CSci 5271 Introduction to Computer Security Day 26: Usability and security

Stephen McCamant University of Minnesota, Computer Science & Engineering

Outline

Usability and security

- Announcements intermission
- Usable security example areas
- AI/LLM safety and security, cont'd

DNSSEC



Most users are benign and sensible

- On the other hand, you can't just treat users as adversaries
 - Some level of trust is inevitable
 - Your institution is not a prison
- Also need to take advantage of user common sense and expertise
 - A resource you can't afford to pass up

Don't blame users

- "User error" can be the end of a discussion
- This is a poor excuse
- Almost any "user error" could be avoidable with better systems and procedures

Users as rational

Economic perspective: users have goals and pursue them

They're just not necessarily aligned with security

Ignoring a security practice can be rational if the rewards is greater than the risk



User attention is a resource

- Users have limited attention to devote to security
 Exaggeration: treat as fixed
- If you waste attention on unimportant things, it won't be available when you need it
- Fable of the boy who cried wolf



Research: deception and ethics

- Have to be very careful about ethics of experiments with human subjects
 - Enforced by institutional review systems
- When is it acceptable to deceive subjects?
 Many security problems naturally include deception

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Presentation schedule posted

Presentations will occur the next (last) three lectures

- Schedule posted today on Piazza
- 18 (13+5) minutes per project, with some administrative material interspersed

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Email encryption

- Technology became available with PGP in the early 90s
- Classic depressing study: "Why Johnny can't encrypt: a usability evaluation of PGP 5.0" (USENIX Security 1999)
- Still an open "challenge problem"
- Also some other non-Ul difficulties: adoption, govt. policy















Permissions manifest

- Android approach: present listed of requested permissions at install time
- Can be hard question to answer hypothetically
 Users may have hard time understanding implications
- User choices seem to put low value on privacy

Time-of-use checks

- iOS approach: for narrower set of permissions, ask on each use
- Proper context makes decisions clearer
- But, have to avoid asking about common things
- iOS app store is also more closely curated

Trusted UI for privileged actions

- Trusted UI works better when asking permission (e.g., Oakland'12)
- 🖲 Say, "take picture" button in phone app
 - Requested by app
 - Drawn and interpreted by OS
 - OS well positioned to be sure click is real
- Little value to attacker in drawing fake button

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Emergent risks

Scaling LLMs have often shown novel capabilities

 Which ones are most concerning in amplifying AI risk?
 Planning, pursuing goals (positive applications too)
 Self-replication (e.g., compare computer worm)
 Real world influence and deception

 Example: TaskRabbit to solve a CAPTCHA

Medium-term concerns

Economic disruption

E.g., widespread job losses and unemployment

- Acceleration: positive feedback increasing the rate of AI development
 - Reckless competition towards Al goals
 - Al facilitating science and technological development

Some reasons alignment is hard

- Humans already can't agree among themselves on universal values
- Human desires have a lot of implicit side conditions and unstated restrictions
- We don't understand many details of how LLMs work internally
- If Als become smarter than people, why would they want to obey us?

Hypothetical endpoints

🖲 Paperclip maximizer

- Seemingly simple goal + great capability = deeply undesirable result
- Will super-human AIs treat humans the way humans have treated non-human animals?
 - Extreme loss of agency is possible without destruction
 - Many different example animals and possible perspectives
 - Too close of an analogy may be unrealistic, since AI may be much less like us than animals are

Precaution and p(doom)

- A trending conversation topic is comparing estimates on the probability of a catastrophic outcome from AI
- Surprisingly many people working in Al have a significant p(doom)
 - Progress is inevitable, or it would be worse without me
- Choosing not to pursue technology because of downside risks is rare
 - Compare: nuclear weapons and energy

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DNSSEC

DNS: trusted but vulnerable

- Almost every higher-level service interacts with DNS
- UDP protocol with no authentication or crypto Lots of attacks possible
- Problems known for a long time, but challenge to fix compatibly

DNSSEC goals and non-goals

- + Authenticity of positive replies
- + Authenticity of negative replies
- + Integrity
- Confidentiality
- Availability

First cut: signatures and certificates Each resource record gets an RRSIG signature E.g., A record for one name→address mapping Observe: signature often larger than data Signature validation keys in DNSKEY RRs Recursive chain up to the root (or other "anchor")

Add more indirection

- DNS needs to scale to very large flat domains like . com
- Facilitated by having single DS RR in parent indicating delegation
- Chain to root now includes DSes as well

Negative answers

Also don't want attackers to spoof non-existence Gratuitous denial of service, force fallback, etc.

- **E** But don't want to sign "x does not exist" for all x
- Solution 1, NSEC: "there is no name between acacia and baobab"

Preventing zone enumeration

- Many domains would not like people enumerating all their entries
- DNS is public, but "not that public"
- Unfortunately NSEC makes this trivial
- Compromise: NSEC3 uses password-like salt and repeated hash, allows opt-out

DANE: linking TLS to DNSSEC

"DNS-based Authentication of Named Entities"
 DNS contains hash of TLS cert, don't need CAs
 How is DNSSEC's tree of certs better than TLS's?

Signing the root

- Political problem: many already distrust US-centered nature of DNS infrastructure
- Practical problem: must be very secure with no single point of failure
- Finally accomplished in 2010
 - Solution involves 'key ceremonies', international committees, smart cards, safe deposit boxes, etc.

Deployment

- Standard deployment problem: all cost and no benefit to being first mover
- Servers working on it, mostly top-down
- Clients: still less than 20%
- Will probably be common for a while: insecure connection to secure resolver

What about privacy?

- Users increasingly want privacy for their DNS queries as well
- Older DNSCurve and DNSCrypt protocols were not standardized
- More recent "DNS over TLS" and "DNS over HTTPS" are RFCs
- DNS over HTTPS in major browsers might have serious centralization effects