

SPARSE DIRECT METHODS

- Building blocks for sparse direct solvers
- SPD case. Sparse Column Cholesky/
- Elimination Trees - Symbolic factorization

Direct Sparse Matrix Methods

Problem addressed: Linear systems

$$Ax = b$$

- We will consider mostly Cholesky –
- We will consider some implementation details and tricks used to develop efficient solvers

Basic principles:

- Separate computation of structure from rest [symbolic factorization]
- Do as much work as possible statically
- Take advantage of clique formation (supernodes, mass-elimination).

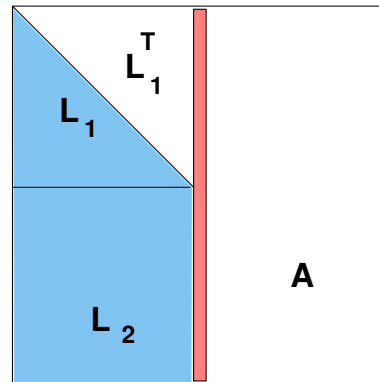
8-2

Davis: Chap. 4 – Direct

Sparse Column Cholesky

```

For  $j = 1, \dots, n$  Do:
   $l(j : n, j) = a(j : n, j)$ 
  For  $k = 1, \dots, j - 1$  Do:
    // cmod(k,j):
     $l_{j:n,j} := l_{j:n,j} - l_{j,k} * l_{j:n,k}$ 
  EndDo
  // cdiv (j) [Scale]
   $l_{j,j} = \sqrt{l_{j,j}}$ 
   $l_{j+1:n,j} := l_{j+1:n,j} / l_{j,j}$ 
EndDo
    
```



8-3

Davis: Chap. 4 – Direct

The four essential stages of a solve

1. Reordering: $A \rightarrow A := PAP^T$

- Preprocessing: uses graph [Min. deg, AMD, Nested Dissection]

2. Symbolic Factorization: Build static data structure.

- Exploits 'elimination tree', uses graph only.
- Also: 'supernodes'

3. Numerical Factorization: Actual factorization $A = LL^T$

- Pattern of L known. Use static data structure. Exploit supernodes

4. Triangular solves: Solve $Ly = b$ then $L^T x = y$

8-4

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ELIMINATION TREES

The notion of elimination tree

➤ Elimination trees are useful in many different ways [theory, symbolic factorization, etc.]

➤ For a matrix whose graph is a tree, parent of column $j < n$ is defined by

$$\text{Parent}(j) = i, \text{ where } a_{ij} \neq 0 \text{ and } i > j$$

➤ For a general matrix matrix, consider $A = LL^T$, and $G^F = \text{'filled' graph} = \text{graph of } L + L^T$. Then

$$\text{Parent}(j) = \min(i) \text{ s.t. } a_{ij} \neq 0 \text{ and } i > j$$

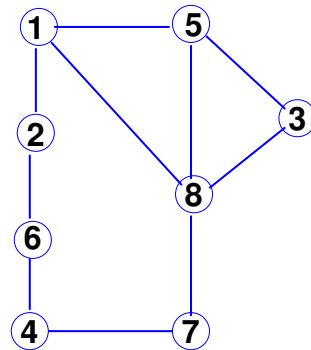
➤ Defines a tree rooted at column n (Elimintion tree).

8-6

Davis: Chap. 4 – Direct

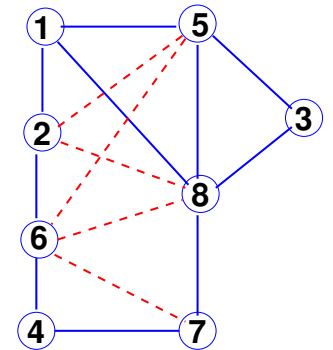
Example: Original matrix and Graph

$$\begin{bmatrix} 1 & * & & * & & & & * \\ * & 2 & & & & * & & \\ & & 3 & & * & & * & \\ & & & 4 & * & * & & \\ * & & * & & 5 & & * & \\ & * & & * & & 6 & & \\ & & & * & & & 7 & * \\ * & & * & & * & & * & 8 \end{bmatrix}$$



Filled matrix+graph

$$\begin{bmatrix} 1 & * & & * & & & & * \\ * & 2 & & \blacksquare & * & & & \blacksquare \\ & & 3 & & * & & * & \\ & & & 4 & * & * & & \\ * & \blacksquare & * & & 5 & \blacksquare & * & \\ & * & & * & \blacksquare & 6 & \blacksquare & \blacksquare \\ & & & * & & \blacksquare & 7 & * \\ * & \blacksquare & * & & * & \blacksquare & * & 8 \end{bmatrix}$$



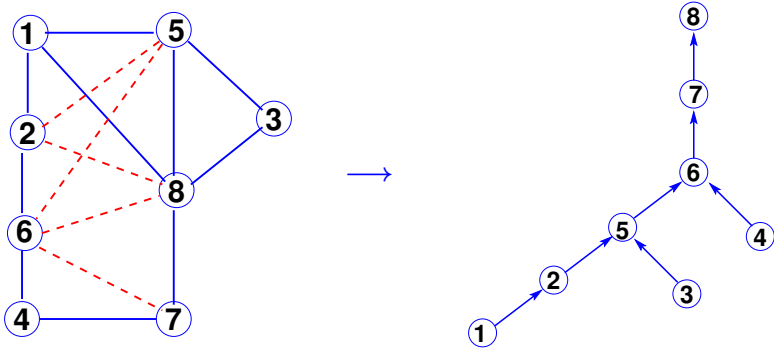
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Corresponding Elimination Tree

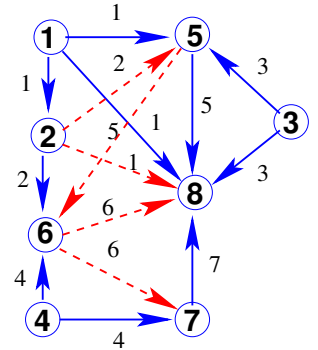


- Parent(i) = 'first nonzero entry in L(i+1:n,i)'
- Parent(i) = $\min \{j > i \mid j \in Adj_{GF}(i)\}$

Where does the elimination tree come from?

➤ Answer in the form of an exercise.

Consider the elimination steps for the previous example. A directed edge means a row (column) modification. It shows the task dependencies. There are unnecessary dependencies. For example: $1 \rightarrow 5$ can be removed because it is subsumed by the path $1 \rightarrow 2 \rightarrow 5$.



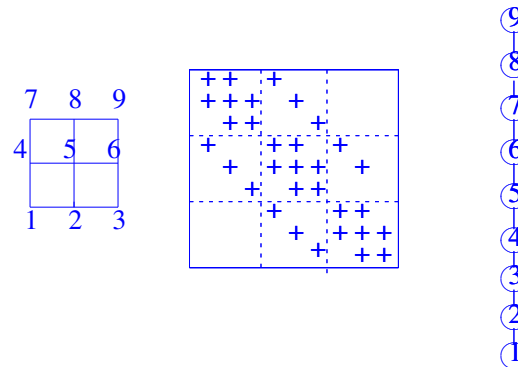
To do: Remove all the redundant dependencies.. What is the result?

Facts about elimination trees

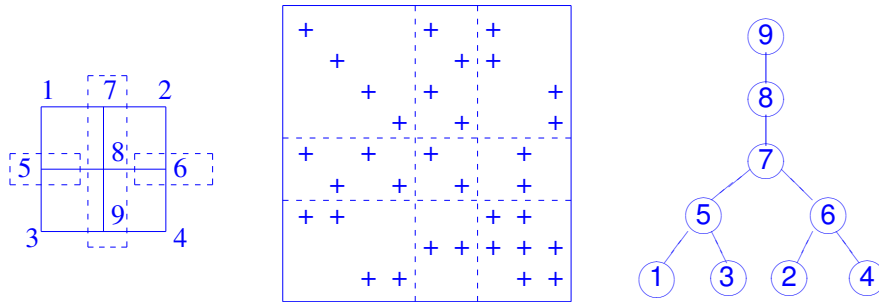
- Elimination Tree defines dependencies between columns.
- The root of a subtree cannot be used as pivot before any of its descendants is processed.
- Elimination tree depends on ordering;
- Can be used to define 'parallel' tasks.
- For parallelism: flat and wide trees \rightarrow good; thin and tall (e.g. of tridiagonal systems) \rightarrow Bad.
- For parallel executions, Nested Dissection gives better trees than Minimum Degree ordering.

Elim. tree depends on ordering (Not just the graph)

Example: 3×3 grid for 5-point stencil [natural ordering]



➤ Same example with nested dissection ordering

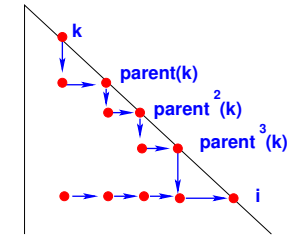


Properties

➤ The elimination tree is a spanning tree of the filled graph [a tree containing all vertices] - obtained by removing edges.

➤ If $l_{ik} \neq 0$ then i is an ancestor of k in the tree

☞ In the previous example: follow the creation of the fill-in (6,8).



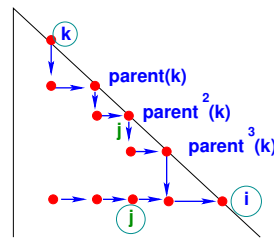
In particular: if $a_{ik} \neq 0, k < i$ then $i \rightsquigarrow k$

➤ Consequence: no fill-in between branches of the same subtree

Elimination trees and the pattern of L

➤ It is easy to determine the sparsity pattern of L because the pattern of a given column is “inherited” by the ancestors in the tree.

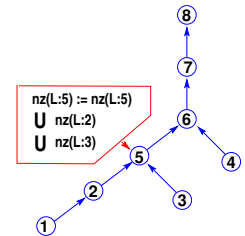
Theorem: For $i > j, l_{ij} \neq 0$ iff j is an ancestor of some $k \in Adj_A(i)$ in the elimination tree.



In other words:

$l_{ij} \neq 0, i > j$ iff	$\exists k \in Adj_A(i)$ s.t. $j \rightsquigarrow k$
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In theory: To construct the pattern of L , go up the tree and accumulate the patterns of the columns. Initially L has the same pattern as $TRIL(A)$.



➤ However: Let us assume tree is not available ahead of time

➤ Solution: Parents can be obtained dynamically as the pattern is being built.

➤ This is the basis of symbolic factorization.

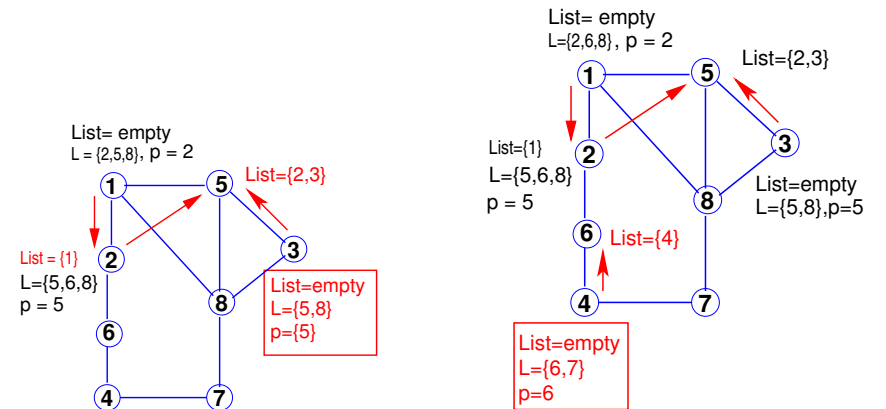
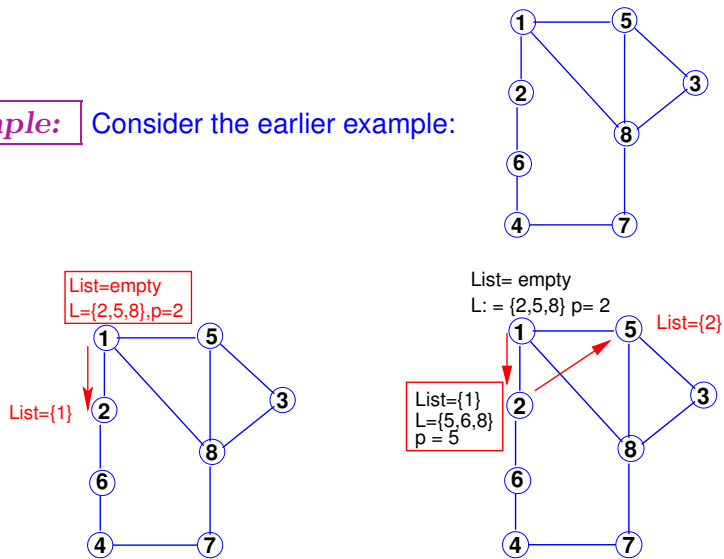
Notation :

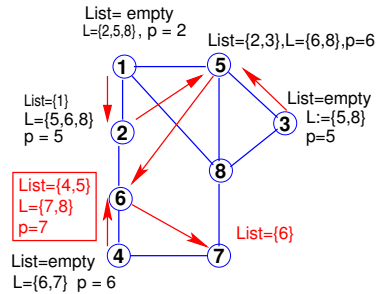
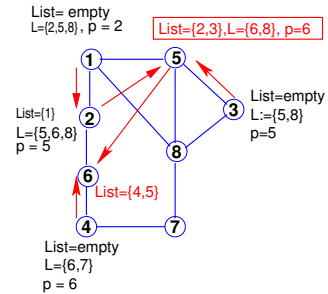
- $nz(X)$ is the pattern of X (matrix or column, or row). A set of pairs (i, j)
- $tril(X)$ = Lower triangular part of pattern [matlab notation] $\{(i, j) \in X \mid i > j\}$
- Idea: dynamically create the list of nodes needed to update $L_{:,j}$.

ALGORITHM : 1 . *Symbolic factorization*

1. Set: $nz(L) = tril(nz(A))$,
2. Set: $list(j) = \emptyset, j = 1, \dots, n$
3. For $j = 1 : n$
4. for $k \in list(j)$ do
5. $nz(L_{:,j}) := nz(L_{:,j}) \cup nz(L_{:,k})$
6. end
7. $p = \min\{i > j \mid L_{i,j} \neq 0\}$
8. $list(p) := list(p) \cup \{j\}$
9. End

Example: Consider the earlier example:





Multifrontal methods

➤ Start with the frontal method.

➤ Recall: Finite element matrix:

$$A = \sum A^{[e]}$$

$A^{[e]}$ = element matrix associated with element e .

➤ An old idea: Execute Gaussian elimination as the elements are being assembled

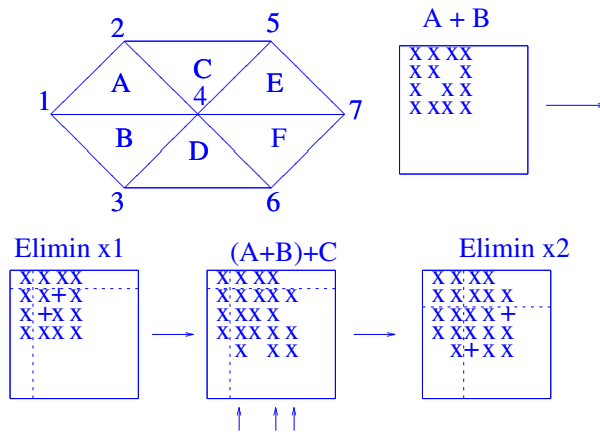
➤ Dependency: variables ↔ elements, creates an **assembly tree**.

➤ Method is called *the frontal method*

➤ Very popular among finite element users: **saves storage**

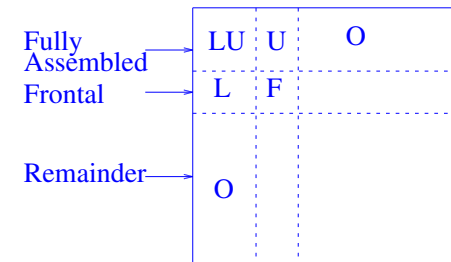
The origin: Frontal method (circa 1970s)

- Assemble $A + B$ then eliminate x_1
- Elimination of x_1 creates an **update matrix**

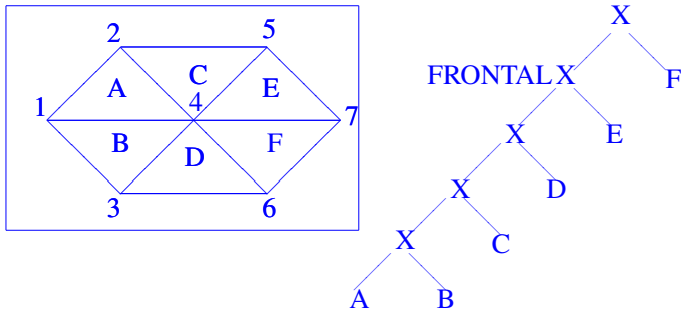


➤ Matrix has 3 parts:

- 1) Fully assembled (no longer modified)
- 2) Frontal matrix: undergoes assembly + updates
- 3) Remainder: not accessed yet.

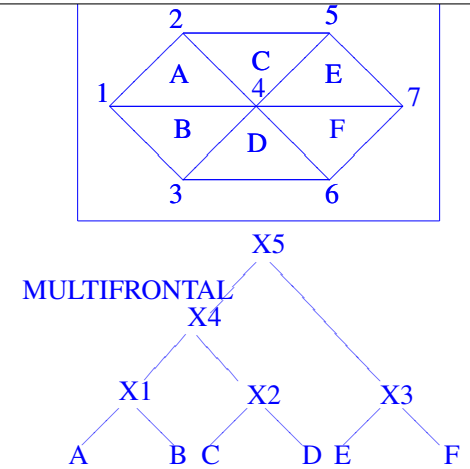


Assembly tree: - analogue to elimination tree



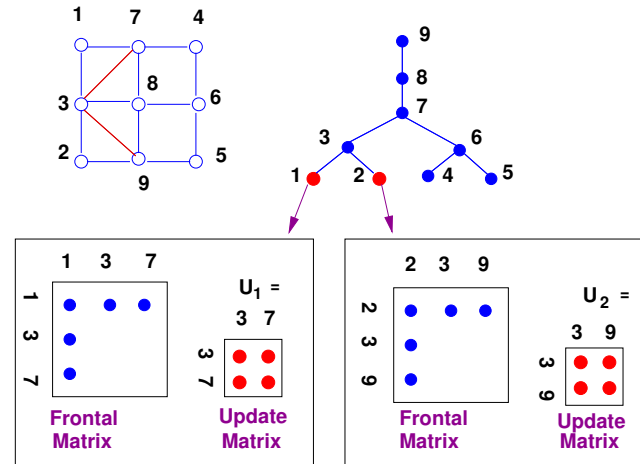
- Can proceed from several incoupled elements at the same time → multifrontal technique [Duff & Reid, 1983]

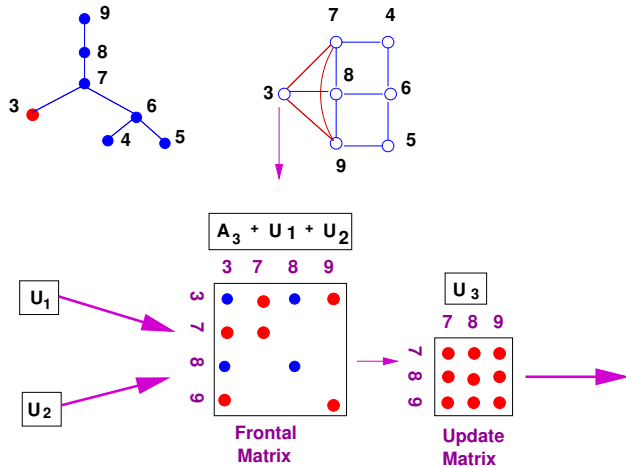
Assembly tree for Multifrontal Method



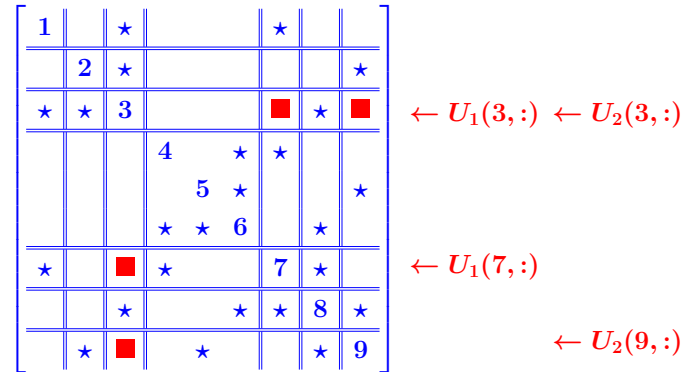
Multifrontal methods: extension to general matrices

- Elimination tree replaces assembly tree
- Proceed in post-order traversal of elimination tree in order not to violate task dependencies.
- When a node is eliminated an **update matrix** is created.
- This matrix is passed to the parent which adds it to its **frontal matrix**.
- Requires a stack of pending update matrices
- Update matrices popped out as they are needed
- Often implemented with nested dissection-type ordering
- More complex than a left-looking algorithm





Eliminating nodes 1 and 2: What happens on matrix



Supernodes

Columns inherit patterns of the columns from which they are updated → Many columns with same sparsity pattern. Supernode = a set of contiguous columns in the Cholesky factor L that have the same sparsity pattern.

- The set $\{j, j + 1, \dots, j + s\}$ is a supernode if

$$NZ(L_{*,k}) = NZ(L_{*,k+1}) \cup \{k + 1\} \quad j \leq k < j + s$$

where $NZ(L_{*,k})$ is nonzero set of column k of L .

- Other terms used: Mass elimination, indistinguishable nodes, active variables in front, subscript compression,...
- Gain in performance due to savings in Gather-Scatter operations.

A few existing solvers (among many)

Code	Method	Scope	Developer
CHOLMOD	Left-Looking	SPD	T. Davis
MA67	Multifrontal	Symm	HSL
MA48	Right-Looking	UnSymm	HSL
SuperLU	Left-Looking	UnSymm	S. Li (LBL)
Pardiso	Left-Looking	Symm. Patt.	O. Schenk (Lugano)
MA41	Multifrontal	Symm Patt.	HSL
MUMPS	Multifrontal	Symm Patt.	Amestoy (Toulouse)
Pastix	Left+Right-Looking	Symm, symm. patt.	Labri (Bordeaux)
SuperLU_Dist	Right-Looking	UnSymm	S. Li (LBL)