

CSci 4271W
Development of Secure Software Systems
Day 4: Auditing and Threat Modeling 1

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Outline

Other safety problems, cont'd

Code auditing

Threat modeling

Integer overflow example

Function pointers, etc.

- Other data used for control flow could be targeted for overwriting by an attacker
- Common C case: function pointers
- More obscure C case: `setjmp/longjmp` buffers

Virtual dispatch

- When C++ objects have virtual methods, which implementation is called depends on the runtime type
- Under the hood, this is implemented with a table of function pointers called a *vtable*
- An appealing target in attacking C++ code

Non-control data overwrite

- An attacker can also trigger undesired-to-you behavior by modifying other data
- For instance, flags that control other security checks

Format string injection

- The first argument of `printf` is a little language controlling output formatting
- Best practice is for the format string to be a constant
- An attacker who controls a format string can trigger other mischief

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Auditing is...

- Reading code to find security bugs
- Threat modeling comes first, tells you what kinds of bugs you're looking for
- Bug fixing comes next (might be someone else's job)

Tiers and triage

- You might not have time to do a complete job, so use auditing time strategically
- Which bugs are most likely, and easiest to find?
- Triage into definitely safe, definitely unsafe, hard to tell
 - "Hard to tell" might be improved, even if safe

Threat model and taint

- Vulnerability depends on what an attacker might control
- Another word for attacker-controlled is "tainted"
- Threat model is the best source of tainting information
 - Of course, can always be conservative

Where to look for problems

- If you can't read all the code carefully, search for indicators of common danger spots
 - For format strings, look for `printf`
 - For buffer overflows, look at buffers and copying functions

Ideal: proof

- Given enough time, for each dangerous spot, be able to convince someone:
 - Proof of safety: reasons why a bug could never happen, could turn into assertions
 - Proof of vulnerability: example of tainted input that causes a crash

Auditing exercise

- BCLPR is a buggy program from a previous year's 5271
- This code has at least three buffer overflow bugs
 - Are all the bugs *exploitable*? As an attacker, could you use them?
 - What else is easy to audit for?

<http://www-users.cselabs.umn.edu/classes/Spring-2022/csci4271/slides/03/bclpr.c>

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Why threat modeling?

- Think about and describe the security design of your system
- Enumerate possible threats
- Guide effort spent on combating threats
- Communicate to customers and other developers

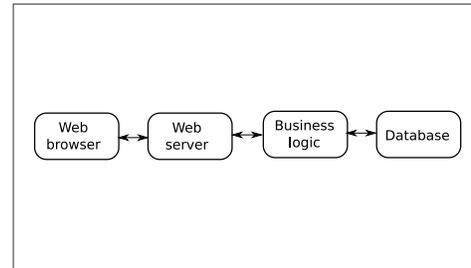
Why a structured approach?

- Goal is to avoid missing a threat
- Enumerate vectors for threats
- Enumerate kinds of threats per vector
- Convince readers of the model's completeness

Data-flow modeling

- Break down software into smaller modules
 - Modules drawn with rounded rectangles
 - More detail is better, within reason
- Show data flows among modules and external parties
 - Rectangles for external parties
 - Most data flows will be bi-directional

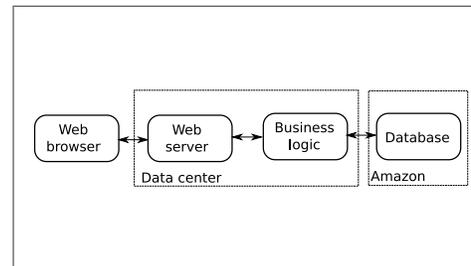
Data flow example



Trust boundaries

- A trust boundary groups components with the same privilege, which therefore trust each other
 - Drawn as labeled dotted box
 - Attacks usually don't originate within a trust group
- The boundary also corresponds to an *attack surface*

Trust boundaries example



Attacks come with data flows

- Principle: attacks propagate along data flows
- Therefore, enumerate flows to enumerate attacks
 - A more specific prompt, but does not eliminate the need for imagination
 - Other half is types of attacks, see next slide

STRIDE threat taxonomy

- Spoofing (vs authentication)
- Tampering (vs integrity)
- Repudiation (vs. non-repudiation)
- Information disclosure (vs. confidentiality)
- Denial of service (vs. availability)
- Elevation of privilege (vs. authorization)

What to do about threats

- Mitigate: add a defense, which may not be complete
- Eliminate: such as by removing functionality
- Transfer functionality: let someone else handle it
- Transfer risk: convince another to bear the cost
- Accept risk: decide that the risk (probability · loss) is sufficiently low

Spoofing threat examples

- Using someone else's account
- Making a program use the wrong file
- False address on network traffic

Tampering threat examples

- Modifying an important file
- Rearranging directory structure
- Changing contents of network packets

Repudiation threat examples

- Performing an important action without logging
- Destroying existing logs
- Add fake events to make real events hard to find or not credible

Info. disclosure threat examples

- Eavesdropping on network traffic
- Reading sensitive files
- Learning sensitive information from meta-data

DoS threat examples

- Flood network link with bogus traffic
- Make a server use up available memory
- Make many well-formed but non-productive interactions

Elevation of privilege threat examples

- Cause data to be interpreted as code
- Change process to run as root/administrator
- Convince privileged process to run attacker's code

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Integer overflow to buffer overflow

- One common pattern: overflow causes an allocation to be too small
- In machine integers, multiplication doesn't always make a value larger

Overflow example

```
struct obj { short ident, x, y, z; long b; double c;};
struct obj *read_objs(int num_objs) {
    unsigned int size = num_objs*(unsigned)sizeof(obj);
    struct obj *objs = malloc(size);
    struct obj *p = objs;
    for (i = 0; i < num_objs; i++) {
        fread(p, sizeof(struct obj), 1, stdin);
        if (p->ident == 0x4442) return 0;
        /* ... */ p++; }
    return objs; }
```

Overflow example questions

1. What's a value of `num_objs` that would trigger an overflow?
 - Think back to 2021 on how multiplication overflows
2. Why is the `p->ident` check relevant to exploitability?

<http://www-users.cselabs.umn.edu/classes/Spring-2022/csci4271/slides/02/overflow-eg.c>