

MATLAB(MATrix LABoratory) - MathWorks, Inc.
an interactive, matrix-based system for scientific and engineering computation

Invoking MATLAB

```
% matlab
```

to get out, type "exit"

```
>> exit
```

On-line Help

```
>> help
```

Objects in MATLAB

Matrices with integer, real, or complex entries

- scalar – 1×1 matrix
- vector – $m \times 1$ matrix or $1 \times m$ matrix
- scalar – square($n \times n$) or rectangular($m \times n$) ($m, n \geq 1$)

Entering matrices

- entered by an explicit list of elements
- generated by built-in statements and functions
- created in M-files
- loaded from external data files

```
>> A = [1 2 3 ; 4 5 6 ; 7 8 9];
```

creates a 3×3 matrix A

- *rand*(*n*) creates a random $n \times n$ matrix
- *rand*(*m*, *n*) creates a random $m \times n$ matrix Any line can be continued onto the next by using "..."

```
>> A = [1 2 3 ; 4 5 6 ; ...  
       7 8 9];
```

is the same as

```
>> A = [1 2 3 ; 4 5 6 ; 7 8 9];
```

Expressions

Expression typed by the users are interpreted and evaluated by MATLAB

$$\text{variable} = \text{expression}$$

or

$$\text{expression}$$

Variable names begin with a letter, are up to 19 characters long, and are case sensitive. Expressions are composed of operators, special characters, functions, variable names. Evaluation of expression produces a matrix, which is displayed on the screen and assigned to a variable for future use. If “variable=” is omitted, a variable “ans” is created.

```
>> 1900/81
ans = 23.4568
```

A statement is terminated with the carriage return. If the last character of a statement is “;”, the printing is suppressed.

```
>> x = 1+2+3;
>> x = 1+2+3
```

```
x = 6
```

“who” lists variables in the workspace

```
>> who
```

```
ans x
```

Arithmetic Expressions

+	addition	-	subtraction
*	multiplication	/	right division
\	left division	^	power
'	transpose	()	parentheses

Hardcopy

```
>> diary filename
>> ...
>> diary off
```

Everything that appeared on the screen after ‘diary filename’ until ‘diary off’ is written into the file named in *filename*.

Graphics

Planar plots

‘plot’ creates $x - y$ plots. If x and y are vectors of the same length, “*plot(x,y)*” opens a graphics window and draws an $x - y$ plot of the elements of x versus the elements of y .

```

ex1. graph of  $y=\sin(x)$  over  $[-4,4]$ 
>> x = -4:.001:4; y=sin(x); plot(x,y)
ex2. graph of  $y=\exp(-x^2)$  over  $[-1.5,1.5]$ 
>> x = -1.5:.01:1.5; y=exp(-x.^2); plot(x,y)

```

Overlap of two graphs

plot two functions $\sin(x)$ and $x^2/100$ in the interval $[-15,15]$

```

>> x = -15:.05:15;
>> y = sin(x);
>> z = x.^2/100;
>> plot (x,y,x,z)

```

title - adds a title to the graph

grid - turns on the grid lines

xlabel - adds a label to x -axis

ylabel - adds a label to y -axis

```

>> title ('survey')
>> xlabel ('year')
>> ylabel ('income')

```

Creating a hardcopy of MATLAB figures(graphs)

You can generate a PostScript file of the contents of any MATLAB figure window using the 'print' command. Then you can print this file on a PostScript printer to get a hardcopy.

```
>> print -dps filename.ps
```

and then at the UNIX prompt after exiting MATLAB

```
% lpr -Pprintername filename.ps
```

where printername is the name of a PostScript printer and filename is the name of the file - you must have a ".ps" extension on the file.

3-D mesh plots

' $mesh(z)$ ' creates a three-dimensional perspective plot of the elements of the matrix z . The mesh surface is defined by the z -coordinates of points above a rectangle rid in the $x - y$ plane. To draw a graph of $z = f(x, y)$:

1. define vectors xx and yy which give partitions of the sides of a rectangle
2. $[x,y] = meshgrid(xx,yy)$
3. compute z , and apply mesh

```

ex.  $z=\exp(-x^2 - y^2)$  over  $[-2,2]$  x  $[-2,2]$ 
>> xx=-2:.1:2;
>> yy=xx;
>> z=exp(-x.^2 - y.^2)
>> [x,y]=meshgrid(xx,yy);
>> mesh(z)

```

Relations and Logical Operators

<	less than	>	greater than
<=	.LE.	>=	.GE.
==	equal	~=	not equal
\	end		or
~	not		

FOR

```
>> for i = 1:n, x(i)=i^2, end
```

or

```
>> for i=1:n
x(i)=i^2
end ;
```

WHILE

```
>> n = 0;
>> while 2^n < a
n = n+1;
end;
>> n
```

IF

```
>> if n < 0
x = 0;
elseif n == 0
x = 1;
else
x = 2;
end
```

Polynomials

MATLAB represents polynomials as row vectors containing the coefficients ordered by descending powers.

```
ex.  $x^3 - 6x^2 + 11x - 6$ 
>> p = [1 -6 11 -6];
>> r = roots(p)
r = 3.0000
    2.0000
    1.0000
```

Data Analysis

generate a $1 \times n$ random vector x

```
>> x=rand(1,n)
```

sort the list x in increasing order

```
>> s=sort(x);
```

find the maximum value in the list x

```
>> max_value = max(x);
```

Find the minimum value in the list x

```
>> min_value = min(x);
```

sum all the elements in x

```
>> sum_all = sum(x);
```

compute the mean of the list x

```
>> mean_value = mean(x);
```

compute the median of the list x

```
>> median_value = median(x);
```

compute the standard deviation

```
>> std_dev = std(x);
```

M-files

MATLAB can execute a sequence of statements stored in files, called “M-files” because they have a “.m” extension. There are two types of M-files:

1. Script files - a script file consists of a sequence of MATLAB statements. If the file name is *file1.m*, then the MATLAB command

```
>> file1
```

will execute the statements in *file1.m*

2. Function files - you can create new functions. Variables in a function file are local.

ex. in file "stat.m"

```
function [mean, stdev] = stat(x)
% For a vector x, stat(x) returns the mean and stdev of x
[m,n] = size(x);
mean = sum(x)/m; % compute the mean
stdev = sqrt(sum(x.^2)/m-mean^2); % compute the standard deviation
```

in MATLAB, typing

```
>> [xm,xd]=stat(x)
```

will assign the mean and standard deviation of the entries in the vector x to xm and xd , a % indicates that the rest of the line is a comment.

```
>> help stat
```

For a vector x , $stat(x)$ returns the mean and stdev of x

Entry-wise operation

$*$, \wedge , $/$, $\$$ can be made to operate entry-wise by preceding them by a period.

ex. $[1\ 2\ 3\ 4].*[1\ 2\ 3\ 4] = [1\ 2\ 3\ 4].^2=[1\ 4\ 9\ 16]$

Flops

flops - floating point operations, 1 flop is roughly 1 addition or 1 multiplication.
`flops(0)` will reset flops to 0

Text Strings

text strings are surrounded by single quotes

ex. `s='This is a test'`

text strings can be displayed with “disp”

```
>> disp('This is a test')
```