

LARGE SPARSE EIGENVALUE PROBLEMS

- Projection methods
- The subspace iteration
- Krylov subspace methods: Arnoldi and Lanczos
- Golub-Kahan-Lanczos bidiagonalization

General Tools for Solving Large Eigen-Problems

- Projection techniques – Arnoldi, Lanczos, Subspace Iteration;
- Preconditionings: shift-and-invert, Polynomials, ...
- Deflation and restarting techniques
- Computational codes often combine these three ingredients

A few popular solution Methods

- Subspace Iteration [Now less popular – sometimes used for validation]
- Arnoldi's method (or Lanczos) with polynomial acceleration
- Shift-and-invert and other preconditioners. [Use Arnoldi or Lanczos for $(A - \sigma I)^{-1}$.]
- Davidson's method and variants, Jacobi-Davidson
- Specialized method: Automatic Multilevel Substructuring (AMLS).

Projection Methods for Eigenvalue Problems

Projection method onto K orthogonal to L

- Given: Two subspaces K and L of same dimension.
- Approximate eigenpairs $\tilde{\lambda}, \tilde{u}$, obtained by solving:

$$\text{Find: } \tilde{\lambda} \in \mathbb{C}, \tilde{u} \in K \text{ such that } (\tilde{\lambda}I - A)\tilde{u} \perp L$$

- Two types of methods:

Orthogonal projection methods: Situation when $L = K$.

Oblique projection methods: When $L \neq K$.

- First situation leads to Rayleigh-Ritz procedure

Rayleigh-Ritz projection

Given: a subspace X known to contain good approximations to eigenvectors of A .

Question: How to extract 'best' approximations to eigenvalues/eigenvectors from this subspace?

Answer: Orthogonal projection method

- Let $Q = [q_1, \dots, q_m]$ = orthonormal basis of X
- Orthogonal projection method onto X yields:

$$Q^H (A - \tilde{\lambda} I) \tilde{u} = 0 \rightarrow$$

- $Q^H A Q y = \tilde{\lambda} y$ where $\tilde{u} = Q y$
- Known as Rayleigh Ritz process

Procedure:

1. Obtain an orthonormal basis of X
2. Compute $C = Q^H A Q$ (an $m \times m$ matrix)
3. Obtain Schur factorization of C , $C = Y R Y^H$
4. Compute $\tilde{U} = Q Y$

Property: if X is (exactly) invariant, then procedure will yield exact eigenvalues and eigenvectors.

Proof: Since X is invariant, $(A - \tilde{\lambda}I)u = Qz$ for a certain z . $Q^H Qz = 0$ implies $z = 0$ and therefore $(A - \tilde{\lambda}I)u = 0$.

➤ Can use this procedure in conjunction with the subspace obtained from subspace iteration algorithm

Subspace Iteration

Original idea: projection technique onto a subspace of the form
 $Y = A^k X$

Practically: A^k replaced by suitable polynomial

Advantages: ● Easy to implement (in symmetric case);
● Easy to analyze;

Disadvantage: Slow.

➤ Often used with polynomial acceleration: $A^k X$ replaced by $C_k(A)X$. Typically $C_k =$ Chebyshev polynomial.

Algorithm: Subspace Iteration with Projection

1. **Start:** Choose an initial system of vectors $\mathbf{X} = [x_0, \dots, x_m]$ and an initial polynomial C_k .
2. **Iterate:** Until convergence do:
 - (a) Compute $\hat{\mathbf{Z}} = C_k(\mathbf{A})\mathbf{X}$. [Simplest case: $\hat{\mathbf{Z}} = \mathbf{A}\mathbf{X}$.]
 - (b) Orthonormalize $\hat{\mathbf{Z}}$: $[\mathbf{Z}, \mathbf{R}_Z] = qr(\hat{\mathbf{Z}}, 0)$
 - (c) Compute $\mathbf{B} = \mathbf{Z}^H \mathbf{A} \mathbf{Z}$
 - (d) Compute the Schur factorization $\mathbf{B} = \mathbf{Y} \mathbf{R}_B \mathbf{Y}^H$ of \mathbf{B}
 - (e) Compute $\mathbf{X} := \mathbf{Z} \mathbf{Y}$.
 - (f) Test for convergence. If satisfied stop. Else select a new polynomial $C'_{k'}$ and continue.

THEOREM: Let $S_0 = \text{span}\{x_1, x_2, \dots, x_m\}$ and assume that S_0 is such that the vectors $\{Px_i\}_{i=1, \dots, m}$ are linearly independent where P is the spectral projector associated with $\lambda_1, \dots, \lambda_m$. Let \mathcal{P}_k the orthogonal projector onto the subspace $S_k = \text{span}\{X_k\}$. Then for each eigenvector u_i of A , $i = 1, \dots, m$, there exists a unique vector s_i in the subspace S_0 such that $Ps_i = u_i$. Moreover, the following inequality is satisfied

$$\|(I - \mathcal{P}_k)u_i\|_2 \leq \|u_i - s_i\|_2 \left(\left| \frac{\lambda_{m+1}}{\lambda_i} \right| + \epsilon_k \right)^k, \quad (1)$$

where ϵ_k tends to zero as k tends to infinity.

KRYLOV SUBSPACE METHODS

Krylov subspace methods

Principle: Projection methods on Krylov subspaces:

$$K_m(A, v_1) = \text{span}\{v_1, Av_1, \dots, A^{m-1}v_1\}$$

- The most important class of projection methods [for linear systems and for eigenvalue problems]
- Variants depend on the subspace L
- Let $\mu = \text{deg. of minimal polynom. of } v_1$. Then:
 - $K_m = \{p(A)v_1 \mid p = \text{polynomial of degree } \leq m - 1\}$
 - $K_m = K_\mu$ for all $m \geq \mu$. Moreover, K_μ is invariant under A .
 - $\dim(K_m) = m$ iff $\mu \geq m$.

Arnoldi's algorithm

- Goal: to compute an orthogonal basis of K_m .
- Input: Initial vector v_1 , with $\|v_1\|_2 = 1$ and m .

ALGORITHM : 1. *Arnoldi's procedure*

For $j = 1, \dots, m$ *do*
 Compute $w := Av_j$
 For $i = 1, \dots, j$, *do* $\begin{cases} h_{i,j} := (w, v_i) \\ w := w - h_{i,j}v_i \end{cases}$
 $h_{j+1,j} = \|w\|_2;$
 $v_{j+1} = w/h_{j+1,j}$
End

- Based on Gram-Schmidt procedure

Result of Arnoldi's algorithm

$$\text{Let: } \overline{H}_m = \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ & x & x & x & x \\ & & x & x & x \\ & & & x & x \\ & & & & x \end{pmatrix}, \quad H_m = \begin{pmatrix} x & x & x & x & x \\ x & x & x & x & x \\ & x & x & x & x \\ & & x & x & x \\ & & & x & x \end{pmatrix}$$

Results:

1. $V_m = [v_1, v_2, \dots, v_m]$ orthonormal basis of K_m .
2. $AV_m = V_{m+1}\overline{H}_m = V_m H_m + h_{m+1,m}v_{m+1}e_m^T$
3. $V_m^T AV_m = H_m \equiv \overline{H}_m - \text{last row.}$

Application to eigenvalue problems

➤ Write approximate eigenvector as $\tilde{\mathbf{u}} = \mathbf{V}_m \mathbf{y}$

➤ Galerkin condition:

$$(\mathbf{A} - \tilde{\lambda} \mathbf{I}) \mathbf{V}_m \mathbf{y} \perp \mathcal{K}_m \rightarrow \mathbf{V}_m^H (\mathbf{A} - \tilde{\lambda} \mathbf{I}) \mathbf{V}_m \mathbf{y} = \mathbf{0}$$

➤ Approximate eigenvalues are eigenvalues of \mathbf{H}_m

$$\mathbf{H}_m \mathbf{y}_j = \tilde{\lambda}_j \mathbf{y}_j$$

➤ Associated approximate eigenvectors are

$$\tilde{\mathbf{u}}_j = \mathbf{V}_m \mathbf{y}_j$$

➤ Typically a few of the outermost eigenvalues will converge first.

Hermitian case: The Lanczos Algorithm

- The Hessenberg matrix becomes tridiagonal :

$$A = A^H \quad \text{and} \quad V_m^H A V_m = H_m \quad \rightarrow \quad H_m = H_m^H$$

- Denote H_m by T_m and \bar{H}_m by \bar{T}_m . We can write

$$T_m = \begin{pmatrix} \alpha_1 & \beta_2 & & & \\ \beta_2 & \alpha_2 & \beta_3 & & \\ & \beta_3 & \alpha_3 & \beta_4 & \\ & & \cdot & \cdot & \cdot \\ & & & \cdot & \cdot & \cdot \\ & & & & \beta_m & \alpha_m \end{pmatrix}$$

- Relation $AV_m = V_{m+1}\bar{T}_m$

- Consequence: three term recurrence

$$\beta_{j+1}v_{j+1} = Av_j - \alpha_jv_j - \beta_jv_{j-1}$$

ALGORITHM : 2. *Lanczos*

1. Choose an initial v_1 with $\|v_1\|_2 = 1$;
Set $\beta_1 \equiv 0, v_0 \equiv 0$
2. For $j = 1, 2, \dots, m$ Do:
3. $w_j := Av_j - \beta_jv_{j-1}$
4. $\alpha_j := (w_j, v_j)$
5. $w_j := w_j - \alpha_jv_j$
6. $\beta_{j+1} := \|w_j\|_2$. If $\beta_{j+1} = 0$ then Stop
7. $v_{j+1} := w_j/\beta_{j+1}$
8. EndDo

Hermitian matrix + Arnoldi \rightarrow Hermitian Lanczos

- In theory v_i 's defined by 3-term recurrence are orthogonal.
- However: in practice severe loss of orthogonality;

Observation [Paige, 1981]: Loss of orthogonality starts suddenly, when the first eigenpair has converged. It is a sign of loss of linear independence of the computed eigenvectors. When orthogonality is lost, then several the copies of the same eigenvalue start appearing.

Reorthogonalization

- Full reorthogonalization – reorthogonalize v_{j+1} against all previous v_i 's every time.
- Partial reorthogonalization – reorthogonalize v_{j+1} against all previous v_i 's only when needed [Parlett & Simon]
- Selective reorthogonalization – reorthogonalize v_{j+1} against computed eigenvectors [Parlett & Scott]
- No reorthogonalization – Do not reorthogonalize - but take measures to deal with 'spurious' eigenvalues. [Cullum & Willoughby]

Lanczos Bidiagonalization

► We now deal with rectangular matrices. Let $A \in \mathbb{R}^{m \times n}$.

ALGORITHM : 3. Golub-Kahan-Lanczos

1. Choose an initial v_1 with $\|v_1\|_2 = 1$;
Set $\beta_0 \equiv 0, u_0 \equiv 0$
2. For $k = 1, \dots, p$ Do:
3. $\hat{u} := Av_k - \beta_{k-1}u_{k-1}$
4. $\alpha_k = \|\hat{u}\|_2$; $u_k = \hat{u}/\alpha_k$
5. $\hat{v} = A^T u_k - \alpha_k v_k$
6. $\beta_k = \|\hat{v}\|_2$; $v_{k+1} := \hat{v}/\beta_k$
7. EndDo

Let:

$$\begin{array}{l} V_{p+1} = [v_1, v_2, \dots, v_{p+1}] \in \mathbb{R}^{n \times (p+1)} \\ U_p = [u_1, u_2, \dots, u_p] \in \mathbb{R}^{m \times p} \end{array}$$

Let:


$$B_p = \begin{bmatrix} \alpha_1 & \beta_1 & & & & \\ & \alpha_2 & \beta_2 & & & \\ & & \cdots & \cdots & & \\ & & & \cdots & \cdots & \\ & & & & \cdots & \cdots \\ & & & & & \alpha_p & \beta_p \end{bmatrix};$$

- $\hat{B}_p = B_p(:, 1 : p)$
- $V_p = [v_1, v_2, \dots, v_p] \in \mathbb{R}^{n \times p}$

Result:

- $V_{p+1}^T V_{p+1} = I$
- $U_p^T U_p = I$
- $AV_p = U_p \hat{B}_p$
- $A^T U_p = V_{p+1} B_p^T$

- Observe that :
$$\begin{aligned} A^T (AV_p) &= A^T (U_p \hat{B}_p) \\ &= V_{p+1} B_p^T \hat{B}_p \end{aligned}$$
- $B_p^T \hat{B}_p$ is a (symmetric) tridiagonal matrix of size $(p + 1) \times p$
- Call this matrix \overline{T}_p . Then:
$$(A^T A) V_p = V_{p+1} \overline{T}_p$$
- Standard Lanczos relation !
- Algorithm is equivalent to standard Lanczos applied to $A^T A$.
- Similar result for the u_i 's [involves AA^T]

 Work out the details: What are the entries of \overline{T}_p relative to those of B_p ?