# CSci 8271 Security and Privacy in Computing Day 1: Introduction and Logistics

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### **Introductions**

### **Outline**

#### **Big-Picture Introduction**

**Course Logistics** 

**Topics Overview** 

**Upcoming Topics** 

# What is computer security?

- Keep "bad things" from happening
- Distinguished by presence of an adversary

# Two sides of security

- Defenders / white-hats / good guys[sic]
- Attackers / black-hats / bad guys[sic]
- Each side's strategy depends on the other
- 📵 In some ways like a game

# Classic security goals

- Confidentiality
- Integrity
- Authenticity
- Availability

# What about "privacy"?

- One perspective: privacy ⊂ security
  - Roughly a synonym for confidentiality
- But, very different emphasis
  - "Security" often means interests of institutions, administrators
  - "Privacy" is an interest of individuals often against institutions

# Tool: cryptography

- Math techniques for making things purposely hard to figure out
- More than just encryption and decryption
- We take a research but results rather than proof-focused perspective

### Tool: program analysis

- Programs whose job is to operate on other programs
- For bug finding, hardening, etc.
- A lot of my personal research is in this area

## **Applications**

- Security problems occur all over computer science
- Broad division: systems and networks
- For 8271, mixture of standard and uncommon

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### Instructor information

- Stephen McCamant
- Office: 4-225E Keller (there part-time)
- Office hours: TBA, or by appointment
- Email: mccamant@cs.umn.edu

## **Evaluation components**

- 15% Reading questions
- 10% Class attendance and participation
- 15% In-class paper presentation(s)
- 10% Hands-on demo assignment
- 50% Research project

## Readings

- Linked from the course web page
- Usually one main paper per class
- Most either public or UMN-licensed
- Take notes while reading
- Bring a copy (to refer to) to class
- Also: optional and background

## Reading questions

- Goal: make sure you read and understand the papers
- Answer one: a general question selected from list on next slide
- Ask one: suggest a question for in-class discussion

## **General questions**

- What interesting new thing did you learn?
- What question is raised but not answered?
- Do you disagree with a claim?
- Is something important left out or ambiguous?
- In hindsight, what would you do differently?

### **Submission logistics**

- Email or Canvas?
- Due the day before
  - 9pm? midnight? 3am?
- Late: 50% credit; after 1:00pm: 0

### In-class discussion lead

- One per student, scheduled in advance
- Can also promote an optional or chosen-by-you relevant paper
- Prepare 5 slides/5 minutes overview to start discussion
- Also be ready to go with topics to go more in depth into

## Class participation

- The goal of a seminar is discussion, not lecture
- I expect everyone to contribute
- Aim is not to show off knowledge
  - An interesting question > a straightforward answer

### Hands-on demo assignment

- Experience actually using an existing research tool
- Done individually
- Find existing software, and get it to do something interesting
- Preparation in advance, short writeup, brief in-class demo

# Research project

- Idea: microcosm of research experience
- Formulate a question, answer it, convince others of your results
- Done in groups of 2 or 3

# **Project topics**

- Computer security, including privacy
- Can use one of our papers as a starting point
- But, must make your own novel contribution

## **Project goals**

- Innovative
- Scholarly
  - Put in context of related work
- Appropriately evaluated
  - Able to convince a skeptic
- Well presented

## **Project results**

- Report: about 10 pages, in the format of a conference paper
- In-class presentation: 12+5 minutes

### Collaboration and cheating

- Principle: learn from each other, but don't substitute another's understanding for your own
- Cardinal sin: taking ideas without acknowledgment

#### Course web site

- Department web site will be under csci8271
  - Also linked from my home page ~mccamant
- Canvas page available now

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## Security of clouds and outsourcing

- How can I pay someone else to do my computing for me, and still have it be secure?
- Systems-based and cryptographic approaches

# Blockchains and smart contracts

- Can your transactions be private if the ledger is public?
- Software engineering when bugs have direct monetary cost

# Smartphone and app security

Android and iOS get avoid some desktop problems by design, but also introduce new dangers.

## Anonymous overlays / Tor

# Web application security

The web has a complicated distributed trust model, and processing is all based on string parsing. What could go wrong?

### Measuring privacy loss

Using math to define how computations reveal information or allow inferences.

### (Anti-)censorship techniques

Can we communicate even when/how an ISP or government doesn't want us to?

### Architectural side channels

Instruction-level timing and other low-level CPU details can reveal information unintentionally.

# Naming and PKI

Systems like DNS and HTTPS certificates are central, but depend on a lot of centralized trust.

# **Embedded applications**

Domains with real-world implications, where hardware matters, like medical devices and cars.

# Physical side channels

Information leakage or unexpected attacks made possible by the physical world.

### Subverted infrastructure

Could our CPUs, compilers, etc., have hidden back doors? Is there anything we could do about it?

## Security of machine learning

The power of machine learning is leading it to be widely adopted, but it also makes new kinds of attack possible.

### Applied cryptanalysis

In practice, the security of cryptographic systems can be broken by both mathematical and implementation problems.

### Malice in the network

Malware, botnets, and spam form economic and software ecosystems built on "efficient" fraud. How do they work and is there anything we can do to stop them?

### **Passwords**

Passwords are an authentication mode that users and researchers both love to hate, but they don't seem to be going away. Maybe we can make them less bad.

# **Bug hunting**

Searching for vulnerabilities ("fuzzing") in large code bases.

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# Reading for Thursday

- "Why do Nigerian Scammers Say They are from Nigeria?"
  - Cormac Herley, Workshop on the Economics of Information Security (WEIS) 2012

# Topic for next week

- Security for outsourced storage:
- Hiding access patterns with encryption (ORAMs)
- Proofs of retrievability