

A Survey on Riemannian Geometry of SPD Matrices and Its Applications

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- ① Introduction
- ② Dictionary Learning
- ③ Kernel Methods
- ④ Conclusion

Why we care about SPD matrices?

- Symmetric positive definite matrices

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Applications

- Covariance region descriptors for detection and recognition
- Texture classification
- Object tracking, face recognition
- Diffusion tensor images (DTI)
- Motion segmentation

The Issue of Euclidean Geometry

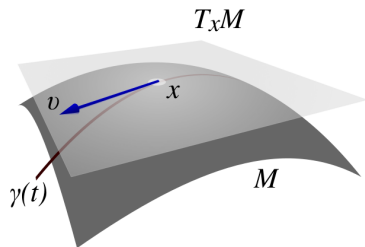
- The space of $d \times d$ SPD matrices Sym_d^+ is not a vector space
- The Euclidean distance does not correctly measure the similarities among SPD matrices

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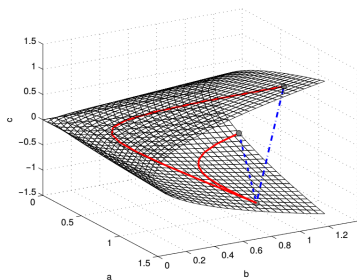
- The space of $d \times d$ SPD matrices Sym_d^+ is not a vector space
- The Euclidean distance does not correctly measure the similarities among SPD matrices
- What is the true underlying geometry?

Riemannian Geometry

- Riemannian manifold is a differentiable manifold with a family smoothly varying inner products (Riemannian metric) on tangent spaces



- The space of $d \times d$ SPD matrices Sym_d^+ is a Riemannian manifold



Metrics for Measuring Similarities

Metric Name	Formula	Geodesic Distance	Positive Definite Gaussian Kernel $\forall \sigma > 0$
Log-Euclidean	$\ \log(\mathbf{S}_1) - \log(\mathbf{S}_2)\ _F$	Yes	Yes
Affine-Invariant	$\ \log(\mathbf{S}_1^{-1/2}\mathbf{S}_2\mathbf{S}_1^{-1/2})\ _F$	Yes	No
Cholesky	$\ \text{chol}(\mathbf{S}_1) - \text{chol}(\mathbf{S}_2)\ _F$	No	Yes
Power-Euclidean	$\frac{1}{\alpha}\ \mathbf{S}_1^\alpha - \mathbf{S}_2^\alpha\ _F$	No	Yes
Root Stein Divergence	$[\log \det(\frac{1}{2}\mathbf{S}_1 + \frac{1}{2}\mathbf{S}_2) - \frac{1}{2}\log \det(\mathbf{S}_1\mathbf{S}_2)]^{1/2}$	No	No

For $\mathbf{S}_1, \mathbf{S}_2 \in \text{Sym}_d^+$, define multiplication

$$\mathbf{S}_1 \odot \mathbf{S}_2 = \exp(\log \mathbf{S}_1 + \log \mathbf{S}_2),$$

then Sym_d^+ becomes a Lie group. Here both \exp and \log are matrix exponential and matrix logarithm.

Dictionary Learning in face recognition setting

- Dictionary: bases that spans the space of human face, where each face image can be expressed as linear combination of those bases
- Representation: the coefficient of the linear combination

$$\min \| \mathbf{X} - \mathbf{D}\mathbf{R} \|_F^2 \text{ subject to } \| \mathbf{r}_i \|_0 \leq T_0.$$

- $\mathbf{X} = [\mathbf{x}_1, \dots, \mathbf{x}_N]$, $\mathbf{D} = [\mathbf{d}_1, \dots, \mathbf{d}_m]$
- Representation: the coefficient of the linear combination

- Stein Divergence: $\mathcal{S}(\mathbf{X}, \mathbf{Y}) = \log(\det \frac{\mathbf{X} + \mathbf{Y}}{2}) - \frac{1}{2} \log(\det(\mathbf{X}\mathbf{Y}))$
 - ▶ induces kernel $k(\mathbf{X}, \mathbf{Y}) = e^{-\sigma \mathcal{S}(\mathbf{X}, \mathbf{Y})}$ for some $\sigma > 0$
 - ▶ (Harandi et al. ECCV 2012)
- $$\min \sum_j \|\Phi(\mathbf{X}_j) - \sum_i r_{ji} \Phi(\mathbf{D}_i)\|_2^2 + \lambda \|\mathbf{r}_j\|_1$$

Riemannian Dictionary Learning

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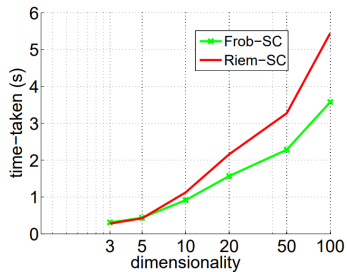
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- AIRM: $\mathbf{d}_R(\mathbf{X}, \mathbf{Y}) = \|\log(\mathbf{X}^{-\frac{1}{2}} \mathbf{Y} \mathbf{X}^{-\frac{1}{2}})\|_F$
 - ▶ Geodesic distance, most faithful to Riemannian geometry
 - ▶ Hard to kernelize
 - ▶ (Cherian and Sra 2017)
$$\min \frac{1}{2} \sum_{j=1}^N \mathbf{d}_R^2(\mathbf{X}_j, \mathbf{D} \mathbf{r}_j) + sp(\mathbf{r}_j) + \Omega(\mathbf{D})$$

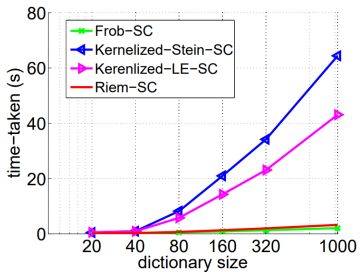
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Performance Comparison



(a)



(b)

Performance Comparison

Method	Accuracy (%)
Riem-DL + Riem-SC	74.9
LE-DL + LE-SC	73.4
Frob-DL + Frob SC	23.5
Kernelized LE DLSC [13]+ [34]	47.9
Kernelized Stein DLSC [12]+ [34]	76.7
Tensor DL+SC [52]	37.1
GDL [15]	47.7
Random DL + Riem-SC	70.3

TABLE I
BRODATZ TEXTURE DATASET

Method	Accuracy (%)
Riem-DL + Riem-SC	80.5
LE-DL + LE-SC	80.0
Frob-DL + Frob SC	77.6
Kernelized LE DLSC [13]+ [34]	86.6
Kernelized Stein DLSC [12] [34]	71.6
Tensor DL+SC [52]	67.4
GDL [15]	71.0
Random DL + Riem-SC	54.6

TABLE III
ETHZ PEOPLE DATASET

Method	Accuracy (%)
Riem-DL + Riem-SC	80.0
LE-DL + LE-SC	80.5
Frob-DL + Frob SC	54.2
Kernelized LE DLSC [13]+ [34]	86.0
Kernelized Stein DLSC [12]+ [34]	85.7
Tensor DL+SC [52]	68.1
GDL [15]	43.0
Random DL + Riem-SC	62

TABLE II
RGBD OBJECTS

Method	Accuracy (%)
Riem-DL + Riem-SC	92.4
LE-DL + LE-SC	82.6
Frob-DL + Frob SC	82.9
Kernelized LE DSC [13]+ [34]	93.1
Kernelized Stein DLSC [12] + [34]	70.1
GDL [15]	92.0
Random DL + Riem-SC	83.9

TABLE IV
YOUTUBE FACES DATASET

Kernel Methods on Sym_d^+

- Log-Euclidean distance is proved to be kernelizable
- Map Sym_d^+ to infinite dimensional feature space and apply Euclidean geometry
- (Jayasumana et al. CVPR 2013)

Algorithms	Input	Output
kSVM	(\mathbf{X}_i, y_i)	hyperplane in feature space
kPCA	$\mathbf{X}_i \in Sym_d^+$	PCA for kernel matrix
kernel k-means	$\mathbf{X}_i \in Sym_d^+$	k-means in feature space

Applications of Kernel Methods

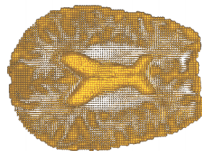
Image Categorization



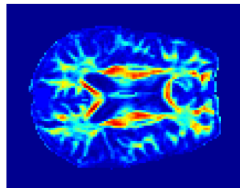
Nb. of classes	Euclidean		Cholesky		Power-Euclidean		Log-Euclidean	
	KM	KKM	KM	KKM	KM	KKM	KM	KKM
3	72.50	79.00	73.17	82.67	71.33	84.33	75.00	94.83
4	64.88	73.75	69.50	84.62	69.50	83.50	73.00	87.50
5	54.80	70.30	70.80	82.40	70.20	82.40	74.60	85.90
6	50.42	69.00	59.83	73.58	59.42	73.17	66.50	74.50
7	42.57	68.86	50.36	69.79	50.14	69.71	59.64	73.14
8	40.19	68.00	53.81	69.44	54.62	68.44	58.31	71.44

Applications of Kernel Methods

Image Segmentation



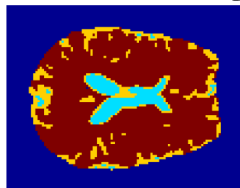
Ellipsoids



Fractional Anisotropy



Riemannian kernel



Euclidean kernel

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- Geodesic: AIRM $>$ Log-Euclidean $>$ Stein
- Efficiency: Stein \approx Log-Euclidean $>$ AIRM

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- Log-Euclidean
 - ▶ Pros: kernelizable; geodesic
- Geodesic: $\text{AIRM} > \text{Log-Euclidean} > \text{Stein}$
- Efficiency: $\text{Stein} \approx \text{Log-Euclidean} > \text{AIRM}$
- Kernelization: $\text{Log-Euclidean} > \text{Stein} > \text{AIRM}$

Future Directions

- Algorithm designed for large SPD matrices (Harandi et al. 2017)
- Riemannian Networks (Huang and Gool 2017)
- Theory of kernel methods on AIRM

Conclusion

- Certain non-Euclidean metrics are more faithful to the Sym_d^+
- Selecting correct metric is important
- Geometry-aware methods are emerging in the past 5 years
- Geometry-aware methods for other manifolds are also being studied