

CSci 4271W  
 Development of Secure Software Systems  
 Day 14: Networking and security: what can go wrong?

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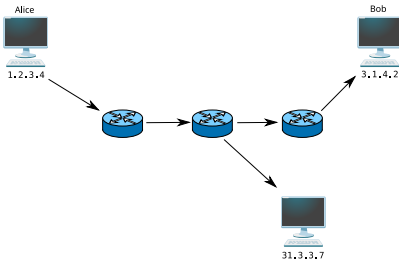
Networks and software

What could go wrong as a result of the following program?

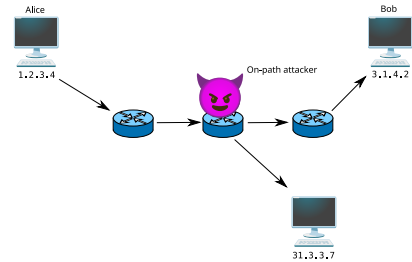
```
import urllib.request
with urllib.request.urlopen("http://neverssl.com/") as f:
    for line in f: print(line)
```

The application **request** is encoded into a transport **connection** divided over a sequence of **datagrams** that are sent from host to host in a series of **frames**...

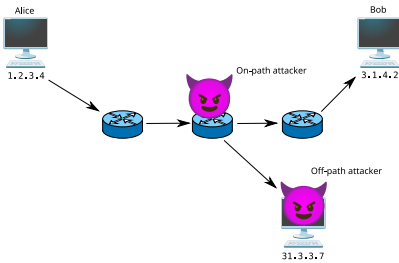
Network Attackers



Network Attackers

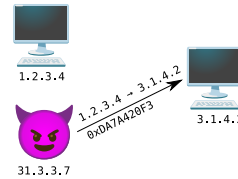


Network Attackers



Spoofing

Networks generally **cannot** enforce a correct sender address.



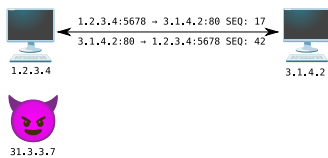
Protocols generally try to defeat this with weak secrets (port, identifier)

Not effective against on-path attackers.

Spoofing of ARP, routing, and DNS can also give off-path attacks.

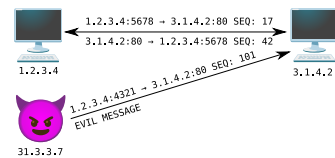
Example: TCP

A TCP connection has two (16-bit) port numbers and two (32-bit) sequence numbers: client and server



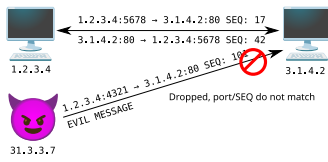
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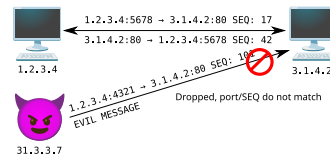
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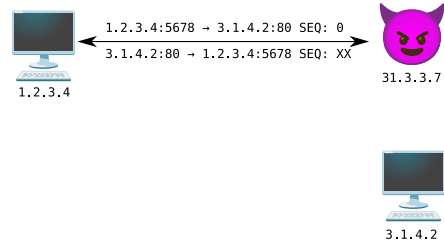


Old problem: client ports assigned sequentially, and initial sequence number (ISN) was 0

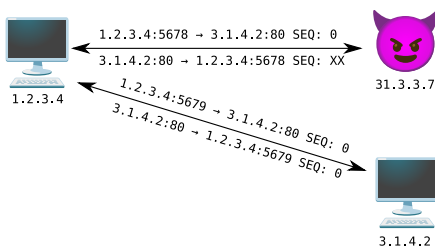
### (Old) TCP attack



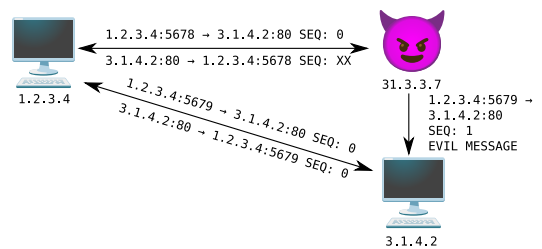
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### Example: DNS

A DNS query has a 16-bit transaction ID



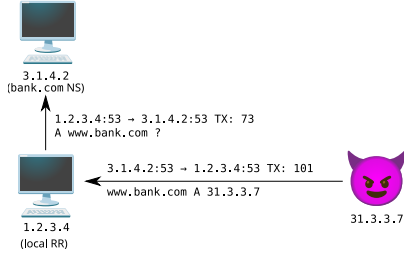
### Example: DNS

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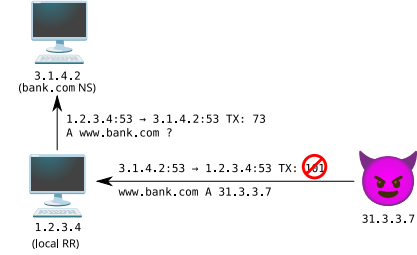
## Example: DNS

A DNS query has a 16-bit transaction ID



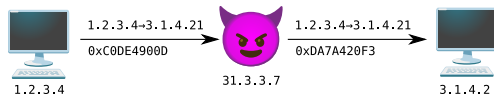
## Example: DNS

A DNS query has a 16-bit transaction ID



## Tampering

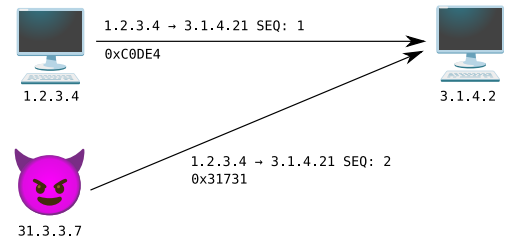
On-path attackers can modify packets



"Checksums" are easy to compute and modify;  
cryptography is needed to defend against this attack.

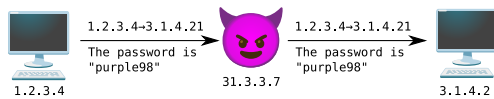
## Tampering (cont'd)

Off-path attackers can potentially inject packets



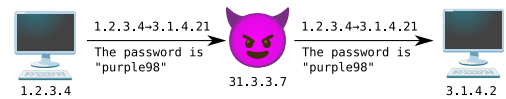
## Information disclosure

On-path attackers can see contents and addresses of packets

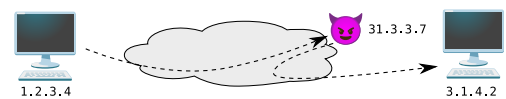


## Information disclosure

On-path attackers can see contents and addresses of packets



Route spoofing can lead to disclosure to (formerly) off-path attackers



## Outline

Network STI

Announcements intermission

Network DoS

## Upcoming assignments

- Project 1 regular due date 11:59pm tonight on Gradescope
- Homework 4 (mostly networking) due next Tuesday 3/25
  - Material for questions 1-3 covered through today
- Midterm 2 will be a week from Thursday, 3/27

## Outline

Network STI

Announcements intermission

Network DoS

## Denial of service

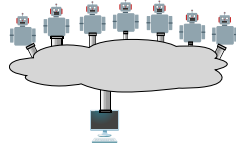
Off-path network DoS attacks generally fall into two categories:

- **Distributed Denial of Service (DDoS)**: the “brute force” attack
- **Protocol-Based DoS**: attempt to deny service with as few packets as possible

## DDoS

Is the brute force attack that just sends more bandwidth than victim’s network can carry:

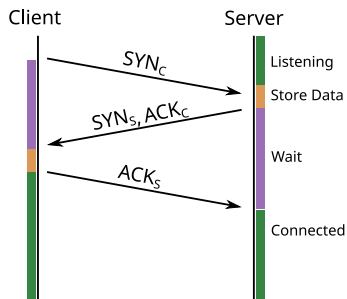
1. Acquire botnet (compromised hosts)
2. Point at `www.victim.com`
3. ...
4. Profit!



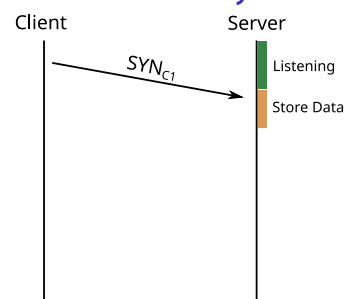
## Protocol DoS attacks

- Can we convince a host to stop sending or receiving data?
- Can we prevent data from being delivered?
- Can we get other hosts to “help” with an attack?

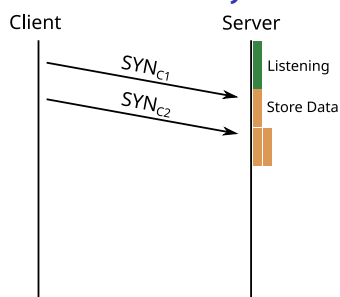
## TCP handshake



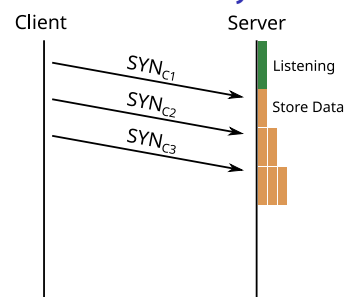
## SYN flooding

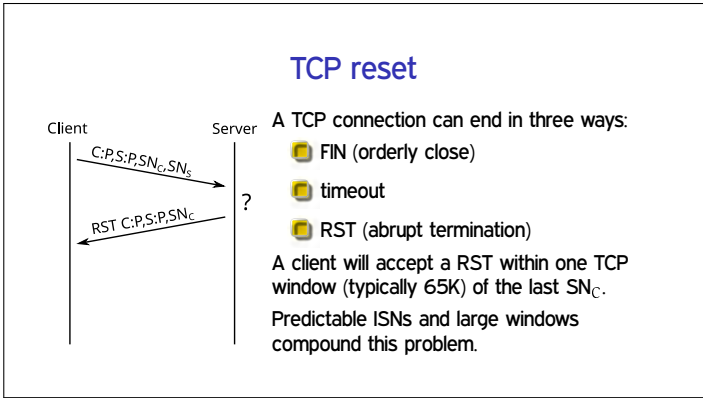
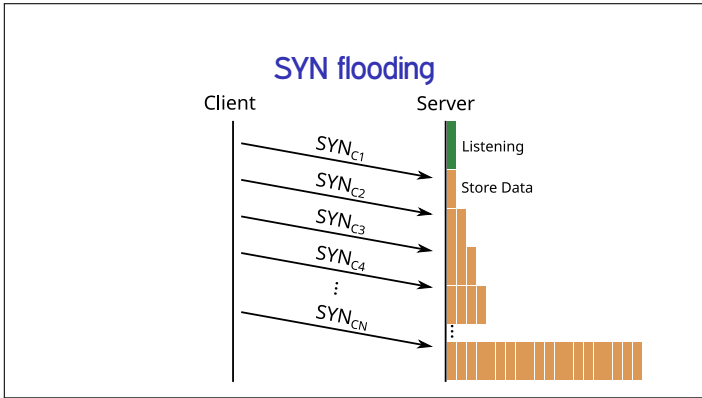
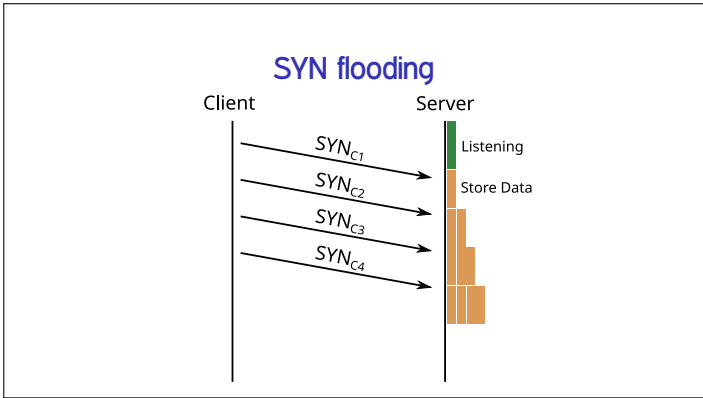


## SYN flooding



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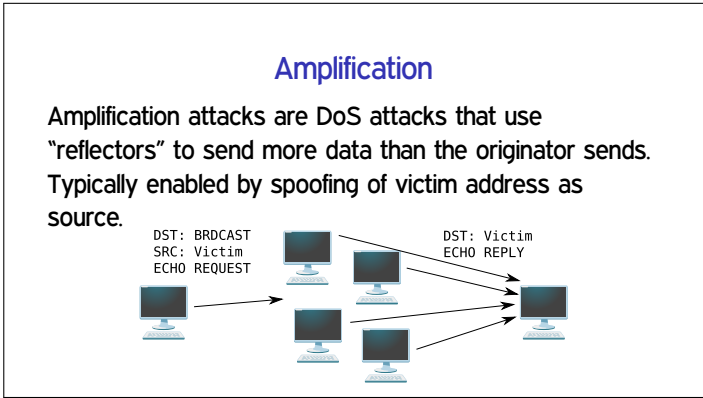




### Control channel DoS

Many protocols have a narrow "control channel" that enables further communication and is a DoS target:

- In 802.11, wireless nodes send "RTS" message and listen for "CTS" before sending
- Bittorrent clients have to download a .torrent file before connecting to tracker or joining a swarm
- VoLTE uses a single SIP server to connect all callers
- Route spoofing can be used for DoS as well



### STRIDE leftovers

- Repudiation
  - Manipulation of packet information can create inaccurate logs
- Elevation of privilege
  - Off-path to on-path, routing and redirection attacks? Similar in allowing attack chaining, but carrying traffic isn't a privilege
  - Remote code execution attacks? Network stacks are software, but that's a software issue