THE MATRIX EQUATION AX = B [1.4]

The product Ax

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Definition: If A is an $m \times n$ matrix, with columns $a_1, ..., a_n$, and if x is in \mathbb{R}^n , then the product of A and x, denoted by Ax is the linear combination of the columns of A using the corresponding entries in x as weights; that is,

$$Ax = [a_1,a_2,\cdots,a_n] egin{bmatrix} x_1\ x_2\ dots\ x_n\end{bmatrix} = x_1a_1+x_2a_2+\cdots x_na_n$$

> Ax is defined only if the number of columns of A equals the number of entries in x

Example:

Let
$$A = \begin{bmatrix} 1 & -1 & 2 \\ 3 & 0 & -2 \\ 0 & -2 & 3 \end{bmatrix}$$
 and $x = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$ Then:
 $Ax = 2 \times \begin{bmatrix} 1 \\ 3 \\ 0 \end{bmatrix} - \begin{bmatrix} -1 \\ 0 \\ -2 \end{bmatrix} + 3 \times \begin{bmatrix} 2 \\ -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 9 \\ 0 \\ 11 \end{bmatrix}$

> Ax is the Matrix-by-vector product of A by x

'matvec'

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What is the cost (operation count) of a 'matvec'?

Properties of the matrix-vector product

Theorem: If A is an $m \times n$ matrix, u and v are vectors in \mathbb{R}^n , and α is a scalar, then

1.
$$A(u+v) = Au + Av;$$

2. $A(\alpha u) = \alpha(Au)$

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Prove this result using only the definition (columns)

 \checkmark Prove that for any vectors u, v in \mathbb{R}^n and any scalars lpha, eta we have

$$A(\alpha u + \beta v) = \alpha A u + \beta A v$$

Row-wise matrix-vector product

(in the form of an exercise)

Suppose you have an $m \times n$ matrix A and a vector x of size n, show how you can compute an entry of the result y = Ax, without computing the others. Use the following example.

Example:

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Let
$$A = \begin{bmatrix} 1 & -1 & 2 \\ 3 & 0 & -2 \\ 0 & -2 & 3 \end{bmatrix}$$
 and $x = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}$. Let $y = Ax$

 $\stackrel{\checkmark}{\frown}$ How would you compute y_2 (only) $\stackrel{\checkmark}{\frown}$ General rule or process? Cost?Matlab code?

The matrix equation Ax = b

We can now write a system of linear equations as a vector equation involving a linear combination of vectors.

For example, the $egin{array}{c|c|c|c|c|} x_1+2x_2 & -x_3=4 \\ \text{system} & -5x_2+3x_3=1 \end{array}$ is equivalent to

The linear combination on the left-hand side is a matrix- $A = \begin{bmatrix} 1 & 2 & -1 \\ 0 & -5 & 3 \end{bmatrix}, x = \begin{vmatrix} x_1 \\ x_2 \\ x_2 \end{vmatrix}$

So: Can write above system as
$$Ax = b$$
 with $b = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$
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> Ax = b is called a matrix equation.

! Used in textbook. Better terminology: "Linear system in matrix form"

> A is the coefficient matrix, b is the right-hand side

So we have 3 different ways of writing a linear system

1. As a set of equations involving $x_1, ..., x_n$

2. In an augmented matrix form

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3. In the form of the matrix equation Ax = b

Important: these are just 3 different ways to look at the same equations. Nothing new. Only the notation is different.

Existence of a solution

> The equation Ax = b has a solution if and only if b can be written as a linear combination of the columns of A

Theorem: Let A be an $m \times n$ matrix. Then the following four statements are all mathematically equivalent. 1. For each b in \mathbb{R}^m , the equation Ax = b has a solution.

- 2. Each b in \mathbb{R}^m is a linear combination of the columns of A.
- 3. The columns of A span \mathbb{R}^m

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4. A has a pivot position in every row.

Proof

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First: 1, 2, 3 are mathematically equivalent. They just restate the same fact which is represented by statement 2.

So, it suffices to show (for an arbitrary matrix A) that (1) is true iff (4) is true, i.e., that (1) and (4) are either both true or false.

Siven b in \mathbb{R}^m , we can row reduce the augmented matrix [A|b] to reduced row echelon form [U|d].

> Note that U is the rref of A.

> If statement (4) is true, then each row of U contains a pivot position, and so d cannot be a pivot column.

So Ax = b has a solution for any b, and (1) is true.

> If (4) is false, then the last row of U is all zeros.

 \blacktriangleright Let d be any vector with a 1 in its last entry. Then [U|d] represents an inconsistent system.

Since row operations are reversible, [U|d] can be transformed back into the form [A|b] for a certain b.

The new system Ax = b is also inconsistent, and (1) is false.

Application: Markov Chains

Example: The annual population movement between four cities with an initial population of 1M each, follows the pattern shown in the figure: each number shows the fraction of the current population of city X moving to city Y. Migrations $A \leftrightarrow C$ and $B \leftrightarrow D$ are negligible.



Is there an equilibrium reached?

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If so what will be the population of each city after a very long time? Let $x^{(t)}$ = population distribution among cities at year t [starting at t = 0] - no pop. growth is assumed.

Express one step of the process as a matrixvector product:

$$x^{(t+1)} = A x^{(t)}$$

$$x^{(t)} = egin{bmatrix} x_A^{(t)} \ x_B^{(t)} \ x_C^{(t)} \ x_D^{(t)} \end{bmatrix}$$

What is A? What distinct properties does it have?

Do one step of the process by hand.

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⁴⁰⁻⁵⁰ "Iterate" a few steps with matlab (40-50 steps)

At the limit Ax = x, so x is the solution of a 'homogeneous' linear system. Find all possible solutions of this system. Among these which one is relevant?

Compare with the solution obtained by "iteration"

Application: Leontief Model [sec. 1.6 of text]

Equilibrium model of the economy

coal

Suppose we have 3 industries only [reality: hundreds]:

Each sector consumes output from the other two (+itself) and produces output that is in turn consumed by the others.

electric

steel

Distribution of Output from:			
Coal	Elec.	Steel	Purchased by
.0	.4	.6	Coal
.6	.1	.2	Elec.
.4	.5	.2	Steel
1	1	1	Total

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Problem: Find production quantities (called prices in text) of each of the 3 goods so that each sector's income matches its expenditure

 \blacktriangleright Expense for Coal: $.4p_E + .6p_S$ so we must have

$$p_C=.4p_E+.6p_S
ightarrow p_C-.4p_E-.6p_S=0$$

Similar reasoning for the other 2.
 In the end: Linear system of equations that is 'homogeneous' (RHS is zero).

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$$\begin{array}{cccc} 1 & -.4 & -.6 & 0 \\ -.6 & .9 & -.2 & 0 \\ -.4 & -.5 & .8 & 0 \end{array}$$

Use matlab to find general solution [Hint: Find the rref form first]

Application: Google's Page rank

Note : Read this to prepare for HW2!

Idea is to put order into the web by ranking pages by their importance..

Install the google-toolbar on your laptop or computer

http://toolbar.google.com/

- Tells you how important a page is...
- Google uses this for searches..
- Updated regularly..

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Still a lot of mystery in what is in it..

Page-rank - explained

Main point: A page is important if it is pointed to by other important pages.

Importance of your page (its PageRank) is determined by summing the page ranks of all pages which point to it.

► Weighting: If a page points to several other pages, then the weighting should be distributed proportionally.

Imagine many tokens doing a random walk on this graph:

- (δ/n) chance to follow one of the n links on a page,
- (1δ) chance to jump to a random page.
- What's the chance a token will land on each page?

If www.cs.umn.edu/~saad points to 10 pages including yours, then you will get 1/10 of the credit of my page.

Page-Rank - definitions

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Build a 'Hyperlink' matrix H defined as follows

"every entry h_{ij} in column j is zero except when i is one of the links from j to i in which case $h_{ij} = 1/k_j$ where $k_j =$ number of links from (j)"

Defines a (possibly huge)
Hyperlink matrix H
WII see to distinct cases:
$$h_{ij} = \begin{cases} \frac{1}{k_j} & \text{if } j \text{ points to } i \\ 0 & \text{otherwise} \end{cases}$$

$$\delta = 1 \text{ (called undamped)}$$

$$\delta < \delta < 1 \text{ (called damped)}$$

 \succ δ is a called a 'damping' parameter close to 1 – e.g. 0.85

Example: Here the 4th col-
umn of
$$H$$
 consists of zeros except
 $h_{14} = 1/5; h_{34} = 1/5;$
 $h_{64} = 1/5; h_{94} = 1/5$
 $h_{54} = 1/5;$



Simple case: $\delta = 1$

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If token is at node j (with probability 1) at some stage, in the next stage it will jump to node i with probability h_{ij} .

> Case $\delta == 1$ will be very similar to the other Markov chain examples [population movement].

• Issue: token can get stuck if a node has no outgoing links.

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General case: $0 < \delta < 1$ Assumption: token has

- δ/k_j chance of jumping to one of the k_j links from j
- 1δ chance to go to a random page

We wish to say next jump land in node i with a 'probability' of:

$$(1-\delta)+\delta h_{ij}$$
 Dont add-up to 1

Let $\rho_1, \rho_2, \dots, \rho_n$ be n measures of importance for nodes $1, 2, \dots, n$. [think of them as 'votes' or likelihoods of being visited]

• Google page-rank defines the ρ_i 's by the following equation:

$$ho_i ~=~ 1-\delta+\delta\left[rac{
ho_1}{k_1}+rac{
ho_2}{k_2}+\cdots+rac{
ho_n}{k_n}
ight]$$

Mhy is the above definition sensible?

Let e be the vector of all ones (length n) and v the vector with components $\rho_1, \rho_2, \cdots, \rho_n$.

Show that the above equation is equivalent to

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$$v = (1-\delta)e + \delta H v$$

How would you solve the system?

lacktriangleright Can show: Sum of all PageRanks == n: $\sum
ho_i = n$

Multiply Matrix H for the following case? [4 Nodes] Multiply What is the 4×4 matrix H for the following case?

A points to B and D;B points to A, C, and D;C points to A and B;D points to C;

Also: Determine the ρ_i 's for this case when $\delta = 0.9$ (Matlab)

Text: 1.5 – pagerank



 \blacktriangleright If $\delta = .9$ then solving the linear system yields v =

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1.16982 0.83867

Text: 1.5 – pagerank

The Google PageRank algorithm

> As one can imagine H can be huge so solving the linear system by GE is not practical.

Alternative: following iterative algorithm

Algorithm (PageRank)

- 1. Select initial vector $v \ (v \ge 0)$
- 2. For i=1:maxitr

3
$$v := (1 - \delta)e + \delta H v$$

4. end

Do a few steps of this algorithm for previous example