

➤ Many discussions on what conditions/ rules should be satisfied by floating point arithmetic. The IEEE standard is a set of standards adopted by many CPU manufacturers.

4-5

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4-5

Rule 1.


$$fl(x) = x(1 + \epsilon), \quad \text{where } |\epsilon| \leq \underline{u}$$

Rule 2. For all operations \odot (one of $+$, $-$, $*$, $/$)

$$fl(x \odot y) = (x \odot y)(1 + \epsilon_{\odot}), \quad \text{where } |\epsilon_{\odot}| \leq \underline{u}$$

Rule 3. For $+$, $*$ operations

$$fl(a \odot b) = fl(b \odot a)$$

 Matlab experiment: Verify experimentally Rule 3 with 10,000 randomly generated numbers a_i, b_i .

➤ Remark on order of the sum. If $y_1 = fl(fl(a + b) + c)$:

$$\begin{aligned} y_1 &= [(a + b + c) + (a + b)\epsilon_1](1 + \epsilon_2) \\ &= (a + b + c) \left[1 + \frac{a + b}{a + b + c} \epsilon_1(1 + \epsilon_2) + \epsilon_2 \right] \end{aligned}$$

So disregarding the high order term $\epsilon_1\epsilon_2$

$$\begin{aligned} fl(fl(a + b) + c) &= (a + b + c)(1 + \epsilon_3) \\ \epsilon_3 &\approx \frac{a + b}{a + b + c} \epsilon_1 + \epsilon_2 \end{aligned}$$

Example: Consider the sum of 3 numbers: $y = a + b + c$.

➤ Done as $fl(a + b + c) = fl(fl(a + b) + c)$

$$\begin{aligned} fl(a + b) &= (a + b)(1 + \epsilon_1) \\ fl(a + b + c) &= [(a + b)(1 + \epsilon_1) + c](1 + \epsilon_2) \\ &= a(1 + \epsilon_1)(1 + \epsilon_2) + b(1 + \epsilon_1)(1 + \epsilon_2) \\ &\quad + c(1 + \epsilon_2) \\ &= a(1 + \theta_1) + b(1 + \theta_2) + c(1 + \theta_3) \end{aligned}$$

with $1 + \theta_1 = 1 + \theta_2 = (1 + \epsilon_1)(1 + \epsilon_2)$ and $1 + \theta_3 = (1 + \epsilon_2)$

For a longer sum we would have something like:

$$1 + \theta_j = (1 + \epsilon_1)(1 + \epsilon_2)(\dots)(1 + \epsilon_{n-j})$$

➤ If we redid the computation as $y_2 = fl(a + fl(b + c))$ we would find

$$\begin{aligned} fl(a + fl(b + c)) &= (a + b + c)(1 + \epsilon_4) \\ \epsilon_4 &\approx \frac{b + c}{a + b + c} \epsilon_1 + \epsilon_2 \end{aligned}$$

➤ The error is amplified by the factor $(a + b)/y$ in the first case and $(b + c)/y$ in the second case.

➤ In order to sum n numbers accurately, it is better to start with small numbers first. [However, sorting before adding is not worth it.]

➤ But watch out if the numbers have mixed signs!

The absolute value notation

- For a given vector x , $|x|$ is the vector with components $|x_i|$, i.e., $|x|$ is the component-wise absolute value of x .
- Similarly for matrices:

$$|A| = \{|a_{ij}|\}_{i=1,\dots,m; j=1,\dots,n}$$

- An obvious result: The basic inequality

$$|fl(a_{ij}) - a_{ij}| \leq \underline{u} |a_{ij}|$$

translates into

$$|fl(A) - A| \leq \underline{u} |A|$$

- $A \leq B$ means $a_{ij} \leq b_{ij}$ for all $1 \leq i \leq m; 1 \leq j \leq n$

4-10

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4-10

Example:

$$A = \begin{pmatrix} a & b \\ 0 & c \end{pmatrix} \quad B = \begin{pmatrix} d & e \\ 0 & f \end{pmatrix}$$

Consider the product: $fl(A.B) =$

$$\left[\begin{array}{c|c} ad(1 + \epsilon_1) & [ae(1 + \epsilon_2) + bf(1 + \epsilon_3)](1 + \epsilon_4) \\ \hline 0 & cf(1 + \epsilon_5) \end{array} \right]$$

with $\epsilon_i \leq \underline{u}$, for $i = 1, \dots, 5$. Result can be written as:

$$\left[\begin{array}{c|c} a & b(1 + \epsilon_3)(1 + \epsilon_4) \\ \hline 0 & c(1 + \epsilon_5) \end{array} \right] \left[\begin{array}{c|c} d(1 + \epsilon_1) & e(1 + \epsilon_2)(1 + \epsilon_4) \\ \hline 0 & f \end{array} \right]$$

- So $fl(A.B) = (A + E_A)(B + E_B)$.
- Backward errors E_A, E_B satisfy:

$$|E_A| \leq 2\underline{u}|A| + O(\underline{u}^2); \quad |E_B| \leq 2\underline{u}|B| + O(\underline{u}^2)$$

4-12

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4-12

Backward and forward errors

- Assume the approximation \hat{y} to $y = alg(x)$ is computed by some algorithm with arithmetic precision ϵ . Possible analysis: find an upper bound for the Forward error

$$|\Delta y| = |y - \hat{y}|$$

- This is not always easy.

Alternative question: find equivalent perturbation on initial data (x) that produces the result \hat{y} . In other words, find Δx so that:

$$alg(x + \Delta x) = \hat{y}$$

- The value of $|\Delta x|$ is called the backward error. An analysis to find an upper bound for $|\Delta x|$ is called Backward error analysis.

4-11

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4-11

- When solving $Ax = b$ by Gaussian Elimination, we will see that a bound on $\|e_x\|$ such that this holds exactly:

$$A(x_{\text{computed}} + e_x) = b$$

is much harder to find than bounds on $\|E_A\|, \|e_b\|$ such that this holds exactly:

$$(A + E_A)x_{\text{computed}} = (b + e_b).$$

Note: In many instances backward errors are more meaningful than forward errors: if initial data is accurate only to 4 digits say, then my algorithm for computing x need not guarantee a backward error of less than 10^{-10} for example. A backward error of order 10^{-4} is acceptable.

4-13

GvL 2.7 – Float

4-13

Error Analysis: Inner product

- Inner products are in the innermost parts of many calculations. Their analysis is important.

Lemma: If $|\delta_i| \leq \underline{u}$ and $n\underline{u} < 1$ then

$$\prod_{i=1}^n (1 + \delta_i) = 1 + \theta_n \quad \text{where} \quad |\theta_n| \leq \frac{n\underline{u}}{1 - n\underline{u}}$$

- Common notation $\gamma_n \equiv \frac{n\underline{u}}{1 - n\underline{u}}$

 Prove the lemma [Hint: use induction]

- Can use the following simpler result:

Lemma: If $|\delta_i| \leq \underline{u}$ and $n\underline{u} < .01$ then

$$\prod_{i=1}^n (1 + \delta_i) = 1 + \theta_n \quad \text{where} \quad |\theta_n| \leq 1.01n\underline{u}$$

Example: Previous sum of numbers can be written

$$\begin{aligned} fl(a + b + c) &= fl(fl(a + b) + c) \\ &= [(a + b)(1 + \epsilon_1) + c](1 + \epsilon_2) \\ &= a(1 + \epsilon_1)(1 + \epsilon_2) + b(1 + \epsilon_1)(1 + \epsilon_2) + c(1 + \epsilon_2) \\ &= a(1 + \theta_1) + b(1 + \theta_2) + c(1 + \theta_3) \\ &= \text{exact sum of slightly perturbed inputs,} \end{aligned}$$

where all θ_i 's satisfy $|\theta_i| \leq 1.01n\underline{u}$ (here $n = 2$).

- **Backward** error result (output is exact sum of perturbed input)

- Alternatively, can write 'forward' bound:

$$|fl(a + b + c) - (a + b + c)| \leq |a\theta_1| + |b\theta_2| + |c\theta_3|.$$

(bound on | output - exact sum |)

Analysis of inner products (cont.)

Consider

$$s_n = fl(x_1 * y_1 + x_2 * y_2 + \dots + x_n * y_n)$$

- In what follows η_i 's come from $*$, ϵ_i 's come from $+$
- They satisfy: $|\eta_i| \leq \underline{u}$ and $|\epsilon_i| \leq \underline{u}$.
- The inner product s_n is computed as:

1. $s_1 = fl(x_1 y_1) = (x_1 y_1)(1 + \eta_1)$

$$\begin{aligned}
2. s_2 &= fl(s_1 + fl(x_2 y_2)) = fl(s_1 + x_2 y_2(1 + \eta_2)) \\
&= (x_1 y_1(1 + \eta_1) + x_2 y_2(1 + \eta_2))(1 + \epsilon_2) \\
&= x_1 y_1(1 + \eta_1)(1 + \epsilon_2) + x_2 y_2(1 + \eta_2)(1 + \epsilon_2)
\end{aligned}$$

$$\begin{aligned}
3. s_3 &= fl(s_2 + fl(x_3 y_3)) = fl(s_2 + x_3 y_3(1 + \eta_3)) \\
&= (s_2 + x_3 y_3(1 + \eta_3))(1 + \epsilon_3)
\end{aligned}$$

$$\begin{aligned}
\text{Expand: } s_3 &= x_1 y_1(1 + \eta_1)(1 + \epsilon_2)(1 + \epsilon_3) \\
&\quad + x_2 y_2(1 + \eta_2)(1 + \epsilon_2)(1 + \epsilon_3) \\
&\quad + x_3 y_3(1 + \eta_3)(1 + \epsilon_3)
\end{aligned}$$

► Induction would show that [with convention that $\epsilon_1 \equiv 0$]

$$s_n = \sum_{i=1}^n x_i y_i (1 + \eta_i) \prod_{j=i}^n (1 + \epsilon_j)$$

Q: How many terms in the coefficient of $x_i y_i$ do we have?

- A:**
- When $i > 1$: $1 + (n - i + 1) = n - i + 2$
 - When $i = 1$: n (since $\epsilon_1 = 0$ does not count)

► Bottom line: always $\leq n$.

► For each of these products

$$(1 + \eta_i) \prod_{j=i}^n (1 + \epsilon_j) = 1 + \theta_i, \quad \text{with } |\theta_i| \leq \gamma_n \quad \text{so:}$$

$$s_n = \sum_{i=1}^n x_i y_i (1 + \theta_i) \quad \text{with } |\theta_i| \leq \gamma_n \quad \text{or:}$$

$$fl\left(\sum_{i=1}^n x_i y_i\right) = \sum_{i=1}^n x_i y_i + \sum_{i=1}^n x_i y_i \theta_i \quad \text{with } |\theta_i| \leq \gamma_n$$

► This leads to the final result (forward form)

$$\left| fl\left(\sum_{i=1}^n x_i y_i\right) - \sum_{i=1}^n x_i y_i \right| \leq \gamma_n \sum_{i=1}^n |x_i| |y_i|$$

► or (backward form)

$$fl\left(\sum_{i=1}^n x_i y_i\right) = \sum_{i=1}^n x_i y_i (1 + \theta_i) \quad \text{with } |\theta_i| \leq \gamma_n$$

Main result on inner products:

- Backward error expression:

$$fl(x^T y) = [x .* (1 + d_x)]^T [y .* (1 + d_y)]$$

where $\|d_\square\|_\infty \leq 1.01n\underline{u}$, $\square = x, y$.

- Can show equality valid even if one of the d_x, d_y absent.

- Forward error expression: $|fl(x^T y) - x^T y| \leq \gamma_n |x|^T |y|$

with $0 \leq \gamma_n \leq 1.01n\underline{u}$.

- Elementwise absolute value $|x|$ and multiply $.*$ notation.

- Above assumes $n\underline{u} \leq .01$.

For $\underline{u} = 2.0 \times 10^{-16}$, this holds for $n \leq 4.5 \times 10^{13}$.

4-18

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4-18

- Consequence for matrix products: ($A \in \mathbb{R}^{m \times n}$, $B \in \mathbb{R}^{n \times p}$)

$$|fl(AB) - AB| \leq \gamma_n |A||B|$$


- Another way to write the result (less precise) is


$$|fl(x^T y) - x^T y| \leq n\underline{u} |x|^T |y| + O(\underline{u}^2)$$

4-19

GvL 2.7 – Float

4-19

 Assume you use single precision for which you have $\underline{u} = 2. \times 10^{-6}$. What is the largest n for which $n\underline{u} \leq 0.01$ holds? Any conclusions for the use of single precision arithmetic?

 What does the main result on inner products imply for the case when $y = x$? [Contrast the relative accuracy you get in this case vs. the general case when $y \neq x$]


4-20

GvL 2.7 – Float


4-20

 Show for any x, y , there exist $\Delta x, \Delta y$ such that

$$fl(x^T y) = (x + \Delta x)^T y, \quad \text{with } |\Delta x| \leq \gamma_n |x|$$
$$fl(x^T y) = x^T (y + \Delta y), \quad \text{with } |\Delta y| \leq \gamma_n |y|$$

 (Continuation) Let A an $m \times n$ matrix, x an n -vector, and $y = Ax$. Show that there exist a matrix ΔA such

$$fl(y) = (A + \Delta A)x, \quad \text{with } |\Delta A| \leq \gamma_n |A|$$

 (Continuation) From the above derive a result about a column of the product of two matrices A and B . Does a similar result hold for the product AB as a whole?

4-21

GvL 2.7 – Float

4-21

Error Analysis for linear systems: Triangular case

➤ Recall

ALGORITHM : 1. Back-Substitution algorithm

```

For  $i = n : -1 : 1$  do:
   $t := b_i$ 
  For  $j = i + 1 : n$  do
     $t := t - a_{ij}x_j$ 
  End
   $x_i = t/a_{ii}$ 
End
    
```

$$\left. \begin{array}{l} t := t - (a_{i,i+1:n}, x_{i+1:n}) \\ = t - \text{an inner product} \end{array} \right\}$$

- We must require that each $a_{ii} \neq 0$
- Round-off error (use previous results for (\cdot, \cdot))?

4-22

GvL 2.7 – Float

4-22

The computed solution \hat{x} of the triangular system $Ux = b$ computed by the back-substitution algorithm satisfies:

$$(U + E)\hat{x} = b$$

with

$$|E| \leq n \underline{u} |U| + O(\underline{u}^2)$$

- Backward error analysis. Computed x solves a slightly perturbed system.
- Backward error not large in general. It is said that triangular solve is “backward stable”.

4-23

GvL 2.7 – Float

4-23

Error Analysis for Gaussian Elimination

If no zero pivots are encountered during Gaussian elimination (no pivoting) then the computed factors \hat{L} and \hat{U} satisfy

$$\hat{L}\hat{U} = A + H$$

with

$$|H| \leq 3(n-1) \times \underline{u} (|A| + |\hat{L}| |\hat{U}|) + O(\underline{u}^2)$$

Solution \hat{x} computed via $\hat{L}\hat{y} = b$ and $\hat{U}\hat{x} = \hat{y}$ is s. t.

$$(A + E)\hat{x} = b \text{ with}$$

$$|E| \leq n\underline{u} (3|A| + 5|\hat{L}| |\hat{U}|) + O(\underline{u}^2)$$

4-24

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4-24

- “Backward” error estimate.
- $|\hat{L}|$ and $|\hat{U}|$ are not known in advance – they can be large.
- What if partial pivoting is used?
- Permutations introduce no errors. Equivalent to standard LU factorization on matrix PA .
- $|\hat{L}|$ is small since $l_{ij} \leq 1$. Therefore, only U is “uncertain”
- In practice partial pivoting is “stable” – i.e., it is highly unlikely to have a very large U .

4-25

GvL 2.7 – Float

4-25

Supplemental notes: Floating Point Arithmetic

In most computing systems, real numbers are represented in two parts: A mantissa and an exponent. If the representation is in the base β then:

$$x = \pm(.d_1d_2 \cdots d_m)_\beta \beta^e$$

- $.d_1d_2 \cdots d_m$ is a fraction in the base- β representation
- e is an integer - can be negative, positive or zero.
- Generally the form is normalized in that $d_1 \neq 0$.

4-26

GvL 2.7 – FloatSuppl

4-26

Example: In base 10 (for illustration)

1. 1000.12345 can be written as

$$0.100012345_{10} \times 10^4$$

2. 0.000812345 can be written as

$$0.812345_{10} \times 10^{-3}$$

- Problem with floating point arithmetic: we have to live with limited precision.

Example: Assume that we have only 5 digits of accuracy in the mantissa and 2 digits for the exponent (excluding sign).

$$.d_1 \ d_2 \ d_3 \ d_4 \ d_5 \ | \ e_1 \ e_2$$

4-27

GvL 2.7 – FloatSuppl

4-27

Try to add $1000.2 = .10002e+03$ and $1.07 = .10700e+01$:

$$1000.2 = \boxed{.1} \boxed{0} \boxed{0} \boxed{0} \boxed{2} \boxed{0} \boxed{4} ; \quad 1.07 = \boxed{.1} \boxed{0} \boxed{7} \boxed{0} \boxed{0} \boxed{0} \boxed{1}$$

First task: align decimal points. The one with smallest exponent will be (internally) rewritten so its exponent matches the largest one:

$$1.07 = 0.000107 \times 10^4$$

Second task: add mantissas:

$$\begin{array}{r} 0.10002 \\ + 0.000107 \\ \hline = 0.100127 \end{array}$$

4-28

GvL 2.7 – FloatSuppl

4-28

Third task:

round result. Result has 6 digits - can use only 5 so we can

➤ Chop result: $\boxed{.1} \boxed{0} \boxed{0} \boxed{1} \boxed{2}$;

➤ Round result: $\boxed{.1} \boxed{0} \boxed{0} \boxed{1} \boxed{3}$;

Fourth task:

Normalize result if needed (not needed here)

result with rounding: $\boxed{.1} \boxed{0} \boxed{0} \boxed{1} \boxed{3} \boxed{0} \boxed{4}$;

 Redo the same thing with $7000.2 + 4000.3$ or $6999.2 + 4000.3$.

4-29

GvL 2.7 – FloatSuppl

4-29

Recent trend: GPUs

- Graphics Processor Units: Very fast boards attached to CPUs for heavy-duty computing
- e.g., NVIDIA V100 can deliver 112 Teraflops (1 Teraflops = 10^{12} operations per second) for certain types of computations.
- Single precision much faster than double ...
- ... and there is also “half-precision” which is ≈ 16 times faster than standard 64bit arithmetic
- Used primarily for Deep-learning