

Ex 1 Show that $(I - \beta vv^T)x = \alpha e_1$ when $v = x - \alpha e_1$ and $\alpha = \pm \|x\|_2$.

Solution: Equivalent to showing that

$$x - (\beta x^T v)v = \alpha e_1 \quad \text{i.e.,} \quad x - \alpha e_1 = (\beta x^T v)v$$

but recall that $v = x - \alpha e_1$ so we need to show that

$$\beta x^T v = 1 \quad \text{i.e., that} \quad \frac{2}{\|x - \alpha e_1\|_2^2} (x^T v) = 1$$

➤ Denominator = $\|x\|_2^2 + \alpha^2 - 2\alpha e_1^T x = 2(\|x\|_2^2 - \alpha e_1^T x)$

➤ Numerator = $2x^T v = 2x^T(x - \alpha e_1) = 2(\|x\|_2^2 - \alpha x^T e_1)$

Numerator/ Denominator = 1. \square

Ex 2 Cost of Householder QR?

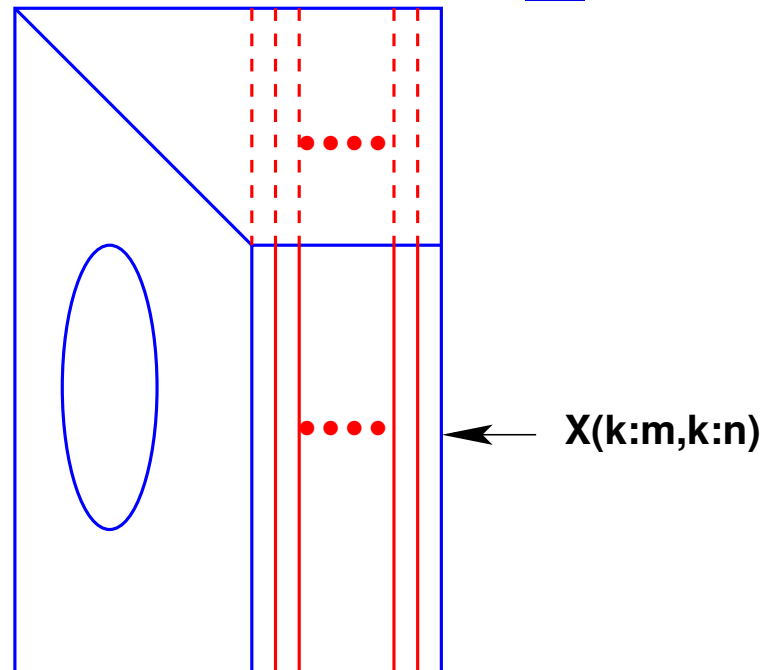
Solution: Look at the algorithm: each step works in rectangle $X(k : m, k : n)$. Step k : twice $2(m - k + 1)(n - k + 1)$

$$\begin{aligned}
 T(n) &= \sum_{k=1}^n 4(m - k + 1)(n - k + 1) \\
 &= 4 \sum_{k=1}^n [(m - n) + (n - k + 1)](n - k + 1) \\
 &= 4 \left[(m - n) * \frac{n(n + 1)}{2} + \frac{n(n + 1)(2n + 1)}{6} \right] \\
 &\approx (m - n) * 2n^2 + 4n^3/3 \\
 &= 2mn^2 - \frac{2}{3}n^3
 \end{aligned}$$



3 Suppose you know the norms of each column of X at the start. What happens to each of the norms of $X(2 : m, j)$ for $j = 2, \dots, n$? Generalize this to step k and obtain a procedure to inexpensively compute the desired norms at each step.

Solution: The trick that is used is that the 2-norm of each column does not change throughout the algorithm. This is simple to see because each column is multiplied by a Householder transformation P_k at each step. These Householder transformations are unitary and preserve the length. The square of the 2-norm of $X(k : n, j)$ (solid red lines in Figure) is the original square of the 2-norm of $X(k : n, j)$ minus the square of the 2-norm of $X(1 : k - 1, j)$ (dashed red lines in Figure). (solid red lines in Figure) In order to update $\|X(k : n, j)\|^2$ – all we have to do is subtract $\|X(k - 1, j)\|^2$ at each step k . This costs very little. \square



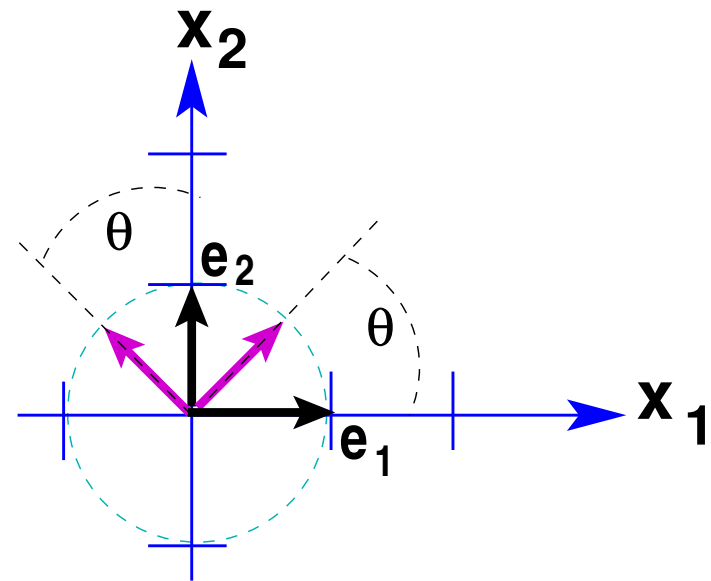
4 Consider the mapping that sends any point x in \mathbb{R}^2 into a point y in \mathbb{R}^2 that is *rotated* from x by an angle θ . Find the matrix representing the mapping. [Hint: observe how the canonical basis is transformed.] Show an illustration. What is the mapping corresponding to an angle $-\theta$?

Solution: The vector $e_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ is transformed to $\begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$. The vector $e_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ is transformed to $\begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix}$.

These are the first and second columns of the mapping! So the matrix representing the rotation is

$$R_\theta = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

An illustration is shown in the figure.



A Givens rotation performs a rotation of angle $-\theta$. □