

## LINEAR EQUATIONS [1.1] + (CONTINUED)

3-1

## Gaussian Elimination

- Back to arbitrary linear systems.

Principle of the method: Since triangular systems are easy to solve, we will transform a linear system into one that is triangular. Main operation: combine rows so that zeros appear in the required locations to make the system triangular.

Recall Notation: Augmented form of a system

$$\begin{cases} 2x_1 + 4x_2 + 4x_3 = 2 \\ x_1 + 3x_2 + 1x_3 = 1 \\ x_1 + 5x_2 + 6x_3 = -6 \end{cases} \quad \text{Notation: } \left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 1 & 3 & 1 & 1 \\ 1 & 5 & 6 & -6 \end{array} \right]$$

- Main operation used: scaling and adding rows.

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Text: 1.1 – Gauss

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- Examples of such operations.

**Example:** Replace row 2 by: row 2 + row 1:

$$\left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 1 & 3 & 1 & 1 \\ 1 & 5 & 6 & -6 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 3 & 7 & 5 & 3 \\ 1 & 5 & 6 & -6 \end{array} \right]$$

**Example:** Replace row 3 by: 2 times row 3 - row 1:

$$\left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 3 & 7 & 5 & 3 \\ 1 & 5 & 6 & -6 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 3 & 7 & 5 & 3 \\ 0 & 6 & 8 & -14 \end{array} \right]$$

**Example:** Replace row 1 by: (0.5 \* row 1)

$$\left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 3 & 7 & 5 & 3 \\ 0 & 6 & 8 & -14 \end{array} \right] \rightarrow \left[ \begin{array}{ccc|c} 1 & 2 & 2 & 1 \\ 3 & 7 & 5 & 3 \\ 0 & 6 & 8 & -14 \end{array} \right]$$

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Text: 1.1 – Gauss

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## Gaussian Elimination (cont.)

- Go back to original system. Step 1 must **eliminate**  $x_1$  from equations 2 and 3, i.e.,
- It must transform:

$$\left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 1 & 3 & 1 & 1 \\ 1 & 5 & 6 & -6 \end{array} \right] \text{ into: } \left[ \begin{array}{ccc|c} * & * & * & * \\ 0 & * & * & * \\ 0 & * & * & * \end{array} \right]$$

$$\text{row}_2 := \text{row}_2 - \frac{1}{2} \times \text{row}_1; \quad \text{row}_3 := \text{row}_3 - \frac{1}{2} \times \text{row}_1:$$

$$\left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 1 & 5 & 6 & -6 \end{array} \right] \quad \left[ \begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 4 & -7 \end{array} \right]$$

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Text: 1.1 – Gauss


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➤ Step 2 must now transform:

$$\begin{bmatrix} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 4 & -7 \end{bmatrix} \text{ into: } \begin{bmatrix} * & * & * & * \\ 0 & * & * & * \\ 0 & 0 & * & * \end{bmatrix}$$

$$\text{row}_3 := \text{row}_3 - 3 \times \text{row}_2 : \rightarrow \begin{bmatrix} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 7 & -7 \end{bmatrix}$$

• System is now triangular  $\begin{cases} 2x_1 + 4x_2 + 4x_3 = 2 \\ x_2 - x_3 = 0 \\ 7x_3 = -7 \end{cases} \rightarrow \text{Solve}$

 Find the solution of the above triangular system and verify that it is a solution of the original system

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Text: 1.1 – Gauss

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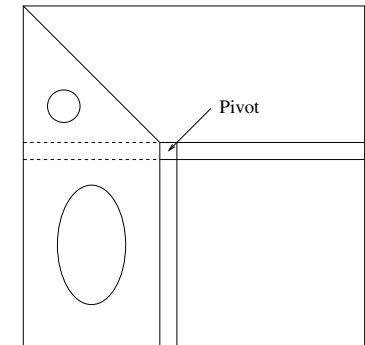
## Gaussian Elimination: The algorithm

Recall: an algorithm is a sequence of operations (a 'recipe') to be performed by a computer.

➤ General step of Gaussian elimination :

➤ At step  $k$  subtract multiples of row  $k$  from rows  $k+1, k+2, \dots, n$  in order to zero-out entries below  $a_{kk}$  in column  $k$ .

➤ Repeat this step for  $k = 1, 2, \dots, n-1$



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Text: 1.1 – Gauss

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Step  $k$  in words:

for each row  $i$  where  $i$  runs from  $i = k+1$  to  $i = n$  do:  
subtract  $piv * \text{row } k$  from row  $i$  (where  $piv = a_{ik}/a_{kk}$ ).

### ALGORITHM : 1. Gaussian Elimination

1. For  $k = 1 : n - 1$  Do:
2.   For  $i = k + 1 : n$  Do:
3.      $piv := a_{ik}/a_{kk}$
4.     For  $j := k + 1 : n + 1$  Do :
5.        $a_{ij} := a_{ij} - piv * a_{kj}$
6.     End
6.   End
7. End

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Text: 1.1 – Gauss

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### Matlab Script:

```
function [x] = gauss (A, b)
% function [x] = gauss (A, b)
% solves A x = b by Gaussian elimination
n = size(A,1) ;
A = [A,b];
for k=1:n-1
    for i=k+1:n
        piv = A(i,k) / A(k,k) ;
        A(i,k+1:n+1)=A(i,k+1:n+1)-piv*A(k,k+1:n+1);
    end
end
x = backsolv(A,A(:,n+1));
```

➤ Input: matrix  $A$  and right-hand side  $b$ . Output: solution  $x$ .

➤ Invokes backsolv.m to solve final triangular system.

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Text: 1.1 – Gauss

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## Gaussian Elimination: Pivoting

Consider again Gaussian Elimination for the linear system

$$\begin{cases} 2x_1 + 2x_2 + 4x_3 = 2 \\ x_1 + x_2 + x_3 = 1 \\ x_1 + 4x_2 + 6x_3 = -5 \end{cases} \quad \text{Or:} \quad \begin{array}{ccc|c} 2 & 2 & 4 & 2 \\ 1 & 1 & 1 & 1 \\ 1 & 4 & 6 & -5 \end{array}$$

$$\text{row}_2 := \text{row}_2 - \frac{1}{2} \times \text{row}_1: \quad \text{row}_3 := \text{row}_3 - \frac{1}{2} \times \text{row}_1:$$

$$\begin{array}{ccc|c} 2 & 2 & 4 & 2 \\ 0 & 0 & -1 & 0 \\ 1 & 4 & 6 & -5 \end{array}$$

$$\begin{array}{ccc|c} 2 & 2 & 4 & 2 \\ 0 & 0 & -1 & 0 \\ 0 & 3 & 4 & -6 \end{array}$$

► Pivot  $a_{22}$  is zero. Solution :  
permute rows 2 and 3  $\longrightarrow$

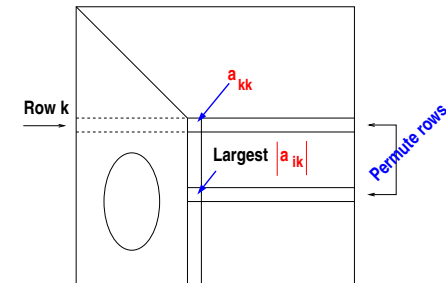
$$\begin{array}{ccc|c} 2 & 2 & 4 & 2 \\ 0 & 3 & 4 & -6 \\ 0 & 0 & -1 & 0 \end{array}$$

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Text: 1.1 – Gauss

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## Gaussian Elimination: Partial Pivoting



General situation

► Partial Pivoting: \*Always\* Permute row  $k$  with row  $l$  such that

$$|a_{lk}| = \max_{i=k, \dots, n} |a_{ik}|$$

► More 'stable' algorithm.

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Text: 1.1 – Gauss

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## Gauss-Jordan Elimination

**Principle of the method:** We will now transform the system into one that is even easier to solve than a triangular system, namely a **diagonal** system. The method is very similar to Gaussian Elimination. It is just a bit more expensive.

Back to original system (P. 2-2). Step 1 must transform:

$$\begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 1 & 3 & 1 & 1 \\ 1 & 5 & 6 & -6 \end{array} \quad \text{into:} \quad \begin{array}{cccc} x & x & x & x \\ 0 & x & x & x \\ 0 & x & x & x \end{array}$$

► Same step as 1st step of Gaussian Elimination.

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Text: 1.1-.2 – GaussJordan

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$$\text{row}_2 := \text{row}_2 - 0.5 \times \text{row}_1: \quad \text{row}_3 := \text{row}_3 - 0.5 \times \text{row}_1:$$

Step 1:

$$\begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 1 & 5 & 6 & -6 \end{array}$$

$$\begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 4 & -7 \end{array}$$

Must now transform:

$$\begin{array}{ccc|c} 2 & 4 & 4 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 4 & -7 \end{array}$$

$$\text{into:} \quad \begin{array}{cccc} x & 0 & x & x \\ 0 & x & x & x \\ 0 & 0 & x & x \end{array}$$

$$\text{row}_1 := \text{row}_1 - 4 \times \text{row}_2: \quad \text{row}_3 := \text{row}_3 - 3 \times \text{row}_2:$$

Step 2:

$$\begin{array}{ccc|c} 2 & 0 & 8 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 3 & 4 & -7 \end{array}$$

$$\begin{array}{ccc|c} 2 & 0 & 8 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 7 & -7 \end{array}$$

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Text: 1.1-.2 – GaussJordan

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There is now a third step:

To transform:  $\begin{bmatrix} 2 & 0 & 8 & 2 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 7 & -7 \end{bmatrix}$  into:  $\begin{bmatrix} x & 0 & 0 & x \\ 0 & x & 0 & x \\ 0 & 0 & x & x \end{bmatrix}$

$row_1 := row_1 - \frac{8}{7} \times row_3$ ;  $row_2 := row_2 - \frac{-1}{7} \times row_3$ :

Step 3:

$$\begin{bmatrix} 2 & 0 & 0 & 10 \\ 0 & 1 & -1 & 0 \\ 0 & 0 & 7 & -7 \end{bmatrix} \quad \begin{bmatrix} 2 & 0 & 0 & 10 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 7 & -7 \end{bmatrix}$$

Final System:  $\begin{cases} 2x_1 & = 10 \\ & x_2 & = -1 \\ & 7x_3 & = -7 \end{cases}$  Solution:  $\begin{cases} x_1 = 5 \\ x_2 = -1 \\ x_3 = -1 \end{cases}$

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Text: 1.1-.2 – GaussJordan

3-13

## Gauss-Jordan - variants

**Common variant:** Before an elimination step is started divide the row by diagonal entry  $a_{kk}$

➤ At the end all diagonal entries are ones  $\rightarrow$  solution = rhs

 Redo the previous example with this variant.

 Is this more or less costly than the original method?

NOTE: unless otherwise specified Gauss-Jordan will refer to this scaled version.

➤ Also: Pivoting can be implemented just like Gaussian elimination.

**Important:** Never swap a pivot row with a row above it! (destroys structure)

3-14

Text: 1.1-.2 – GaussJordan

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```
function x = gaussj (A, b)
%-----
% function x = gaussj (A, b)
% solves A x = b by Gauss-Jordan elimination
% this version scales rows.
%-----
n = size(A,1) ;
A = [A,b] ;
for k=1:n
    A(k,k:n+1) = A(k,k:n+1)/A(k,k);
    for i=1:n
        if (i ~= k)
            piv = A(i,k) ;
            A(i,k:n+1)=A(i,k:n+1)-piv*A(k,k:n+1);
        end
    end
end
x = A(:,n+1);
```

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Text: 1.1-.2 – GaussJordan

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## Linear systems – summary of complexity results

➤ The number of operations needed to solve a **triangular linear system** with  $n$  unknowns is

$$C_T(n) = n^2$$

➤ The number of operations required to solve a linear system with  $n$  unknowns by **Gaussian elimination** is

$$C_G(n) \approx \frac{2}{3}n^3$$

➤ The number of operations required to solve a linear system with  $n$  unknowns by **Gauss-Jordan elimination** is

$$C_{GJ}(n) \approx n^3$$

➤ Note: remember that Gauss-Jordan costs 50% more than Gauss.

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Text: 1.1-.2 – GaussJordan

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