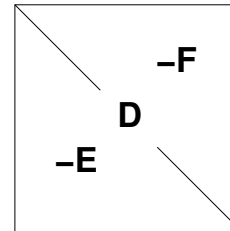


Iterative methods: relaxation techniques and projection methods

- Basic relaxation methods: Jacobi, Gauss-Seidel, SOR
- Convergence results
- Introduction to projection-type techniques
- Sample one-dimensional Projection methods
- Some theory and interpretation –
- See Chapter 4 and Chapter 5 of text for details.

Linear Systems: Basic Relaxation Schemes

Relaxation schemes: based on the decomposition $A = D - E - F$



$D = \text{diag}(A)$, $-E$ = strict lower part of A and $-F$ its strict upper part.

► For example, Gauss-Seidel iteration :

$$(D - E)x^{(k+1)} = Fx^{(k)} + b$$

► Most common techniques 60 years ago.

► Now: used as smoothers in Multigrid or as preconditioners

Note: If $\rho_i^{(k)}$ = i th component of current residual $b - Ax$ then relaxation version of GS is:

$$\xi_i^{(k+1)} = \xi_i^{(k)} + \frac{\rho_i^{(k)}}{a_{ii}}$$

for $i = 1, \dots, n$

9-2

Text: 4 – Basicl

Iteration matrices

► Jacobi, Gauss-Seidel, SOR, & SSOR iterations are of the form

$$x^{(k+1)} = Mx^{(k)} + f$$

• $M_{Jac} = D^{-1}(E + F) = I - D^{-1}A$

• $M_{GS}(A) = (D - E)^{-1}F = I - (D - E)^{-1}A$

SOR relaxation: $\xi_i^{(k+1)} = \omega \xi_i^{(GS,k+1)} + (1 - \omega) \xi_i^{(k)}$

• $M_{SOR}(A) = (D - \omega E)^{-1}(\omega F + (1 - \omega)D) = I - (\omega^{-1}D - E)^{-1}A$

• Related Splitting: $(D - \omega E)x^{(k+1)} = [\omega F + (1 - \omega)D]x^{(k)} + \omega b$

 Matlab: take a look at: `gs.m`, `sor.m`, and `sorRelax.m` in `iters/`

9-3

Text: 4 – Basicl

Iteration matrices

Previous methods based on splitting A as: $A = M - N$

$$Mx = Nx + b \rightarrow Mx^{(k+1)} = Nx^{(k)} + b \rightarrow$$

$$x^{(k+1)} = M^{-1}Nx^{(k)} + M^{-1}b \equiv Gx^{(k)} + f$$

Jacobi, Gauss-Seidel, SOR, & SSOR iterations are of the form

$$G_{Jac} = D^{-1}(E + F) = I - D^{-1}A$$

$$G_{GS} = (D - E)^{-1}F = I - (D - E)^{-1}A$$

$$G_{SOR} = (D - \omega E)^{-1}(\omega F + (1 - \omega)D) \\ = I - (\omega^{-1}D - E)^{-1}A$$

$$G_{SSOR} = I - \omega(2 - \omega)(D - \omega F)^{-1}D(D - \omega E)^{-1}A$$

9-4

Text: 4 – Basicl

General convergence result

Consider the iteration: $x^{(k+1)} = Gx^{(k)} + f$

(1) Assume that $\rho(G) < 1$. Then $I - G$ is non-singular and G has a fixed point. Iteration converges to a fixed point for any f and $x^{(0)}$.

(2) If iteration converges for any f and $x^{(0)}$ then $\rho(G) < 1$.

Example: Richardson's iteration

$$x^{(k+1)} = x^{(k)} + \alpha(b - Ax^{(k)})$$

Ex 2 Assume $\Lambda(A) \subset \mathbb{R}$. When does the iteration converge?

9-5 Text: 4 – Basicl

► Let A be a matrix which has property A . Then the eigenvalues λ of the SOR iteration matrix and the eigenvalues μ of the Jacobi iteration matrix are related by

$$(\lambda + \omega - 1)^2 = \lambda\omega^2\mu^2$$

► The optimal ω for matrices with property A is given by

$$\omega_{opt} = \frac{2}{1 + \sqrt{1 - \rho(B)^2}}$$

where B is the Jacobi iteration matrix.

9-7 Text: 4 – Basicl

A few well-known results

► Jacobi and Gauss-Seidel converge for diagonal dominant matrices, i.e., matrices such that

$$|a_{ii}| > \sum_{j \neq i} |a_{ij}|, i = 1, \dots, n$$

► SOR converges for $0 < \omega < 2$ for SPD matrices

► The optimal ω is known in theory for an important class of matrices called **2-cyclic matrices** or **matrices with property A**.

► A matrix has property A if it can be (symmetrically) permuted into a 2×2 block matrix whose diagonal blocks are diagonal.

$$PAP^T = \begin{bmatrix} D_1 & E \\ E^T & D_2 \end{bmatrix}$$

9-6 Text: 4 – Basicl

An observation & Introduction to Preconditioning

► The iteration $x^{(k+1)} = Mx^{(k)} + f$ is attempting to solve $(I - M)x = f$. Since M is of the form $M = I - P^{-1}A$ this system can be rewritten as

$$P^{-1}Ax = P^{-1}b$$

where for SSOR, we have

$$P_{SSOR} = (D - \omega E)D^{-1}(D - \omega F)$$

referred to as the SSOR 'preconditioning' matrix.

In other words:

Relaxation Scheme \iff **Preconditioned Fixed Point Iteration**

9-8 Text: 4 – Basicl

Projection Methods

- The main idea of projection methods is to extract an approximate solution from a subspace.
- We define a subspace of approximants of dimension m and a set of m conditions to extract the solution
- These conditions are typically expressed by orthogonality constraints.
- This defines one basic step which is repeated until convergence (alternatively the dimension of the subspace is increased until convergence).

Example: Each relaxation step in Gauss-Seidel can be viewed as a projection step

9-9 Text: 5 – Proj

Background on projectors

- P is a projector if it is **idempotent**: $P^2 = P$

Decomposition $\mathbb{R}^n = K \oplus S$ defines a (unique) projector P :

- From $x = x_1 + x_2$, set $Px = x_1$. In this case:
- $\text{Ran}(P) = K$ and $\text{Null}(P) = S$; $\dim(K) = m \rightarrow \dim(S) = n - m$.
- Pb: express mapping $x \rightarrow u = Px$ in terms of K, S
- Note $u \in K, x - u \in S$
- Express 2nd part with m constraints: let $L = S^\perp$, then

$$u = Px \text{ iff } \begin{cases} u \in K \\ x - u \perp L \end{cases} \quad \text{➤ Projection onto } K \text{ and orthogonally to } L$$

9-10 Text: 5 – Proj

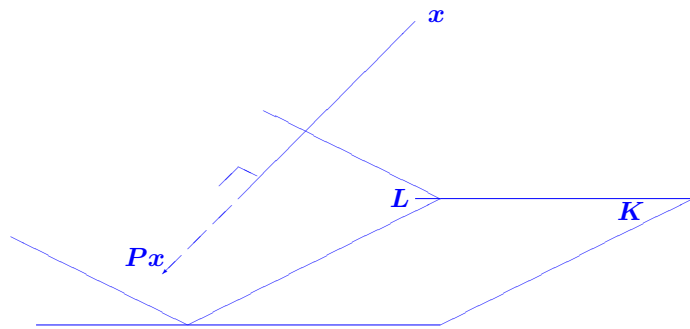
Projection methods for linear systems

- Initial Problem: $b - Ax = 0$
- Given two subspaces K and L of \mathbb{R}^N of dimension m , define ...

Approximate problem: Find $\tilde{x} \in K$ such that $\underbrace{b - A\tilde{x}}_{\perp L}$
Petrov-Galerkin cond.

- m degrees of freedom (K) + m constraints (L) \rightarrow
- To solve: A small linear system ('projected problem')
- Basic projection step. Typically a sequence of such steps are applied

9-12 Text: 5 – Proj



- Illustration: P projects onto K and orthogonally to L
- When $L = K$ projector is orthogonal.
- Note: $Px = 0$ iff $x \perp L$.

9-11 Text: 5 – Proj

➤ With a nonzero initial guess x_0 , approximate problem is

$$\text{Find } \tilde{x} \in x_0 + K \text{ such that } b - A\tilde{x} \perp L$$

Write $\tilde{x} = x_0 + \delta$ and $r_0 = b - Ax_0$. → system for δ :

$$\text{Find } \delta \in K \text{ such that } r_0 - A\delta \perp L$$

3 Formulate Gauss-Seidel as a projection method -

4 Generalize Gauss-Seidel by defining subspaces consisting of 'blocks' of coordinates $\text{span}\{e_i, e_{i+1}, \dots, e_{i+p}\}$

Matrix representation:

Let

- $V = [v_1, \dots, v_m]$ a basis of K &
- $W = [w_1, \dots, w_m]$ a basis of L

➤ Write approximate solution as $\tilde{x} = x_0 + \delta \equiv x_0 + Vy$ where $y \in \mathbb{R}^m$. Then Petrov-Galerkin condition yields:

$$W^T(r_0 - AVy) = 0$$

➤ Therefore,

$$\tilde{x} = x_0 + V[W^TAV]^{-1}W^Tr_0$$

Remark: In practice W^TAV is known from algorithm and has a simple structure [tridiagonal, Hessenberg,..]

Prototype Projection Method

Until Convergence Do:

1. Select a pair of subspaces K , and L ;

2. Choose bases: $V = [v_1, \dots, v_m]$ for K and $W = [w_1, \dots, w_m]$ for L .

3. Compute :

$$r \leftarrow b - Ax,$$

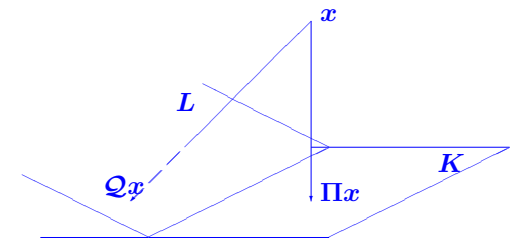
$$y \leftarrow (W^TAV)^{-1}W^Tr,$$

$$x \leftarrow x + Vy.$$

Projection methods: Operator form representation

➤ Let Π = the orthogonal projector onto K and \mathcal{Q} the (oblique) projector onto K and orthogonally to L .

$$\begin{aligned} \Pi x &\in K, & x - \Pi x &\perp K \\ \mathcal{Q}x &\in K, & x - \mathcal{Q}x &\perp L \end{aligned}$$



Assumption: no vector of K is \perp to L

In the case $x_0 = 0$, approximate problem amounts to solving

$$\mathcal{Q}(b - Ax) = 0, \quad x \in K$$

or in operator form (solution is Πx)

$$\mathcal{Q}(b - A\Pi x) = 0$$

Question: what accuracy can one expect? Let x^* be the exact solution

1) We can't do better than $\|(I - \Pi)x^*\|_2$: $\|\tilde{x} - x^*\|_2 \geq \|(I - \Pi)x^*\|_2$

2) The residual of the exact solution for the approximate problem satisfies:

$$\|b - \mathcal{Q}A\Pi x^*\|_2 \leq \|\mathcal{Q}A(I - \Pi)\|_2 \|(I - \Pi)x^*\|_2$$

9-17 Text: 5 – Proj

One-dimensional projection processes

$$K = \text{span}\{d\} \\ \text{and} \\ L = \text{span}\{e\}$$

Then $\tilde{x} = x + \alpha d$. Condition $r - A\tilde{x} \perp e$ yields

$$\alpha = \frac{(r, e)}{(Ad, e)}$$

➤ Three popular choices:

- (1) Steepest descent
- (2) Minimal residual iteration
- (3) Residual norm steepest descent

9-19 Text: 5 – Proj

Two Important Particular Cases.

1. $L = K$

- When A is SPD then $\|x^* - \tilde{x}\|_A = \min_{z \in K} \|x^* - z\|_A$.
- Class of Galerkin or Orthogonal projection methods
- Important member of this class: Conjugate Gradient (CG) method

2. $L = AK$

In this case $\|b - A\tilde{x}\|_2 = \min_{z \in K} \|b - Az\|_2$

- Class of Minimal Residual Methods: CR, GCR, ORTHOMIN, GMRES, CGNR, ...

9-18 Text: 5 – Proj

1. Steepest descent.

A is SPD. Take at each step $d = r$ and $e = r$.

$$\text{Iteration: } \begin{cases} r \leftarrow b - Ax, \\ \alpha \leftarrow (r, r)/(Ar, r) \\ x \leftarrow x + \alpha r \end{cases}$$

- Each step minimizes $f(x) = \|x - x^*\|_A^2 = (A(x - x^*), (x - x^*))$ in direction $-\nabla f$.
- Convergence guaranteed if A is SPD.

🔗5 As is formulated, the above algorithm requires 2 'matvecs' per step. Reformulate it so only one is needed.

9-20 Text: 5 – Proj

Convergence based on the Kantorovich inequality: Let B be an SPD matrix, λ_{max} , λ_{min} its largest and smallest eigenvalues. Then,

$$\frac{(Bx, x)(B^{-1}x, x)}{(x, x)^2} \leq \frac{(\lambda_{max} + \lambda_{min})^2}{4\lambda_{max}\lambda_{min}}, \quad \forall x \neq 0.$$

➤ This helps establish the convergence result

Let A an SPD matrix. Then, the A -norms of the error vectors $d_k = x_* - x_k$ generated by steepest descent satisfy:

$$\|d_{k+1}\|_A \leq \frac{\lambda_{max} - \lambda_{min}}{\lambda_{max} + \lambda_{min}} \|d_k\|_A$$

➤ Algorithm converges for any initial guess x_0 .

2. Minimal residual iteration.


A positive definite ($A + A^T$ is SPD). Take at each step $d = r$ and $e = Ar$.

Iteration:

$$\begin{aligned} r &\leftarrow b - Ax, \\ \alpha &\leftarrow (Ar, r)/(Ar, Ar) \\ x &\leftarrow x + \alpha r \end{aligned}$$

➤ Each step minimizes $f(x) = \|b - Ax\|_2^2$ in direction r .

➤ Converges under the condition that $A + A^T$ is SPD.

 6 As is formulated, the above algorithm would require 2 'matvecs' at each step. Reformulate it so that only one matvec is required

Proof: Observe $\|d_{k+1}\|_A^2 = (Ad_{k+1}, d_{k+1}) = (r_{k+1}, d_{k+1})$

➤ by substitution,

$$\|d_{k+1}\|_A^2 = (r_{k+1}, d_k - \alpha_k r_k)$$

➤ By construction $r_{k+1} \perp r_k$ so we get $\|d_{k+1}\|_A^2 = (r_{k+1}, d_k)$. Now:

$$\begin{aligned} \|d_{k+1}\|_A^2 &= (r_k - \alpha_k Ar_k, d_k) \\ &= (r_k, A^{-1}r_k) - \alpha_k (r_k, r_k) \\ &= \|d_k\|_A^2 \left(1 - \frac{(r_k, r_k)}{(r_k, Ar_k)} \times \frac{(r_k, r_k)}{(r_k, A^{-1}r_k)} \right). \end{aligned}$$

Result follows by applying the Kantorovich inequality. ■

Convergence

Let A be a real positive definite matrix, and let

$$\mu = \lambda_{min}(A + A^T)/2, \quad \sigma = \|A\|_2.$$

Then the residual vectors generated by the Min. Res. Algorithm satisfy:

$$\|r_{k+1}\|_2 \leq \left(1 - \frac{\mu^2}{\sigma^2} \right)^{1/2} \|r_k\|_2$$

➤ In this case Min. Res. converges for any initial guess x_0 .

Proof: Similar to steepest descent. Start with

$$\begin{aligned}\|r_{k+1}\|_2^2 &= (r_{k+1}, r_{k+1}) = (r_k - \alpha_k Ar_k, r_k - \alpha_k Ar_k) \\ &= (r_k, r_k) - 2\alpha_k (r_k, Ar_k) + \alpha_k^2 (Ar_k, Ar_k).\end{aligned}$$

By construction, $r_{k+1} = r_k - \alpha_k Ar_k$ is $\perp Ar_k$, so:

$\|r_{k+1}\|_2^2 = (r_{k+1}, r_k) = (r_k - \alpha_k Ar_k, r_k)$. Then:

$$\begin{aligned}\|r_{k+1}\|_2^2 &= (r_k, r_k) - \alpha_k (Ar_k, r_k) \\ &= \|r_k\|_2^2 \left(1 - \frac{(Ar_k, r_k)}{(r_k, r_k)} \frac{(Ar_k, r_k)}{(Ar_k, Ar_k)} \right) \\ &= \|r_k\|_2^2 \left(1 - \frac{(Ar_k, r_k)^2}{(r_k, r_k)^2} \frac{\|r_k\|_2^2}{\|Ar_k\|_2^2} \right).\end{aligned}$$


Result follows from the inequalities $(Ax, x)/(x, x) \geq \mu > 0$ and $\|Ar_k\|_2 \leq \|A\|_2 \|r_k\|_2$. ■

3. Residual norm steepest descent.

A is arbitrary (nonsingular). Take at each step $d = A^T r$ and $e = Ad$.

Iteration: $r \leftarrow b - Ax, d = A^T r$
 $\alpha \leftarrow \|d\|_2^2 / \|Ad\|_2^2$
 $x \leftarrow x + \alpha d$

- Each step minimizes $f(x) = \|b - Ax\|_2^2$ in direction $-\nabla f$.
- Important Note: equivalent to usual steepest descent applied to normal equations $A^T Ax = A^T b$.
- Converges under the condition that A is nonsingular.

 Take a look at `demo1DProj.m` in /iters.